

A New Approach to Automatic Generation of An All Pentagonal Finite Element Mesh For Numerical Computations Over Convex Polygonal Domains

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Abstract

A new method is presented for subdividing a large class of solid objects into topologically simple subregions suitable for automatic finite element meshing with pentagonal elements. It is known that one can improve the accuracy of the finite element solution by uniformly refining a triangulation or uniformly refining a quadrangulation. Recently a refinement scheme of pentagonal partition was introduced in [31,32,33]. It is demonstrated that the numerical solution based on the pentagonal refinement scheme outperforms the solutions based on the traditional triangulation refinement scheme as well as quadrangulation refinement scheme. It is natural to ask if one can create a hexagonal refinement or general polygonal refinement schemes with a hope to offer even further improvement. It is shown in literature that one cannot refine a hexagon using hexagons of smaller size. In general, one can only refine an n-gon by n-gons of smaller size if $n \leq 5$. Furthermore, we introduce a refinement scheme of a general polygon based on the pentagon scheme. This paper first presents a pentagonalization (or pentagonal conversion) scheme that can create a pentagonal mesh from any arbitrary mesh structure. We also introduce a pentagonal preservation scheme that can create a pentagonal mesh from any pentagonal mesh. This paper then presents a new numerical integration technique proposed earlier by the first author and co-workers, known as boundary integration method [34-40] is now applied to arbitrary polygonal domains using pentagonal finite element mesh. Numerical results presented for a few benchmark problems in the context of pentagonal domains with composite numerical integration scheme over triangular finite elements show that the proposed method yields accurate results even for low order Gauss Legendre Quadrature rules. Our numerical results suggest that the **refinement scheme for pentagons and polygons** may lead to higher accuracy than the **uniform refinement of triangulations and quadrangulations**.

Keywords: Triangular, Quadrangular and Convex Pentagonal regions, Boundary integration, Green's theorem, Gauss Legendre Quadrature Rules, Composite Integration. Recursive Refinement of Pentagonal and Polygonal domains

1.0 INTRODUCTION

The finite element method (FEM) is a numerical procedure that can be used to obtain solutions to a large class of engineering problems in stress analysis, heat transfer, electromagnetism and fluid flow etc.

FEM has now become a staple for predicting and simulating the physical behaviour of scientific, engineering, medical and business applications.

The use of symbolic computation in support of computational methods in engineering and sciences is steadily growing. This is due to technical improvements in general purpose computer algebra systems (CAS) such as Mathematica and Maple, as well as the availability of inexpensive personal computers and laptops. Furthermore, Maple's symbolic maths tools box is available in widely used Matlab system[17-21]. In finite element work, CAS tools can be used for a spectrum of tasks, formulation, prototyping, implementation, performance evaluation and automatic code generation. FEM is now used as a general purpose method applicable to all kinds of partial differential equations. The advent of modern computer technologies provided a powerful tool in numerical simulations for a range of problems in partial differential equations over arbitrary complex domains. A mesh is required for finite element method as it uses finite elements of a domain for analysis. Finite Element Analysis (FEA) is widely used in many fields including structures and optimization. The FEA in engineering applications comprises three phases: domain discretization, equation solving and error analysis. The domain discretization or mesh generation is the preprocessing phase which plays an important role in the achievement of accurate solutions.

FEM requires dividing the analysis region into many sub regions. These small regions are the elements which are connected with adjacent elements at their nodes. Mesh generation is a procedure of generating the geometric data of the elements and their nodes, and involves computing the coordinates of nodes, defining their connectivity and thus constructing the elements. Hence mesh designates aggregates of elements, nodes and lines representing their connectivity. Though the FEM is a powerful and versatile tool, its usefulness is often hampered by the need to generate a mesh. Creating a mesh is the first step in a wide range of applications, including scientific and engineering computing and computer graphics. But generating a mesh can be very time consuming and prone to error if done manually. In recognition of this problem a large number of methods have been devised to automate the mesh generation task. An attempt to create a fully automatic mesh generator that is capable of generating valid finite element meshes over arbitrary complex domains, needs only the information of the specified geometric boundary of the domain and the element size, started from the pioneering work [1] in the early 1970's. Since then many methodologies have been proposed and different algorithms have been devised in the development of automatic mesh generators [2-4]. In order to perform a reliable finite element simulation a number of researchers [5-7] have made efforts to develop adaptive FEA method which integrates with error estimation and automatic mesh modification. Traditionally adaptive mesh generation process is started from coarse mesh which gives large discretization error levels and takes a lot of iterations to get a desired final mesh. The research literature on the subject is vast and different techniques have been proposed [8], as several engineering applications to real world problems cannot be defined on a rectangular domain or solved on a structured square mesh. The description and discretization of the design domain geometry, specification of the boundary conditions for the governing state equation, and accurate computation of the design response may require the use of unstructured meshes.

An unstructured simplex mesh requires a choice of mesh points (vertex nodes) and triangulation. Many mesh generators produce a mesh of triangles by first creating all the nodes and then connecting nodes to form triangles. The question arises as to what is the 'best' triangulation on a given set of points. One

particular scheme, namely Delaunay triangulation [8], is considered by many researchers to be most suitable for finite element analysis. If the problem domain is a subset of the Cartesian plane, triangular or quadrilateral meshes are typically employed.

The method used for mesh generation can greatly affect the quality of the resulting mesh. Usually the geometry and physical problem of the domain direct the user which method to apply. The real problems in 2D and 3D involve the complex topology, and distribution of the boundary conditions. Such situation requires automatic mesh generator to reduce the user influence to this process as much as possible. The advancing front is another popular mesh generation method that can be used for adapting FE mesh strategies. Conceptually, the advancing front method is one of the simplest mesh generation processes. This element generating algorithm starts from an initial front formed from the specified boundary of the domain and then generates elements, one by one, as the front advances into the region to be discretized until the whole domain is completely covered by elements [9-10]. In general, good quality meshes of quadrilateral elements cannot be directly obtained from these meshing techniques. An additional step is therefore required to obtain quadrilateral meshes from the triangular meshes. It is generally known that FEA using quadrilateral mesh is more accurate than that of a triangular one [28-30].

In section 2 of this paper, we begin with a brief description of the refinement scheme for pentagonal partitions. We explain the procedure for pentagonal mesh generation for an irregular Pentagonal domain in section 3. The aim of this section is to present the algorithms to compute the necessary output on nodal coordinates and the element nodal connectivity matrix. In section 4, we consider the mesh generation over some complex domains. By joining several blocks of pentagonal domains, a complex domain can be fully discretised into an all pentagonal finite element mesh. We present some examples of these mesh generations.

In the next two sections, we propose methods of integrations which are useful in the integration of some arbitrary and smooth functions over two dimensions. In section 5, we present the boundary integration method which is useful in obtaining exact as well as numerical values of some of the complicated integrals [40-44]. In section 6, we present some methods for exact integration based on Fubini's theorem and the Boundary Integration theorem. Boundary integration theorem of this paper is found very useful for some integrands over symmetrical and unsymmetrical pentagons. These techniques of integration will validate the application of Pentagonal mesh generation for numerical integration in real life applications for Cartesian two space. In section 7, we compute some complicated integrals to demonstrate the utility of the proposed mesh generation scheme and the composite numerical integration scheme which incorporates boundary integration technique. We have also appended the relevant and necessary computer codes developed in this study for furthering research on this interesting topic.

2.0 REFINEMENT SCHEME OF PENTAGONAL PARTITIONS

Refinements of a triangulation and a quadriangulation are well-known. Let us first explain how to refine a pentagon partition. We start with a pentagon $P = (v_1, v_2, v_3, v_4, v_5)$. Let $p = (v_1 + v_2 + v_3 + v_4 + v_5) / 5$ be the geometric center of P . Write $u_i = (v_i + v_{i+1}) / 2$ for $i = 1, 2, 3, 4, 5$ with $v_6 = v_1$ and $w_i = (u_i + p) / 2$, $i = 1, 2, 3, 4, 5$ as shown in Fig.1. Connect these $u_i, v_i, w_i, (i = 1, 2, 3, 4, 5)$ as shown to form a uniform refinement of the pentagon P .

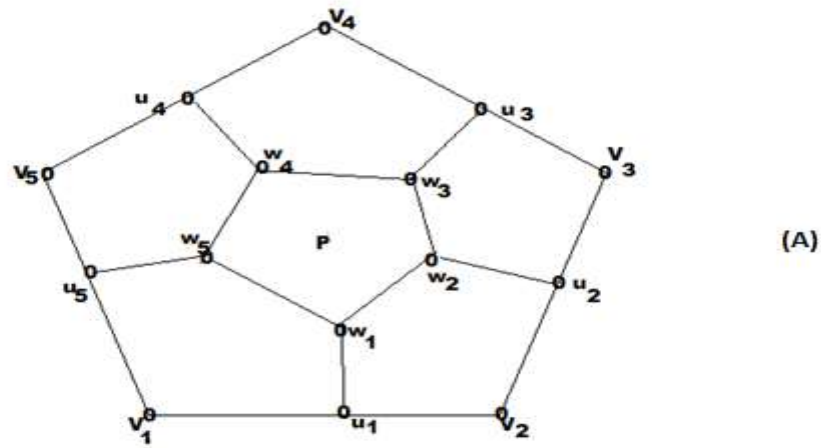


Fig 1. A scheme for the pentagon refinement with vertices v_i, u_i, w_i ($i=1,2,3,4,5$)

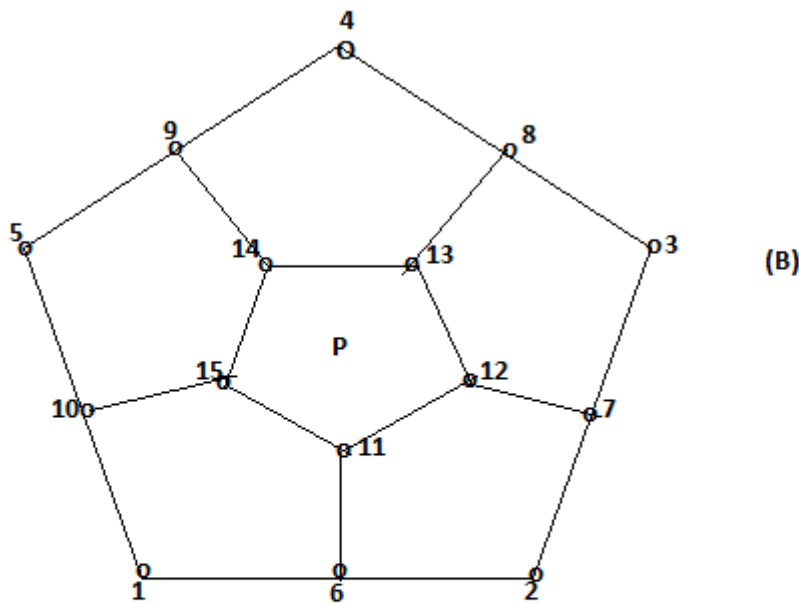


Fig.1 A scheme for the pentagon refinement with node numbers nv_i, nu_i, nw_i for the vertices= v_i , midpoints= u_i , innerpoints= w_i
 $\{nv_i\}=\{1,2,3,4,5\}, \{nu_i\}=\{6,7,8,9,10\}, \{nw_i\}=\{11,12,13,14,15\}$

Lemma . Let Ω be a convex polygonal region with n corner points. Then Ω can be divided into a collection of convex pentagons if $n \geq 5$. So far we still do not know if any polygon Ω can be partitioned into a

collection of strictly convex pentagons although it can be partitioned into a collection of non-strictly convex pentagons. When a pentagon P is not convex, we do not know how to refine it.

3.0 PENTAGONAL ELEMENT MESH GENERATION

We now explain the procedure for pentagonal mesh generation for an irregular Pentagonal domain with reference to Fig.1 above.

