

# Kindiling And Perception Of Qr-Images Using Raspberry-PI

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**Abstract:** The QR Codes can be detected by webcam which is connected to ARM micro controller through USB device and the image is processed by using image processing technique. Image processing is any form of signal processing for which the input is an image, such as a photograph or video frame; the output of image processing may be either an image or a set of characteristics or parameters related to the image. In this project we are not only recognizing QR code but also generating color image from the QR code. The main advantage of this project is to recognize the QR Code from the webcam and generates color image. The controller will display the results on display unit as well as we can store the QR code and color image into pen drive.

**Index Terms-** QR codes, UVC camera, Raspberry Pi board.

## INTRODUCTION

QUICK response (QR) codes have rapidly emerged as a widely used inventory tracking and identification method in transport, manufacturing, and retail industries. Their popularity is due to the proliferation of smart phones, capable of decoding and accessing on line resources as well as its high storage capacity and speed of decoding. QR codes are used in a variety of applications, such as accessing websites, download personal card information, post information to social networks, initiate phone calls, reproduce videos or open text documents. This versatility makes them a valuable tool in any industry that seeks to engage mobile users from printed materials. Not surprisingly QR codes have been widely adopted in the marketing and publicity industry thanks to the advantage they provide in tracking the performance of publicity campaigns.

An important problem of QR codes is its impact on the aesthetics of publicity designs. The square shapes and limited color tolerance severely impairs their integration into bill board designs or printed materials. This challenge has generated great interest for algorithms capable of embedding QR codes into images without losing decoding robustness. There have been several efforts to improve the appearance of such embeddings which can be classified in two categories, methods that modify the luminance or color of image pixels and methods that replace QR modules.

## HARDWARE IMPLEMENTATION

### A.Raspberry pi

The **Raspberry Pi** is a credit-card-sized single-board computer developed in the UK by the Raspberry Pi

Foundation with the intention of promoting the teaching of basic computer science in schools.



Fig.1: Raspberry pi board

The Raspberry Pi is manufactured in two board configurations through licensed manufacturing deals with Newark element14 (Premier Farnell), RS Components and Ego man. These companies sell the Raspberry Pi online. Ego man produces a version for distribution solely in China and Taiwan, which can be distinguished from other Pis by their red coloring and lack of FCC/CE marks. The hardware is the same across all manufacturers. The Raspberry Pi has a Broadcom BCM2835 system on a chip (SoC), which includes an ARM1176JZF-S 700 MHz processor, Video Core IV GPU, and was originally shipped with 256 megabytes of RAM, later upgraded to 512 MB. It does not include a built-in hard disk or solid-state drive, but uses an SD card for booting and persistent storage.

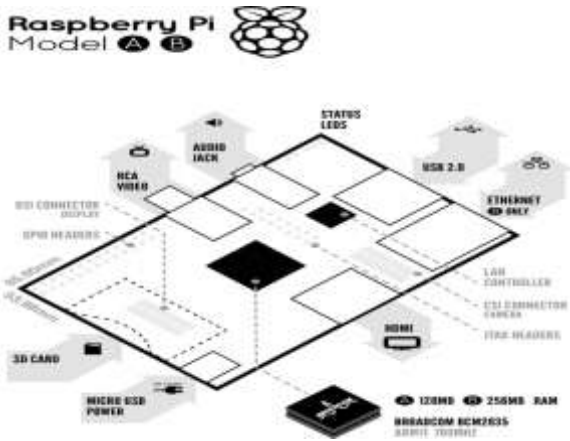


Fig.2:

Board features

The Foundation provides Debian and Arch Linux ARM distributions for download. Tools are available for Python as the main programming language, with support for BBC BASIC (via the RISC OS image or the Brandy Basic clone for Linux), C, Java and Perl.

**B. UVC Camera Driver**



Fig2. UVC Driver Camera

A UVC (or Universal Video Class) driver is a USB-category driver. A driver enables a device, such as your webcam, to communicate with your computer's operating system. And USB (or Universal Serial Bus) is a common type of connection that allows for high-speed data transfer. Most current operating systems support UVC. Although UVC is a relatively new format, it is quickly becoming common.

**C. TFT display unit**

TFT stands for Thin Film Transistor, and is a type of technology used to improve the image quality of an LCD. Each pixel on a TFT-LCD has its own transistor on the glass itself, which offers more control over the images and colors that it renders. While TFT-LCDs can deliver sharp images, they also tend to offer relatively poor viewing angles, meaning they look best when viewed head-on. If you view a TFT-LCD from the side, it can be difficult to see.

**SOFTWARE REQUIREMENTS**

**Software Specifications**

Operating System : Linux  
 Qt for Embedded Linux  
 Platform: Open CV(Linux-library)

**A. Linux Operating System:**

The Linux open source operating system, or Linux OS, is a freely distributable, cross-platform operating system based on Unix that can be installed on PCs, laptops, net books, mobile and tablet devices, video game consoles, servers, supercomputers and more.

**B. Qt for embedded Linux**

Qt for Embedded Linux is a C++ framework for GUI and application development for embedded devices. It runs on a variety of processors, usually with Embedded Linux. Qt for Embedded Linux provides the standard Qt API for embedded devices with a lightweight window system.