3.1 Computing of Nodal Coordinates

We have shown in Fig.1 that the vertices are v_1, v_2, v_3, v_4, v_5 , the midpoint of side joining the vertices v_i, v_{i+1} ($i=1,2,3,4,5$) with $v_6 = v_1$ are denoted as u_i , ($i=1,2,3,4,5$). The interior points are located at $w_i = (u_i + p)/2$, where $p = (v_1 + v_2 + v_3 + v_4 + v_5)/5$, is the centre point or centroid of the pentagon P shown in Fig.1. It is possible to refine the given pentagon P recursively for any number of times. But for applications to real problems, we must have the input data of nodal coordinates of all the pentagonal elements as well as the element nodal addresses. Hence, it is important that a systematic procedure is adopted for this purpose. We denote the coordinates of the vertices as (xv_i, yv_i) , the computed values of midpoint coordinates as (xu_i, yu_i) and the interior point coordinates as (xw_i, yw_i) , where $i=1,2,3,4,5$, with $xv_6 = xv_1, yv_6 = yv_1$. In a similar manner, we denote (nv_i, nu_i, nw_i) , ($i=1,2,3,4,5$) as the node numbers for the vertices, midpoint vertices, and interior point vertices. The division of the pentagon P has created the following six new pentagons whose vertices are now a combination of vertices v_i , midpoint vertices u_i and inner point vertices w_i . Let us denote the given pentagon P as the polygon spanned by the vertices

as $P = \langle v_1, v_2, v_3, v_4, v_5 \rangle$. Following this representation, we can write for the first refinement by introducing yet another notation:

$v_i = v_i^{(0)}, u_i = u_i^{(0)}, w_i = w_i^{(0)}$, ($i=1,2,3,4,5$) with $v_6 = v_6^{(0)}, p = p^{(0)}$ as the vertices, midpoint vertices and innerpoint vertices and centre point for the given pentagon $P = P^{(0)}$. Then the pentagons $(P_k^{(n)}, k=1,2,3,4,5,6; n=1,2,\dots,6^n)$ so generated by recursive process after nth refinement are spanned by the following equations.

$$\begin{aligned} P_1^{(n)} &= \langle v_1^{(n-1)}, u_1^{(n-1)}, w_1^{(n-1)}, w_5^{(n-1)}, u_5^{(n-1)} \rangle, \\ P_2^{(n)} &= \langle v_2^{(n-1)}, u_2^{(n-1)}, w_2^{(n-1)}, w_1^{(n-1)}, u_1^{(n-1)} \rangle, \\ P_3^{(n)} &= \langle v_3^{(n-1)}, u_3^{(n-1)}, w_3^{(n-1)}, w_2^{(n-1)}, u_2^{(n-1)} \rangle, \\ P_4^{(n)} &= \langle v_4^{(n-1)}, u_4^{(n-1)}, w_4^{(n-1)}, w_3^{(n-1)}, u_3^{(n-1)} \rangle, \\ P_5^{(n)} &= \langle v_5^{(n-1)}, u_5^{(n-1)}, w_5^{(n-1)}, w_4^{(n-1)}, u_4^{(n-1)} \rangle, \\ P_6^{(n)} &= \langle w_1^{(n-1)}, w_2^{(n-1)}, w_3^{(n-1)}, w_4^{(n-1)}, w_5^{(n-1)} \rangle. \end{aligned} \quad \dots\dots\dots(1a)$$

Where,

$$\begin{aligned} u_i^{(n-1)} &= \frac{v_i^{(n-1)} + v_{i+1}^{(n-1)}}{2}, v_6^{(n-1)} = v_1^{(n-1)} \\ p^{(n-1)} &= (v_1^{(n-1)} + v_2^{(n-1)} + v_3^{(n-1)} + v_4^{(n-1)} + v_5^{(n-1)})/5 \\ w_i^{(n-1)} &= (u_i^{(n-1)} + p^{(n-1)})/2 \\ n &= 1, 2, 3, \dots\dots\dots \\ i &= 1, 2, 3, 4, 5 \end{aligned} \quad \dots\dots\dots(1b)$$

3.2 A Brief Algorithm to Compute Nodal Coordinates

- (i) Input the coordinates vertices for the given pentagon, say, P .
- (ii) Draw the outline of the pentagon P using MATLAB command plot.
- (iii) Compute the centre point of the pentagon P .
- (iv) Compute midpoints of sides
- (v) Compute midpoint of the line joining the centre point and midpoint of sides.
- (vi) Use this computed data to draw six new smaller pentagons inside the given pentagon P .
- (vii) Now use recursive refinement on each of the six new pentagons.

3.3 Computing Nodal Connections or Nodal Addresses: A Brief Algorithm

We find that the generation of nodal coordinates can be drawn by using the above algorithm. We can draw various refinements of the given pentagon P using the above algorithm which does not depict the element nodal connections. But such refinements will be of no use for practical applications in real world problems. However, it is not easy to generate element nodal connections. We have to pay careful attention to the following guidelines while generating the element nodal connections.

Let us first associate one node number to each nodal point of the given pentagon P .

We associate the node numbers as follows:

- (i) Node number nv is assigned to vertex nodal coordinate (xv, yv) .
- (ii) Node number nu is assigned to midpoint nodal coordinate (xu, yu) .
- (iii) Node number nw is assigned to interior point nodal coordinate (xw, yw) .

Then we have pay careful attention to the following points:

- (i) There are five sides to pentagon P .
- (ii) We first assign node numbers to the vertex coordinate points of the five sides
- (iii) We then find whether these sides are shared by other pentagonal elements.
- (iv) We then find whether midpoint node numbers are already determined.
- (v) We need not find a midpoint node number for a side which has already occurred in previous element or elements

We have shown the mesh refinements of first four iteration for $n=1,2,3,4$ by assuming the starting vertex node numbers as 1,2,3,4,5 for a typical Pentagonal element. These are depicted in figures Fig.2, Fig.3, and Fig.4a, Fig.4b.

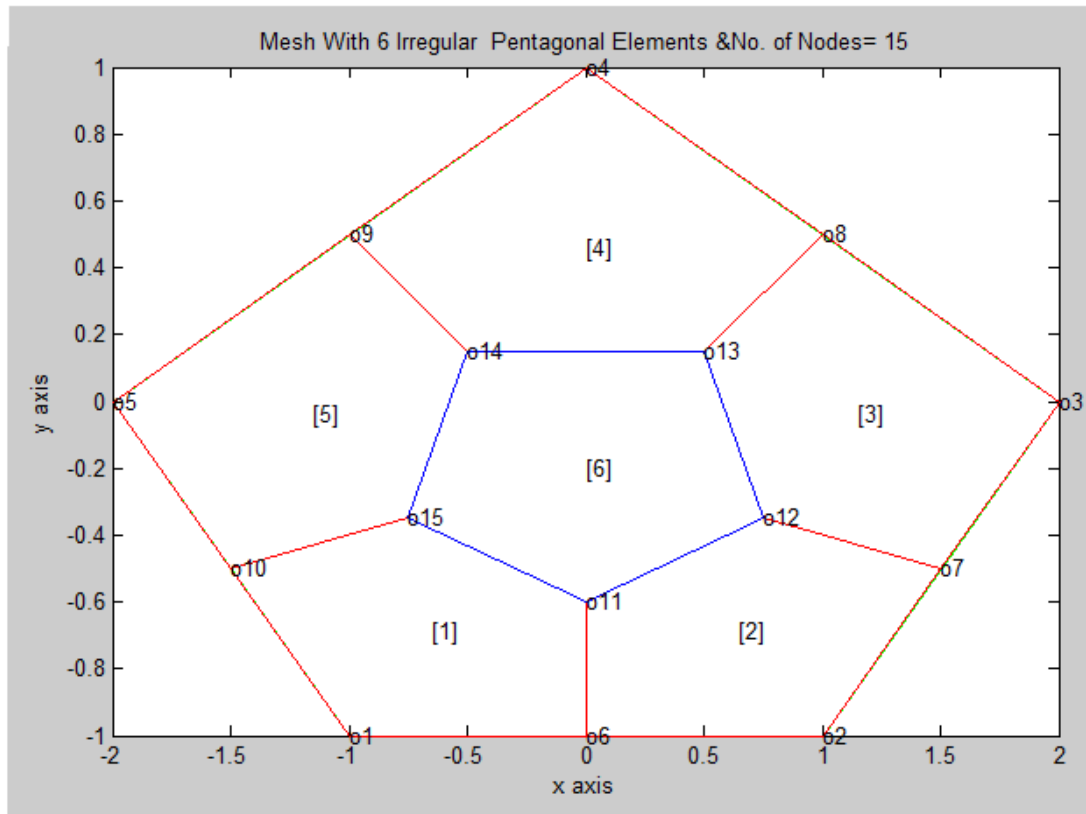


Fig.2:PENTAGONAL DIVISION OF A PENTAGON-FIRST REFINEMENT

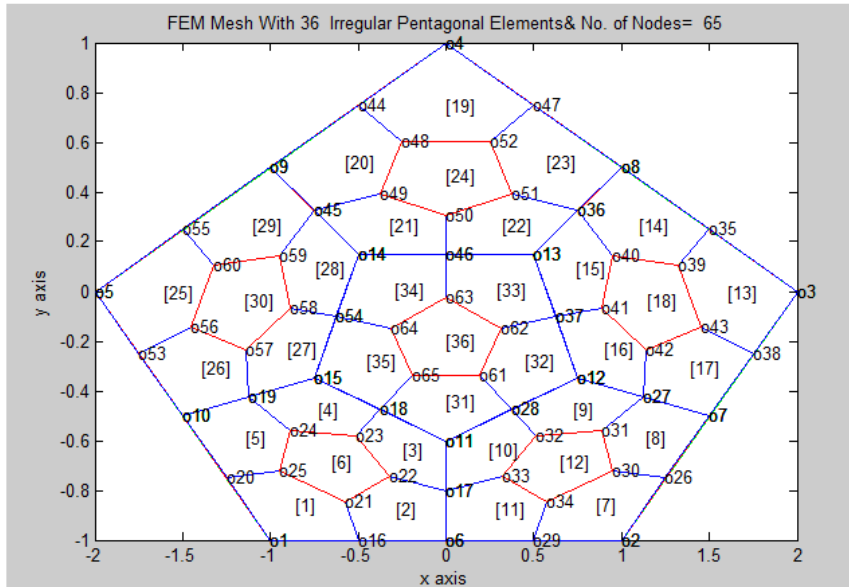


Fig.3 PENTAGONAL DIVISION OF A PENTAGON-SECOND REFINEMENT

We next present the third and fourth refinements for Pentagonal Divisions

In Fig.4a third refinement for Pentagonal Division of a symmetrical Pentagon is shown, this figure clearly depicts the node numbers as well as element numbers surrounded by nodal connections

In Fig.4b fourth refinement for Pentagonal Division of a symmetrical Pentagon is shown, this figure does not depict the node numbers, element numbers surrounded by nodal connections because it is simply impossible!

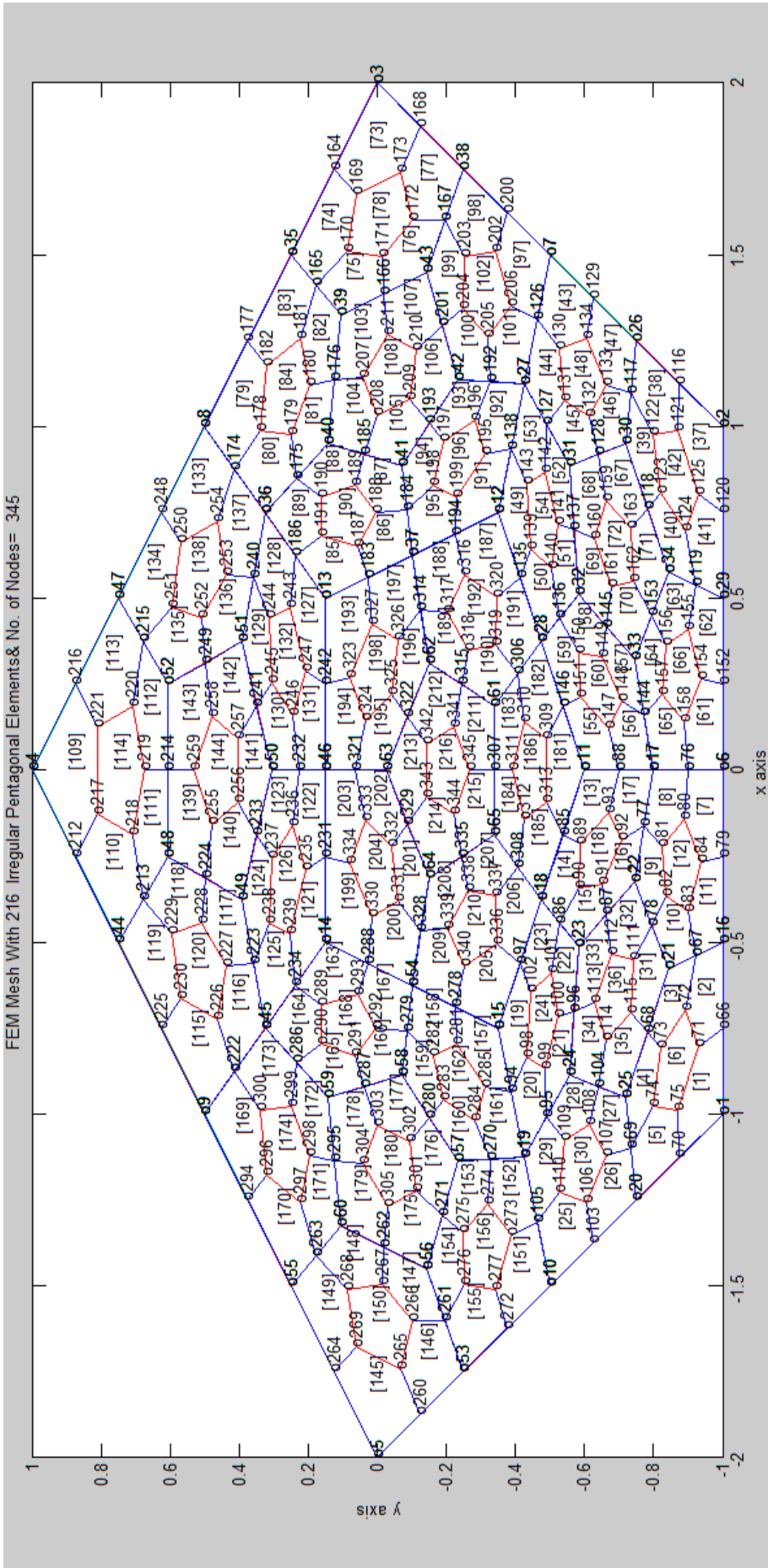


Fig.4-a rotated

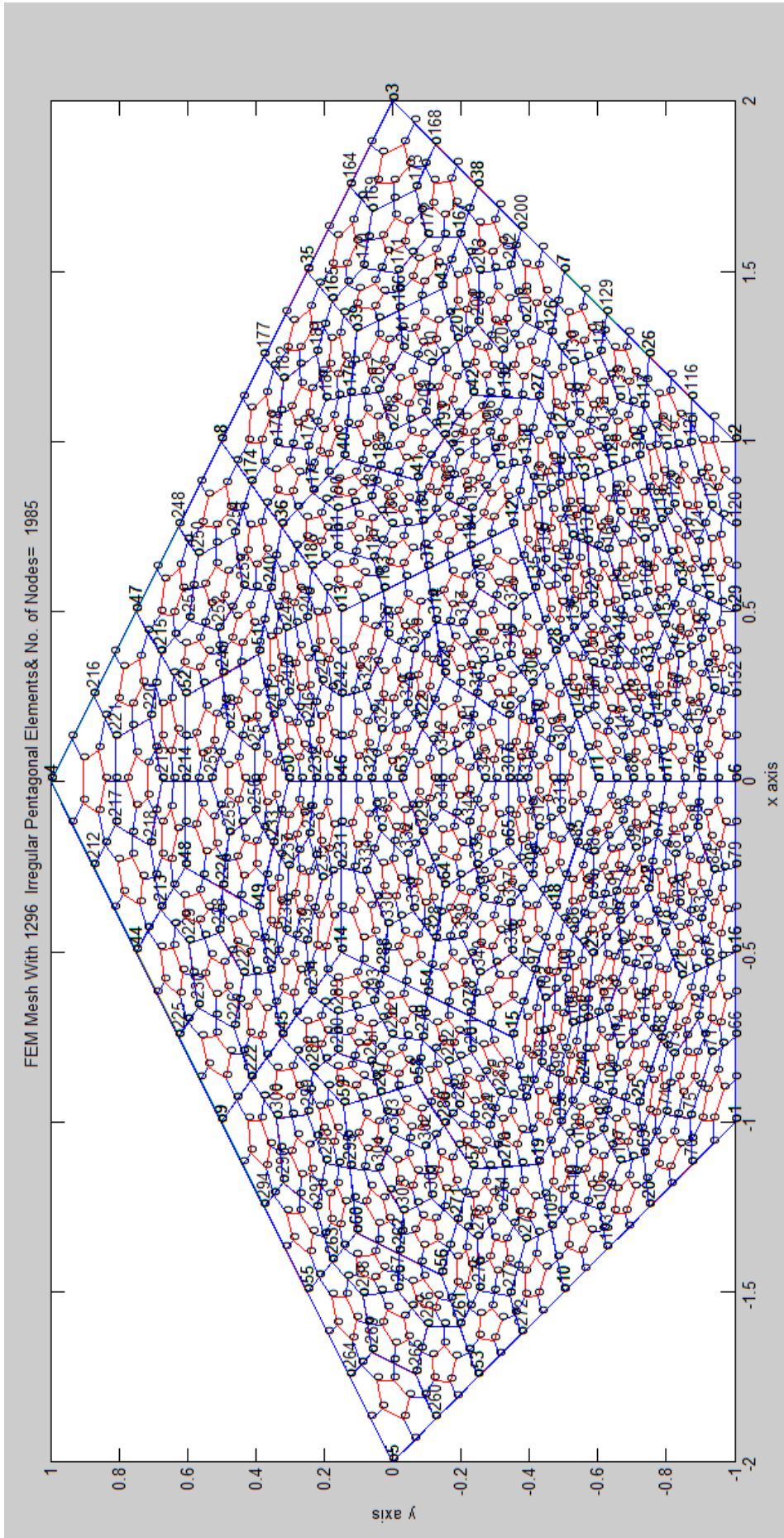


Fig.4b-rotated

4.0 MESH GENERATION FOR COMPLEX POLYGONAL DOMAINS

We now consider mesh generation over some complex domains. By joining several blocks of pentagonal domains, we can generate an all pentagonal complex domain. We present some examples of these domains. The details of the mesh generation scheme can be studied from the appended computer programs