**C. OPEN CV**

**Open CV** is an open source computer vision library originally developed by Intel. It is free for commercial and research use under a BSD (Berkeley Software Distribution) license. The library is cross-platform, and runs on Linux, Windows and Mac OS X. It focuses mainly towards real-time image processing, as such, if it finds Intel's Integrated Performance Primitives on the system, it will use these commercial optimized routines to accelerate itself.

**PROPOSED SYSTEM**

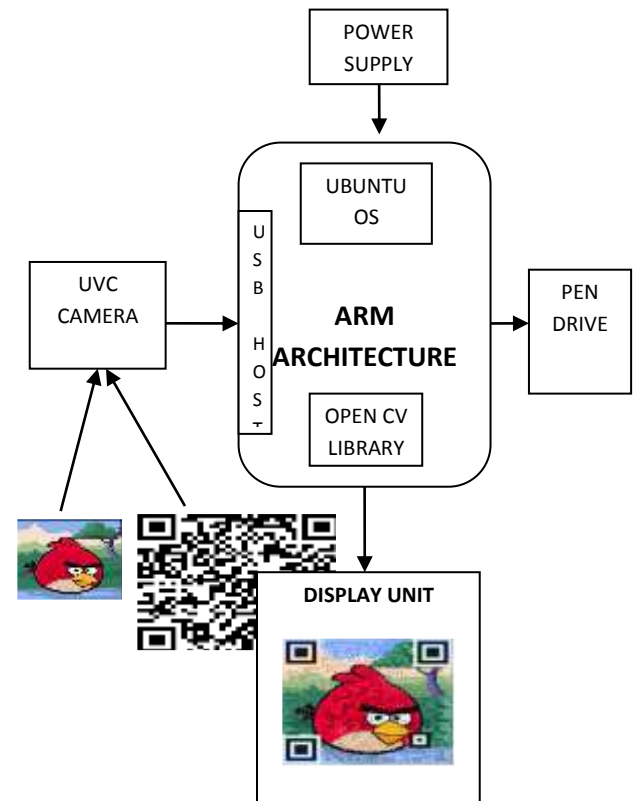


Fig4. Block diagram

In proposed method we can overcome the drawback present in existing system. Our embedded project recognizes both QR code and bar codes. The QR Codes can be detected by webcam which is connected to ARM micro controller through USB device and the image is processed by using image processing technique. Image processing is any form of signal processing for which the input is an image, such as a photograph or video frame; the output of image processing may be either an image or a set of characteristics or parameters related to the image. In this project we are not only recognizing QR code but also generating color image from the QR code. The main advantage of this project is to recognize the QR Code from the webcam and generates color image. The controller will display the results on display unit as well as we can store the QR code and color image into pen drive.

Fig . kit connections and coding on screen.

**RESULTS**

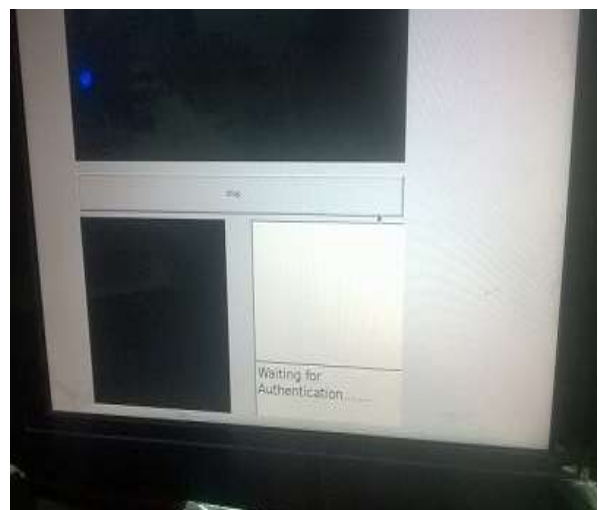
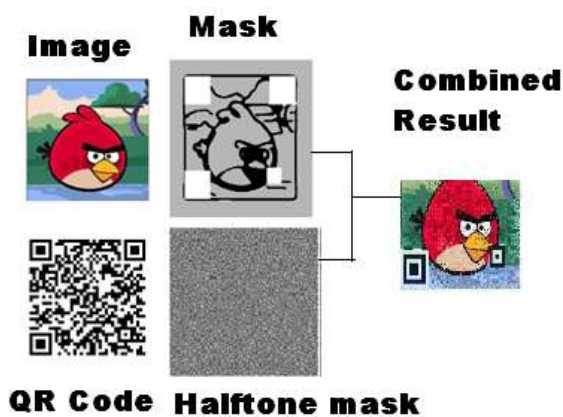


FIG. Final Output on the Screen.

## VII. CONCLUSION

The project “KINDILING AND PERCEPTION OF QR IMAGES USING RASPBERRY-PI ” has been successfully designed and tested. It has been developed by integrating features of all the hardware components and software used. Presence of every module has been reasoned out and placed carefully thus contributing to the best working of the unit. Secondly, using highly advanced Raspberry pi board and with the help of growing technology the project has been successfully implemented.

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