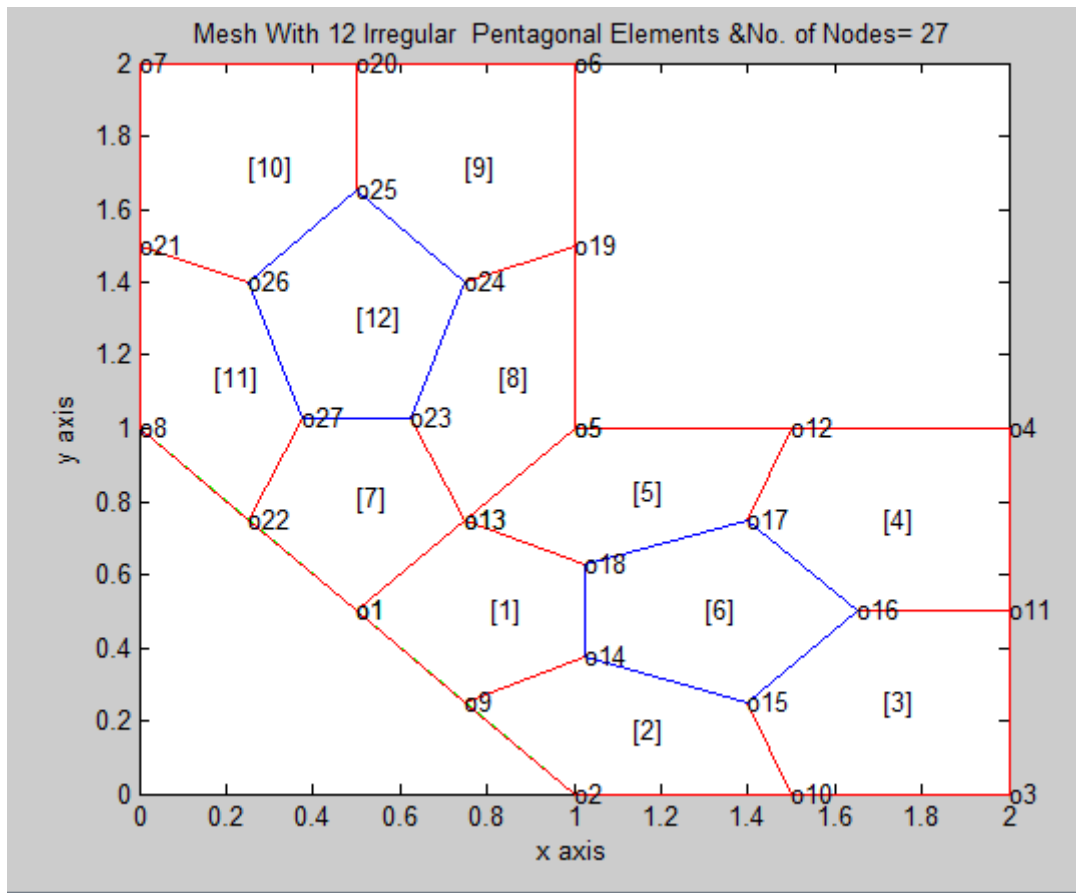


Fig.4c: JOINING OF TWO PENTAGONS

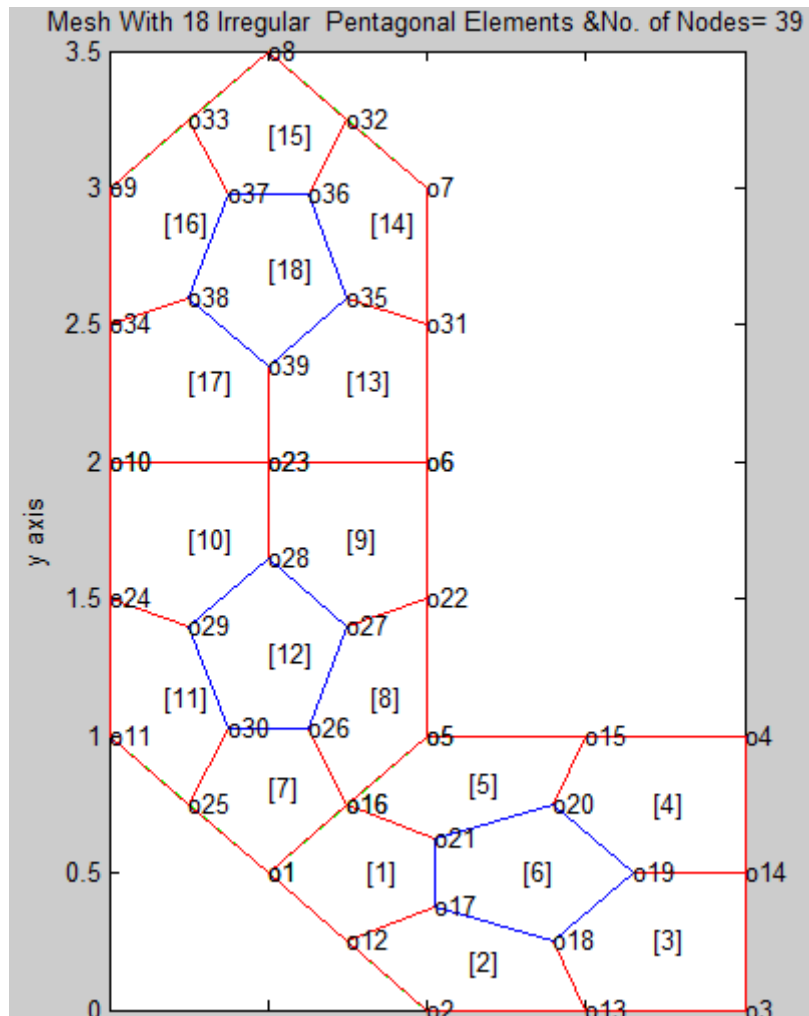


Fig.4d: JOINING OF THREE PENTAGONS

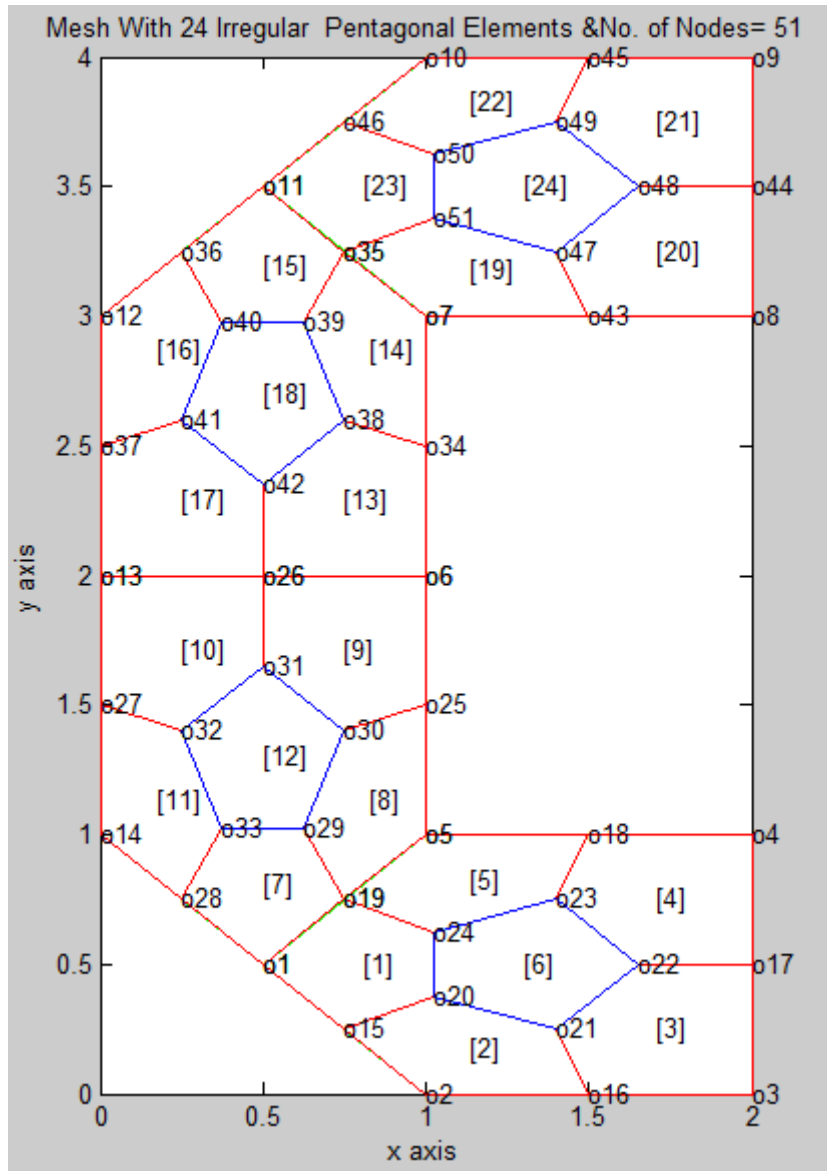


Fig.e: JOINING OF FOUR PENTAGONS

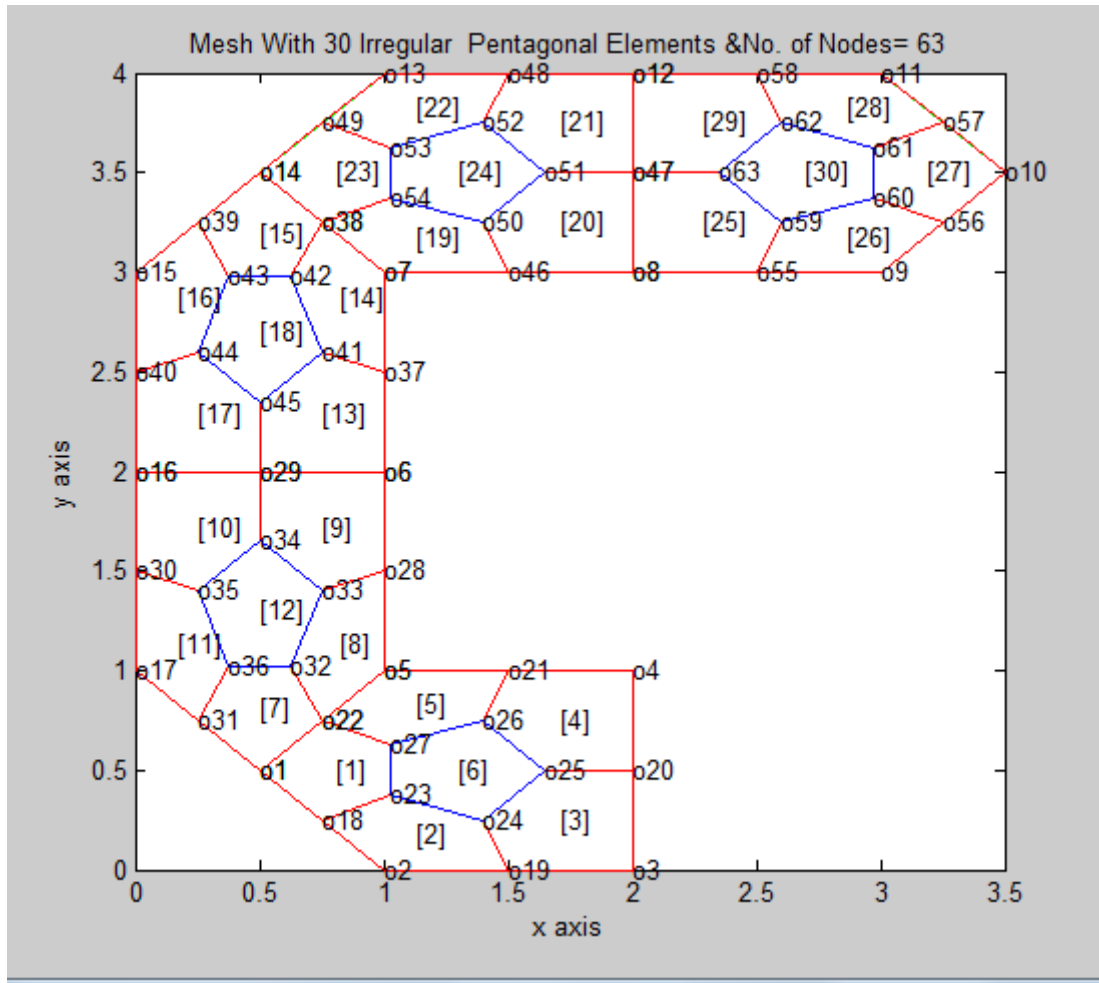


Fig.:4f JOINING OF FIVE PENTAGONS

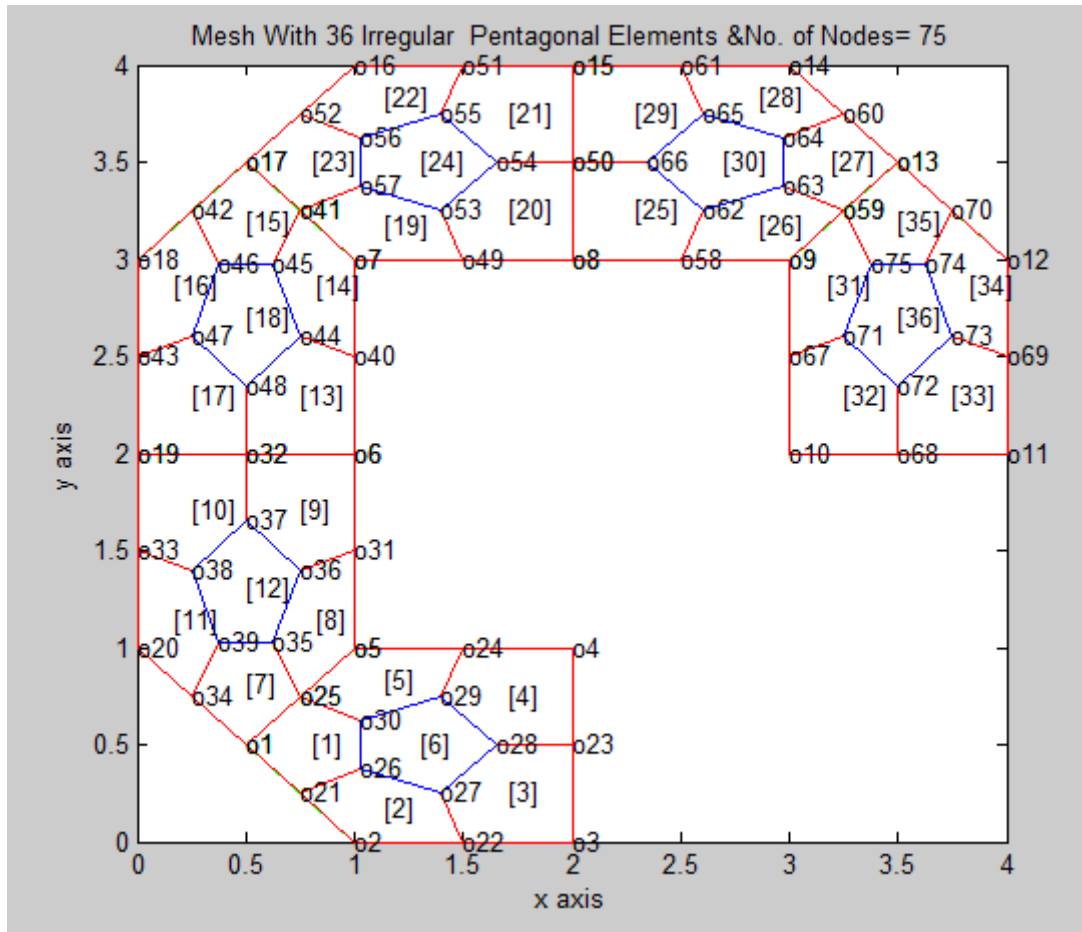


Fig.:4g JOINING OF SIX PENTAGONS

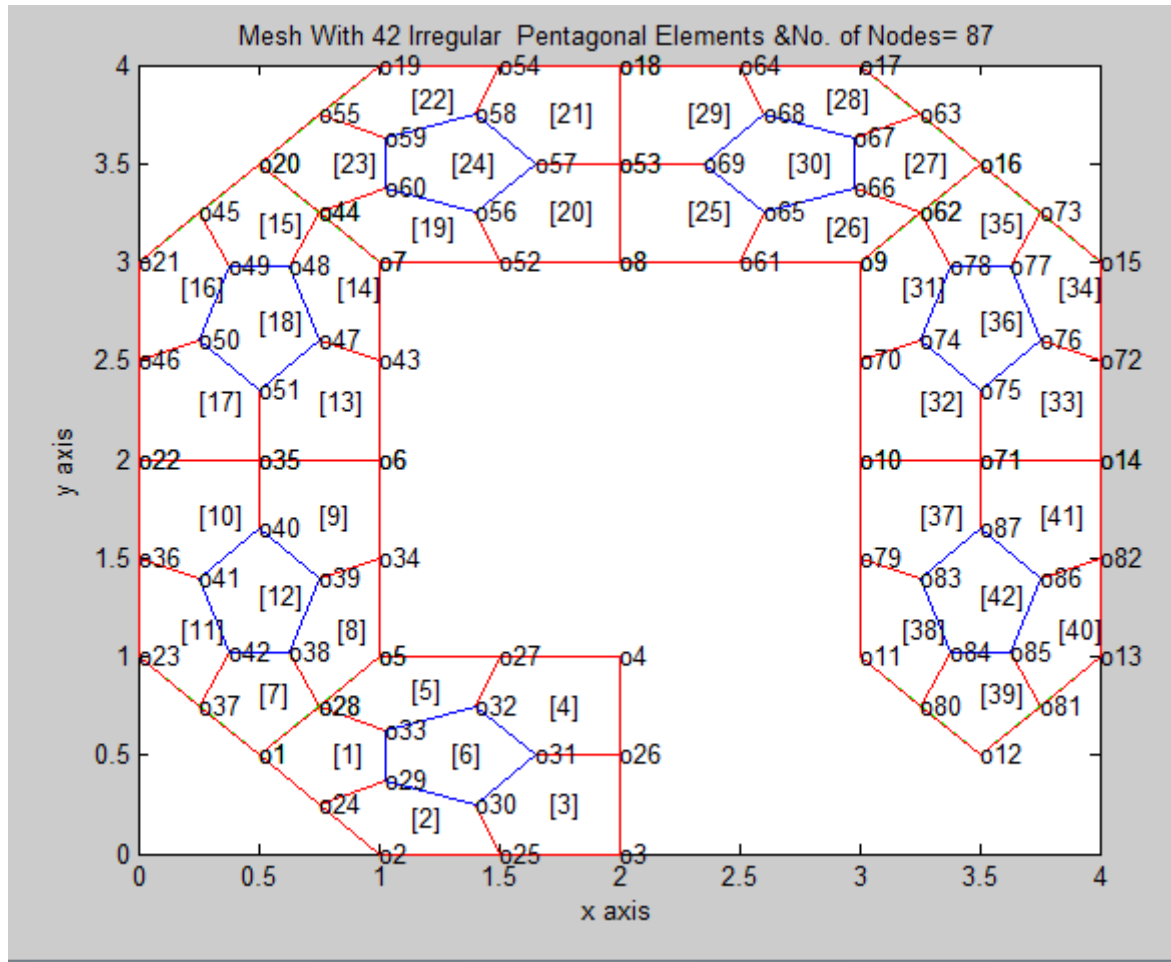


Fig.:4h JOINING OF SEVEN PENTAGONS

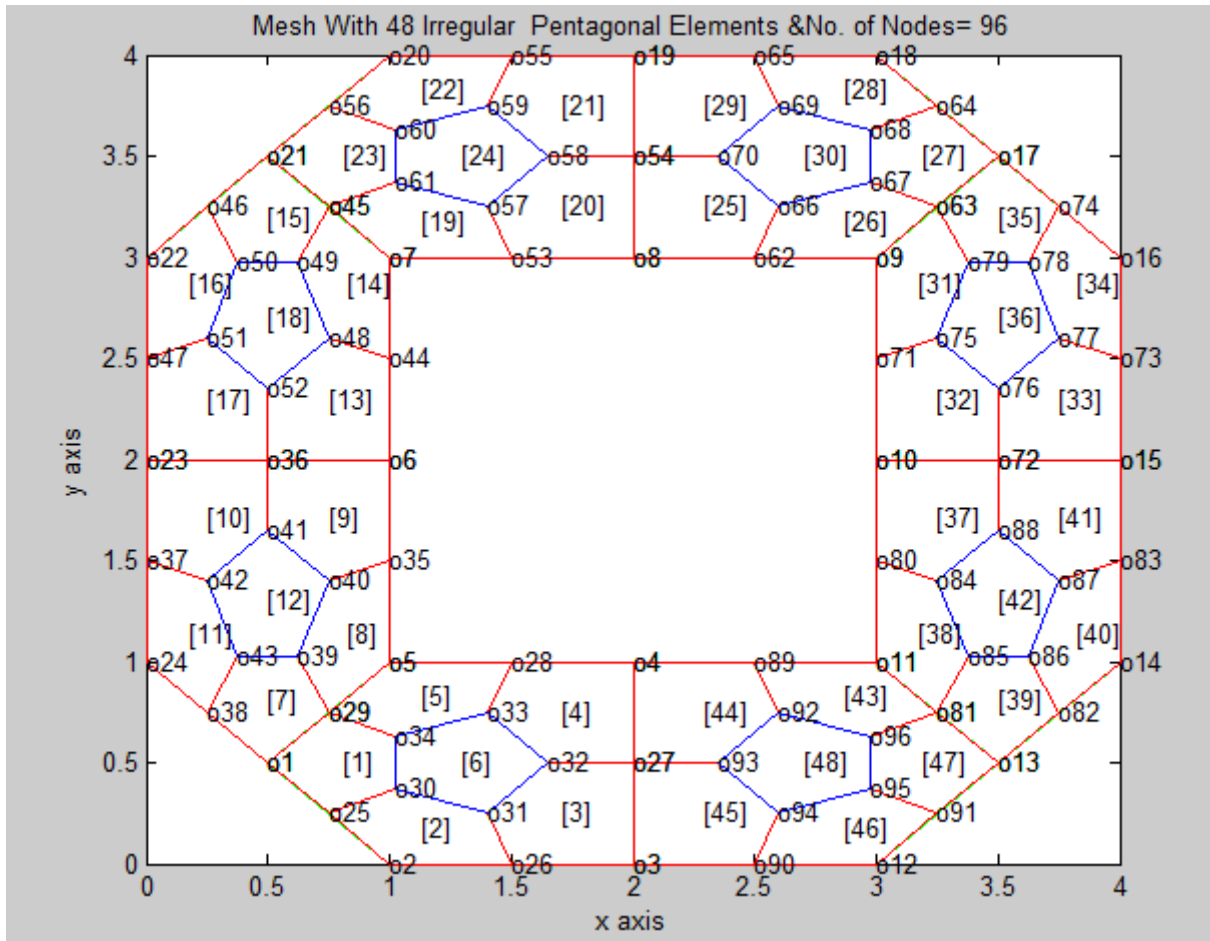


Fig.:4i JOINING OF EIGHT PENTAGONS

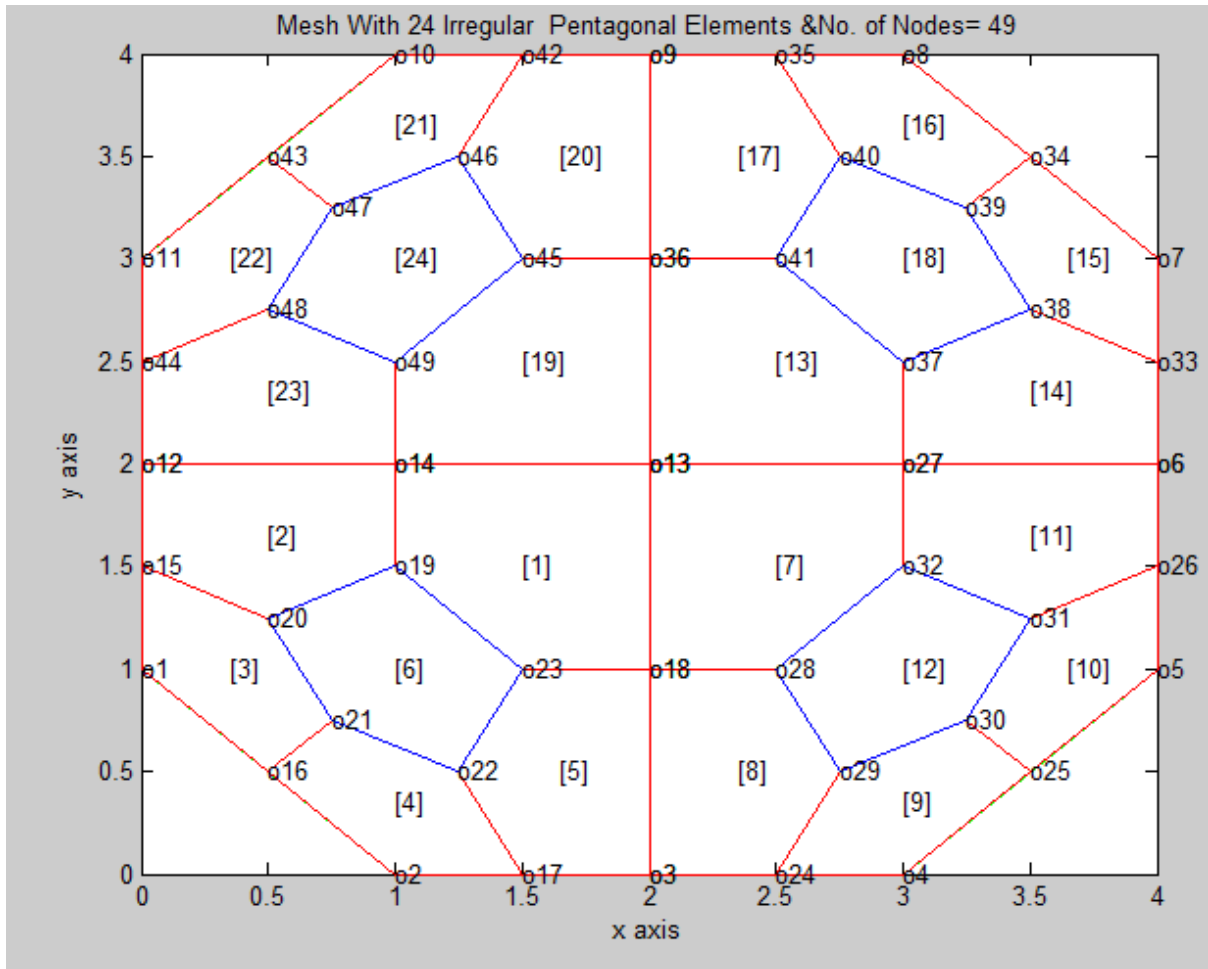


Fig.4j FOUR PENTAGONS TO FORM A SQUARE WITH CORNER CUTS

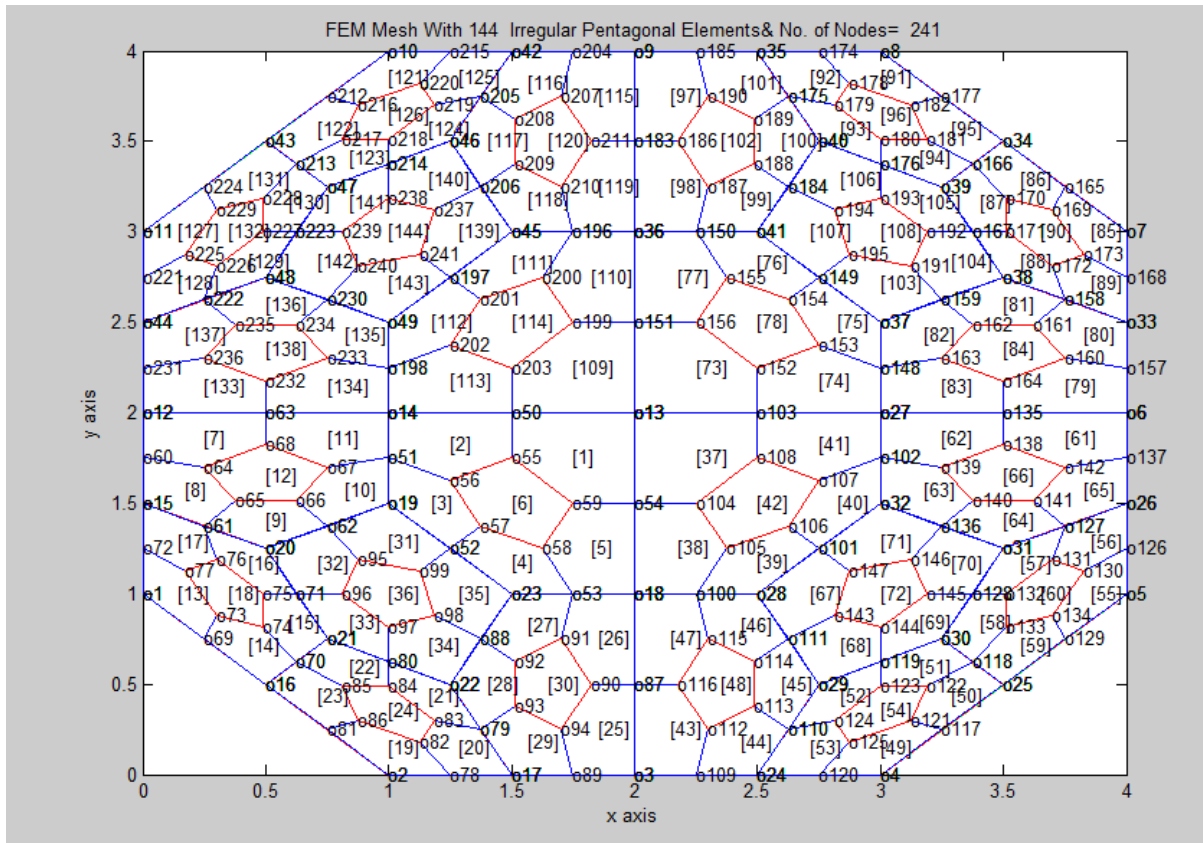


Fig.4k FOUR PENTAGONS TO FORM A SQUARE WITH CORNER CUTS
Second refinement mesh

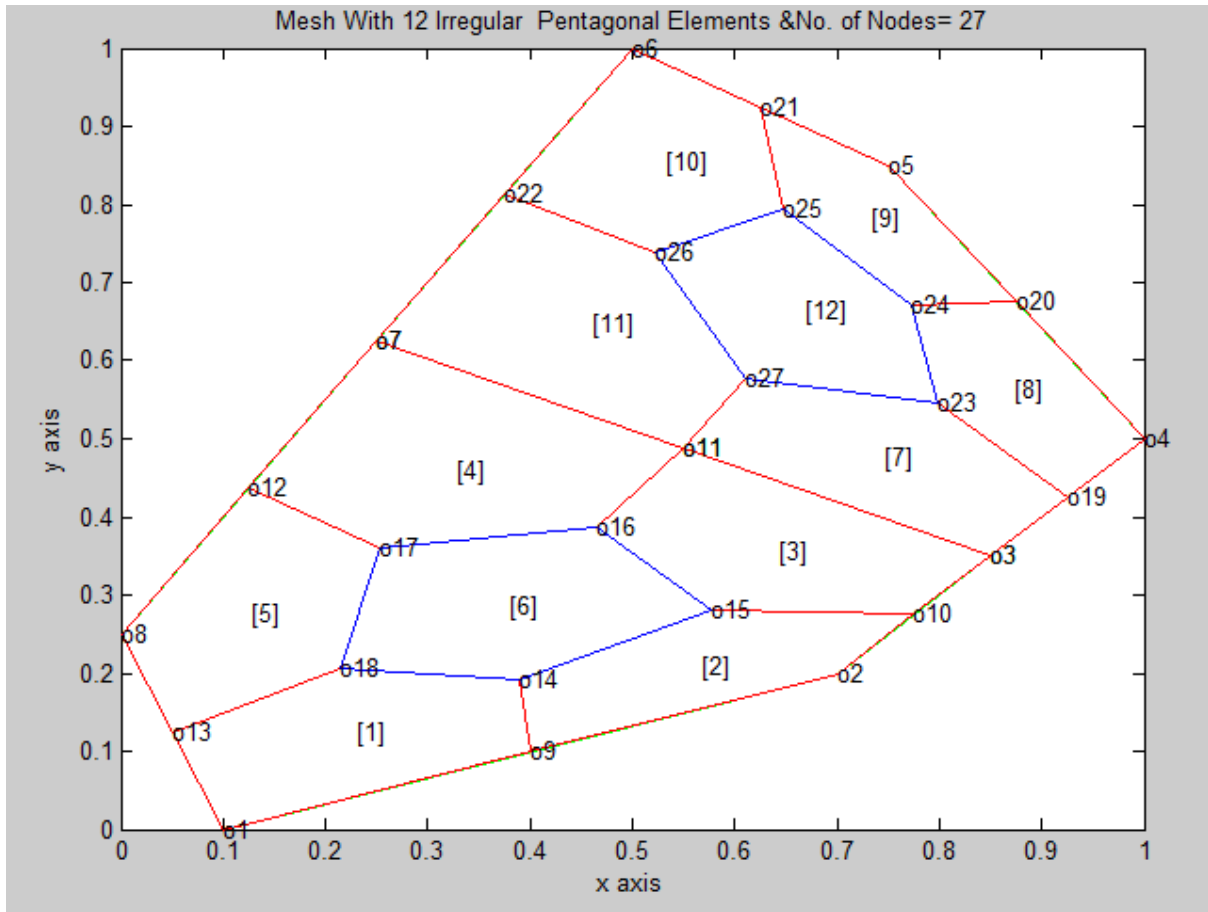


Fig.4I: Two pentagons are joined to form a convex six-gon(first refinement)

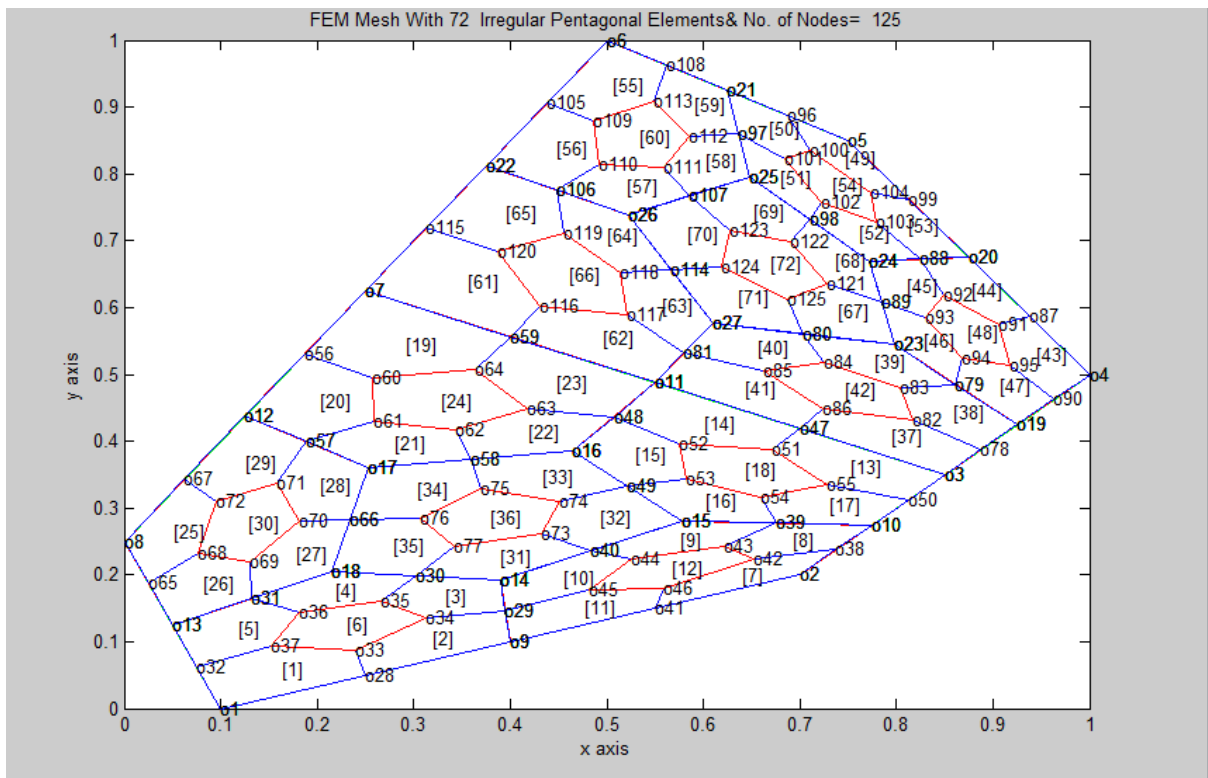


Fig.4m Two pentagons are joined to form a convex six-gon(second refinement)

In the next two sections, we propose methods of integrations which are useful in the integration of some arbitrary and smooth functions over two dimensions. In section 5, we present the boundary integration method which is useful in obtaining exact as well as numerical values of some of the complicated integrals [40-43]. In section 6, we present a method for exact integration based on Fubini's theorem and boundary integration theorem of this paper which is found very useful in some special cases []. These technique of integration will validate the application of Pentagonal mesh generation for numerical integration for real life applications in Cartesian two space.

5.0 Boundary Integration Method For Two Dimensions

Let π_{xy} be a simple polygon in the xy -plane. We want to evaluate the following integral

$$II_{\pi_{xy}} \stackrel{def}{=} \iint_{\pi_{xy}} f(x, y) dx dy \dots \dots \dots (2)$$

Theorem 1: The integral $II_{\pi_{xy}}$ over a simple polygon with n -oriented edges

$l_{ki}, (i=k+1), k=1, 2, 3, \dots, N$ each with the end points (x_k, y_k) and (x_i, y_i) in the xy -plane and $(x_{N+1}, y_{N+1}) = (x_1, y_1)$ is expressible as

$$II_{\pi_{xy}} = \sum_{i=1}^N \iint_{T_{io k}^{xy}} f(x, y) dx dy \dots \dots \dots (2)$$

Where $T_{io k}^{xy}$ refers to the triangle in the xy -plane with vertices at (x_i, y_i) , $(0, 0)$, and (x_k, y_k) , $(k = i + 1)$

Proof: Let us consider the following expression (see Fig. 5 and 6).

$$\left(\iint_{T_{joi}^{xy}} + \iint_{T_{koj}^{xy}} + \iint_{T_{io k}^{xy}} \right) f(x, y) dx dy \dots \dots \dots (3)$$

$$= \left(\int_{\partial T_{joi}^{xy}} + \int_{\partial T_{koj}^{xy}} + \int_{\partial T_{io k}^{xy}} \right) \Phi(x, y) dy$$

$$= \left(\int_{l_{jo}} + \int_{l_{oi}} + \int_{l_{ij}} \right) \Phi(x, y) dy + \left(\int_{l_{ko}} + \int_{l_{oj}} + \int_{l_{jk}} \right) \Phi(x, y) dy + \left(\int_{l_{io}} + \int_{l_{ok}} + \int_{l_{ki}} \right) \Phi(x, y) dy$$

$$\begin{aligned}
 &= \left(\int_{l_{ij}} + \int_{l_{jk}} + \int_{l_{ki}} \right) \Phi(x, y) dy \\
 &= \int_{\partial T_{ijk}^{xy}} \Phi(x, y) dy \\
 &= \iint_{T_{ijk}^{xy}} f(x, y) dx dy \dots\dots\dots (4)
 \end{aligned}$$

Thus, we have proved that the triangle T_{ijk}^{xy} expands into three new triangles with respect to the origin.

In the above derivations, we have used the fact that

$$\begin{aligned}
 \int_{l_{oi}} \Phi(x, y) dy + \int_{l_{io}} \Phi(x, y) dy &= 0 \\
 \int_{l_{jo}} \Phi(x, y) dy + \int_{l_{oj}} \Phi(x, y) dy &= 0 \dots\dots\dots (5)
 \end{aligned}$$

The general result of eqn (2) can be readily proved on similar lines. This completes the proof of the Theorem-1.

Theorem 2: The integral over the triangle spanned by vertices (x_i, y_i) , $(0, 0)$ and (x_k, y_k) , $(k=i-1)$ which we have denoted as $T_{io k}^{xy}$ in eqn (2) is expressible as,

$$\iint_{T_{io k}^{xy}} = (x_k y_i - x_i y_k) \int_0^1 \int_0^1 r f(r(x_i + x_{ki}s), r(y_i + y_{ki}s)) dr ds, \text{ Where } x_{ki} = x_k - x_i, y_{ki} = y_k - y_i \dots\dots\dots (6)$$

Proof: Let us consider the integral

$$\iint_{T_{ijk}^{xy}} f(x, y) dx dy \dots\dots\dots (7)$$

The parametric equations of the oriented triangle in the xy -plane with vertices spanned by

(x_i, y_i) , (x_j, y_j) and (x_k, y_k) , $(k = i+1)$ which map this arbitrary triangle into a unit right isosceles triangle in the uv -plane are (see Fig. 7)

$$\begin{aligned} x &= x_i + x_{ji}u + x_{ki}v \\ y &= y_i + y_{ji}u + y_{ki}v \dots\dots\dots(8) \end{aligned}$$

where,

$$\begin{aligned} 0 &\leq u, v \leq 1, u + v \leq 1 \\ x_{ji} &= x_j - x_i, x_{ki} = x_k - x_i \\ y_{ji} &= y_j - y_i, y_{ki} = y_k - y_i \dots\dots\dots(9) \end{aligned}$$

We have then

$$\begin{aligned} dx dy &= \frac{\partial(x, y)}{\partial(u, v)} du dv \\ &= (x_{ji} y_{ki} - x_{ki} y_{ji}) du dv \\ &= (2\Delta_{ijk}^{xy}) du dv \\ &= (2 \times \text{area of triangle } T_{ijk}^{xy}) du dv \dots\dots\dots(10) \end{aligned}$$

and thus we define

$$2\Delta_{ijk}^{xy} = (x_{ji} y_{ki} - x_{ki} y_{ji}) \dots\dots\dots(11)$$

Use of eqns (8)-(11) into eqn (7) gives us

$$I I_{T_{ijk}^{xy}} = (2\Delta_{ijk}^{xy}) \int_0^{1-u} \int_0^o f((x_i + x_{ji}u + x_{ki}v), (y_i + y_{ji}u + y_{ki}v)) du dv \dots\dots\dots(12)$$

Let us now map the above integral in eqn (12) into an equivalent integral over the rectangle $\{(r, s) / 0 \leq r, s \leq 1\}$ by the transformation (see Fig.8).

$$u = 1 - r, v = rs \dots\dots\dots(13)$$

Use of eqn (13) in eqn (12) gives us

$$x_i + x_{ji}u + x_{ki}v = x_i + (x_j - x_i)(1-r) + x_{ki}rs$$

$$y_i + y_{ji}u + y_{ki}v = y_i + (y_j - y_i)(1-r) + y_{ki}rs \dots \dots \dots (14)$$

Letting $x_j = 0, y_j = 0$ in eqn (14) gives

$$x_i + x_{ji}u + x_{ki}v = r(x_i + x_{ki}s)$$

$$y_i + y_{ji}u + y_{ki}v = r(y_i + y_{ki}s) \dots \dots \dots (15)$$

$$2\Delta_{iok}^{xy} = (0 - x_i)y_{ki} - x_{ki}(0 - y_i) = (x_k y_i - x_i y_k)$$

and from eqn (13)

$$dudv = -rdrds \dots \dots \dots (16)$$

and the limits : $u = 0, u = 1$, correspond to $r = 1, r = 0$

$v = 0, v = 1 - u$, correspond to $s = 0, s = 1$

Thus from eqns (13)-(16), we obtain

$$I I_{T_{iok}^{xy}} = (x_k y_i - x_i y_k) \int_0^1 \int_0^1 r f(r(x_i + x_{ki}s), r(y_i + y_{ki}s)) dr ds \dots \dots \dots (17)$$

This completes the proof of the theorem 2.

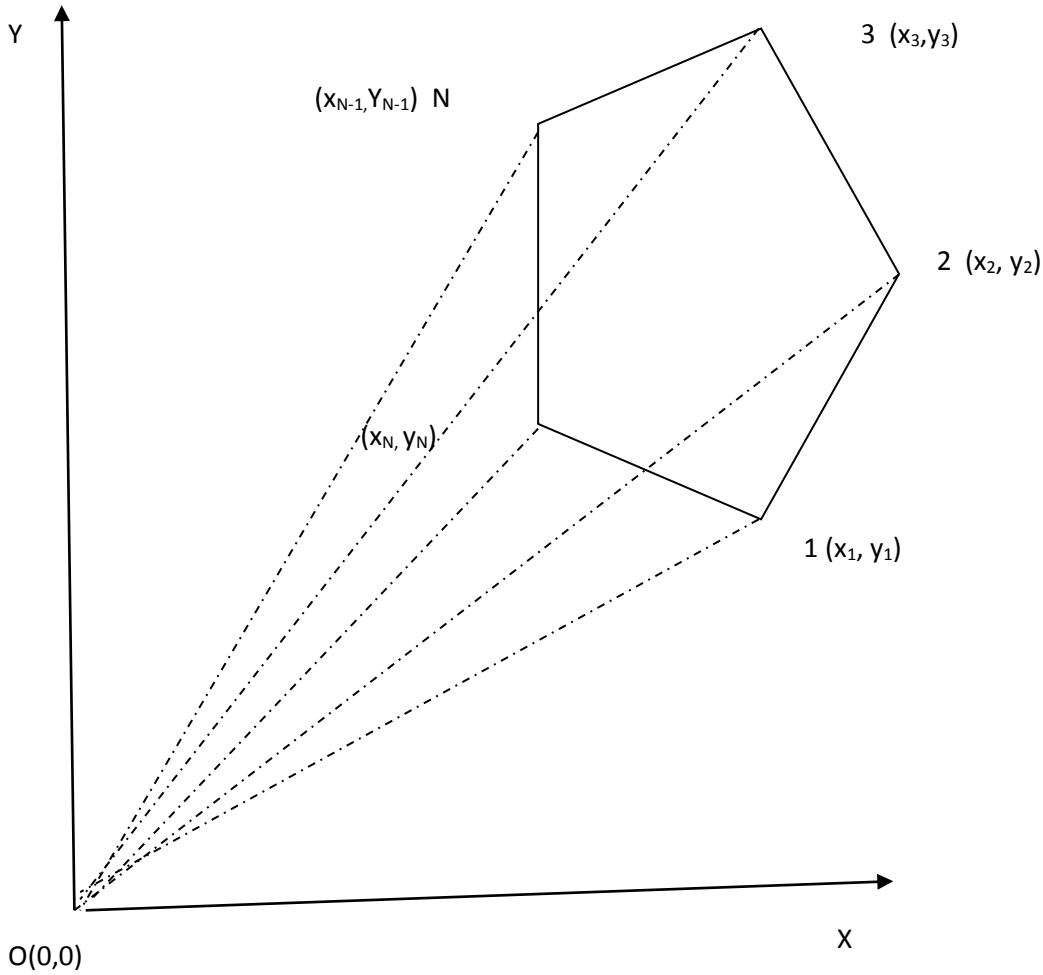


Fig 5. π_{xy} : A simple polygon in the xy -plane with N -oriented edges which expands into N -triangles with respect to the origin.

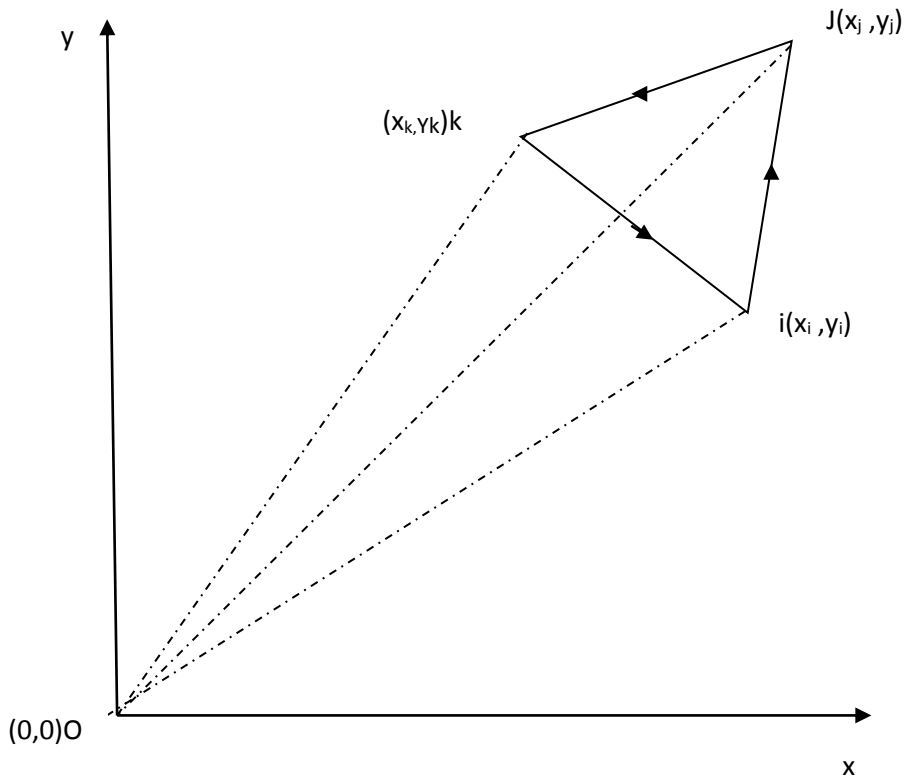


Fig 6: A linear triangle in the xy -plane with three oriented edges which expands into 3-

7: The mapping between an oriented triangle in the xy -plane and the unit right isoscles triangle in the uv -plane.

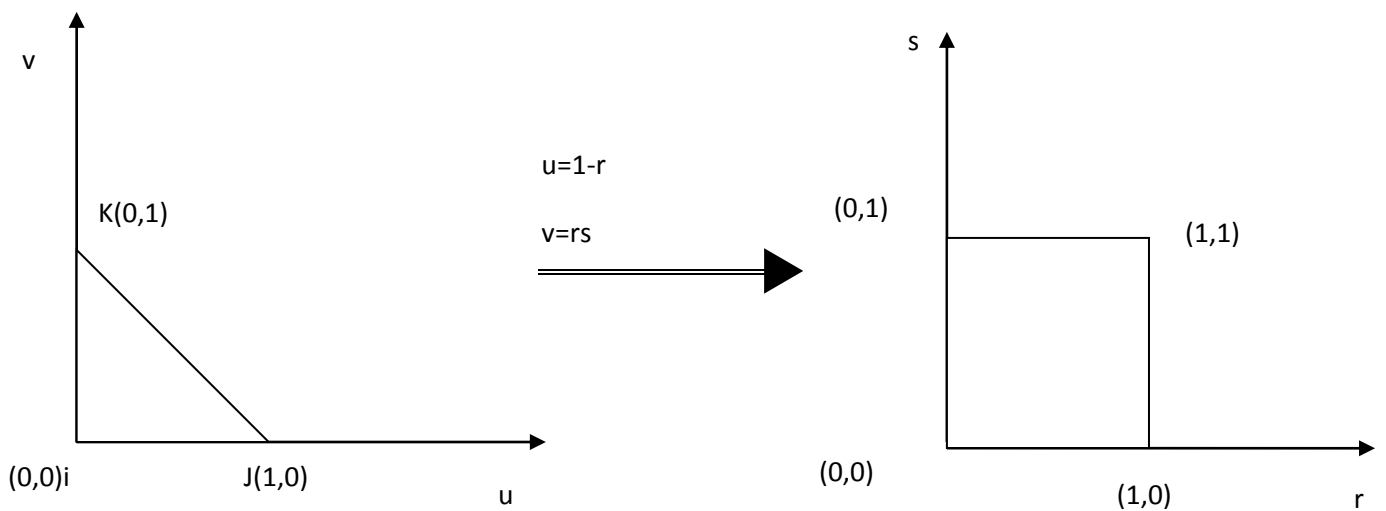


Fig. 8: The mapping of a unit right isosceles triangle(standard triangle) in uv-plane into a unit rectangle in the rs - space

Next we present an exact integration formula over a typical pentagon to validate the boundary integration scheme and the pentagonal finite element mesh generation scheme proposed in the previous sections

6.0 EXACT INTEGRATION IN TWO DIMENSIONS

In mathematical analysis Fubini's theorem, named after Guido Fubini, is a result which gives conditions under which it is possible to compute a double integral using iterated integrals. As a consequence it allows the order of integration to be changed in iterated integrals. In the present context the integration over two dimensional domain can be represented by using Fuboni's theorem which is stated below.

Fubini's Theorem on Non Rectangular Domains

Theorem

If $f : D \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ is continuous in D , then hold:

(a) (Type I) If $D = \{(x, y) \in \mathbb{R}^2 : x \in [a, b], y \in [g_1(x), g_2(x)]\}$, with g_1, g_2 continuous functions on $[a, b]$, then

$$\iint_D f(x, y) dx dy = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx.$$

(b) (Type II) If $D = \{(x, y) \in \mathbb{R}^2 : x \in [h_1(y), h_2(y)], y \in [c, d]\}$, with h_1, h_2 continuous functions on $[c, d]$, then

$$\iint_D f(x, y) dx dy = \int_c^d \int_{h_1(y)}^{h_2(y)} f(x, y) dx dy.$$

..... (18)

The above stament means that the domain to be integrated can be represented by any one of the following combinations

- Four constant lines
- Three constant lines and one function
- Two costant lines and two functions

We first consider a typical symmetrical pentagonal domain P shown in Fig. 9

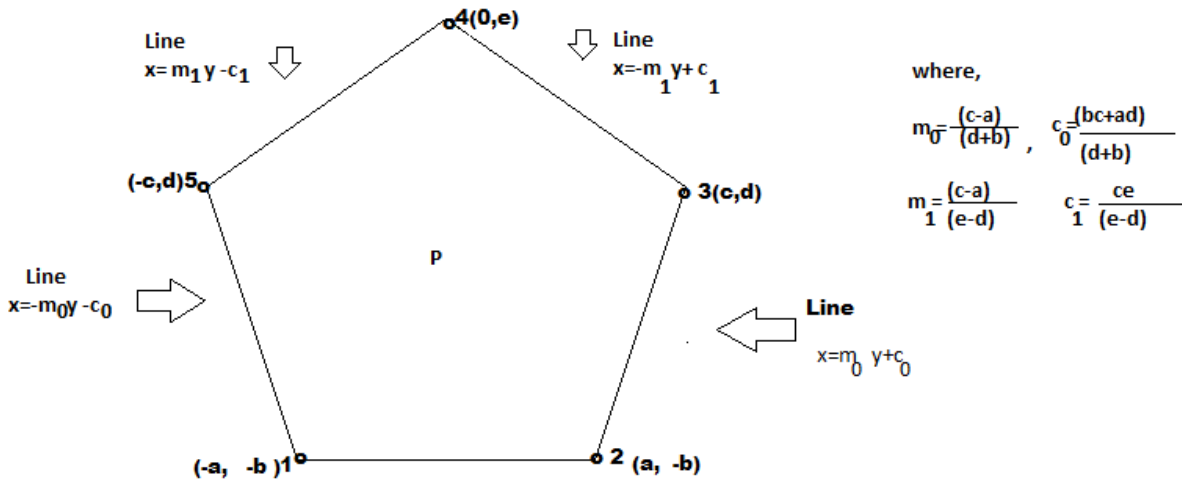


Fig.9- A Typical Pentagon P Symmetrical about y axis

Now using Fubini's Theorem, we can write:

$$\iint_P f(x,y) dx dy = \int_d^e \int_{x=m_1y-c_1}^{x=-m_1y+c_1} f(x,y) dx dy + \int_{-b}^d \int_{x=-m_0y-c_0}^{x=m_0y+c_0} f(x,y) dx dy \dots\dots\dots(19)$$

We shall also present, after a while present an exact value of the above integral using eqn(2) and eqn(6) of boundary integration theorem when $f(x,y) = (px + qy)^m$, where $p, q,$ and m are real and arbitrary.

We next consider a typical **unsymmetrical pentagon P**

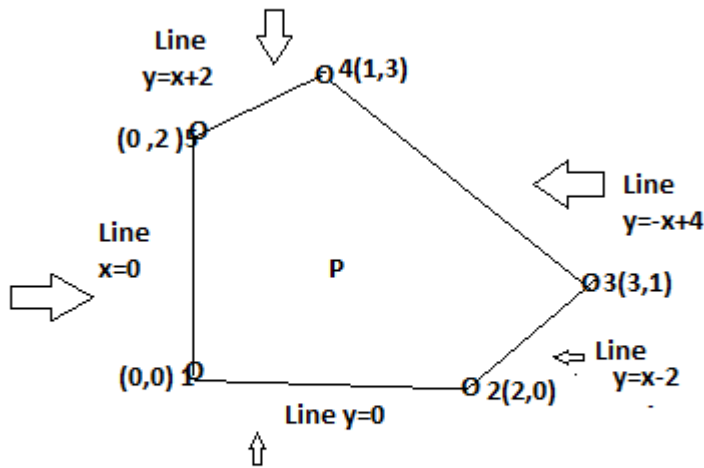


Fig.10: A typical unsymmetrical pentagon P

Now using Fubini's Theorem over the domain shown in Fig 10, we obtain:

$$\iint_P f(x, y) dx dy = \int_0^1 \int_{y=0}^{y=x+2} f(x, y) dy dx + \int_1^2 \int_{y=0}^{y=x+2} f(x, y) dy dx + \int_2^3 \int_{x-2}^{-x+4} f(x, y) dy dx \dots\dots\dots(20)$$

We note the following exact value for the above integral, when $f(x, y) = (c_1 x + c_2 y)^M$ which is given in literature [41] as

$$\frac{M!}{(M+2)!} \left(\frac{(2c_2)^{M+2}}{c_1(-c_1-c_2)} + 4 \frac{(3c_1+c_2)^{M+2}}{(c_1+c_2)(2c_1-2c_2)} + 4 \frac{(c_1+3c_2)^{M+2}}{(c_1+c_2)(-2c_1+2c_2)} + \frac{(2c_2)^{M+2}}{(-c_1-c_2)c_2} \right) \dots\dots\dots(21)$$

Where, c_1, c_2, M are real and arbitrary

We must now add to the above result that for $c_1 + c_2 \neq 0$ and $c_1 - c_2 \neq 0$.

That is, the above result is not valid when $c_1 + c_2 = 0$ or $c_1 - c_2 = 0$

These results are presented here for completeness.

- (i) When $c_1 + c_2 = 0$, letting $c_1 = 1$ and $c_2 = -c_1$, so that we obtain:

$$\int_{\text{pentagon}} (x - y)^M dx dy = 0, \text{ if } M \text{ is odd}$$

$$= 2^{M+2} \left[\frac{1}{(M+1)(M+2)} + \frac{1}{(M+1)} \right], \text{ if } M \text{ is even}$$

.....(22)

(ii) When $c_1 - c_2 = 0$, letting $c_1 = 1$ and $c_2 = 1$, we obtain

$$\int_{\text{pentagon}} (x + y)^M dx dy = \frac{2 \cdot 4^{M+1}}{(M+1)} - \frac{2^{M+2}}{(M+1)(M+2)}$$

.....(23)

We now display the first four refinements of all Pentagonal mesh generation for the above unsymmetrical pentagon shown in Fig.10. These are displayed in Figs.10a,10b,10c,10d

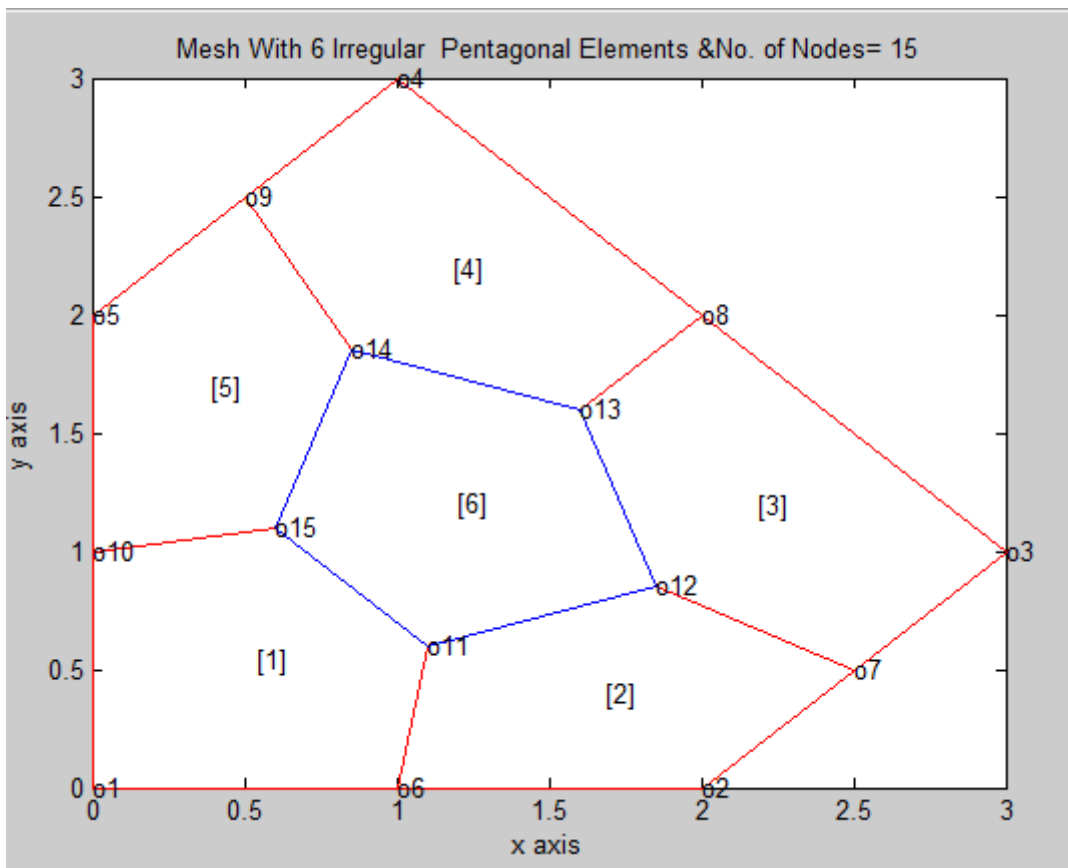


Fig.10a Pentagonal Division of a Unsymmetrical Pentagon-First Refinement

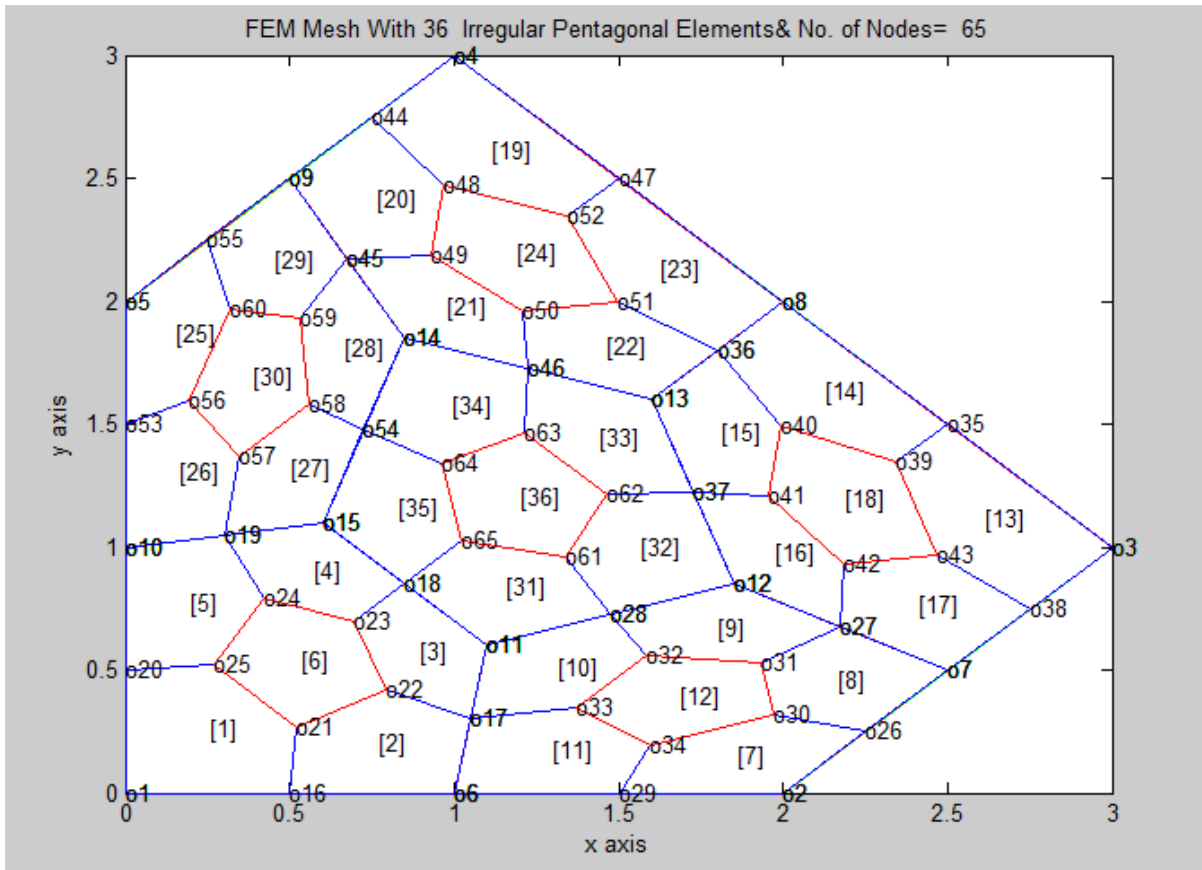


Fig.10b Pentagonal Division of a Unsymmetrical Pentagon-Second Refinement

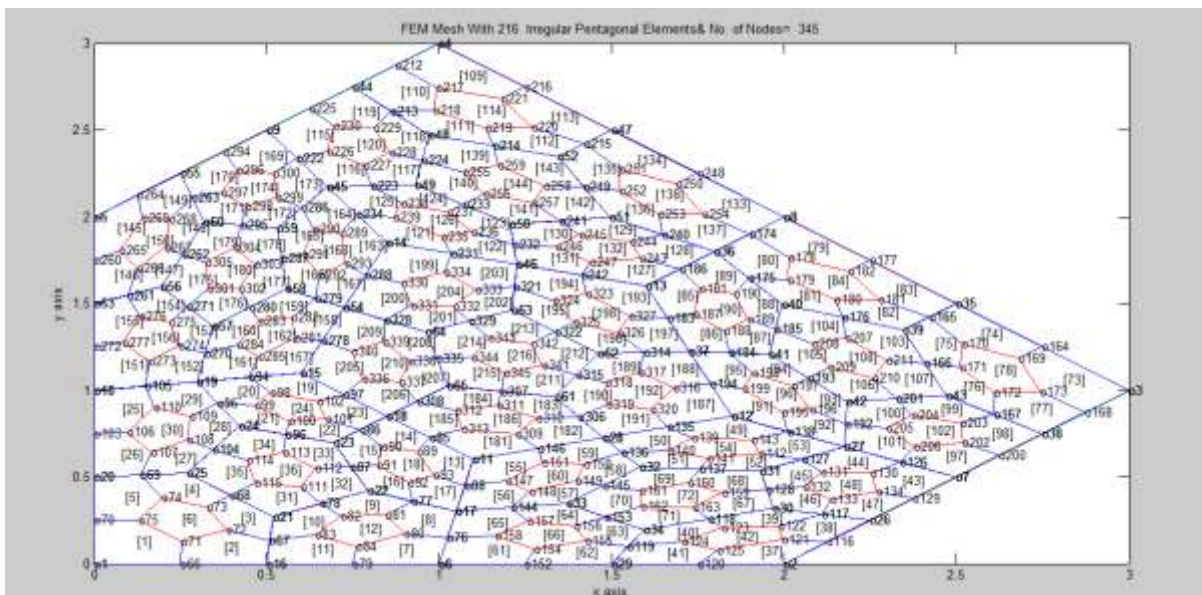


Fig.10c Pentagonal Division of a Unsymmetrical Pentagon-Third Refinement

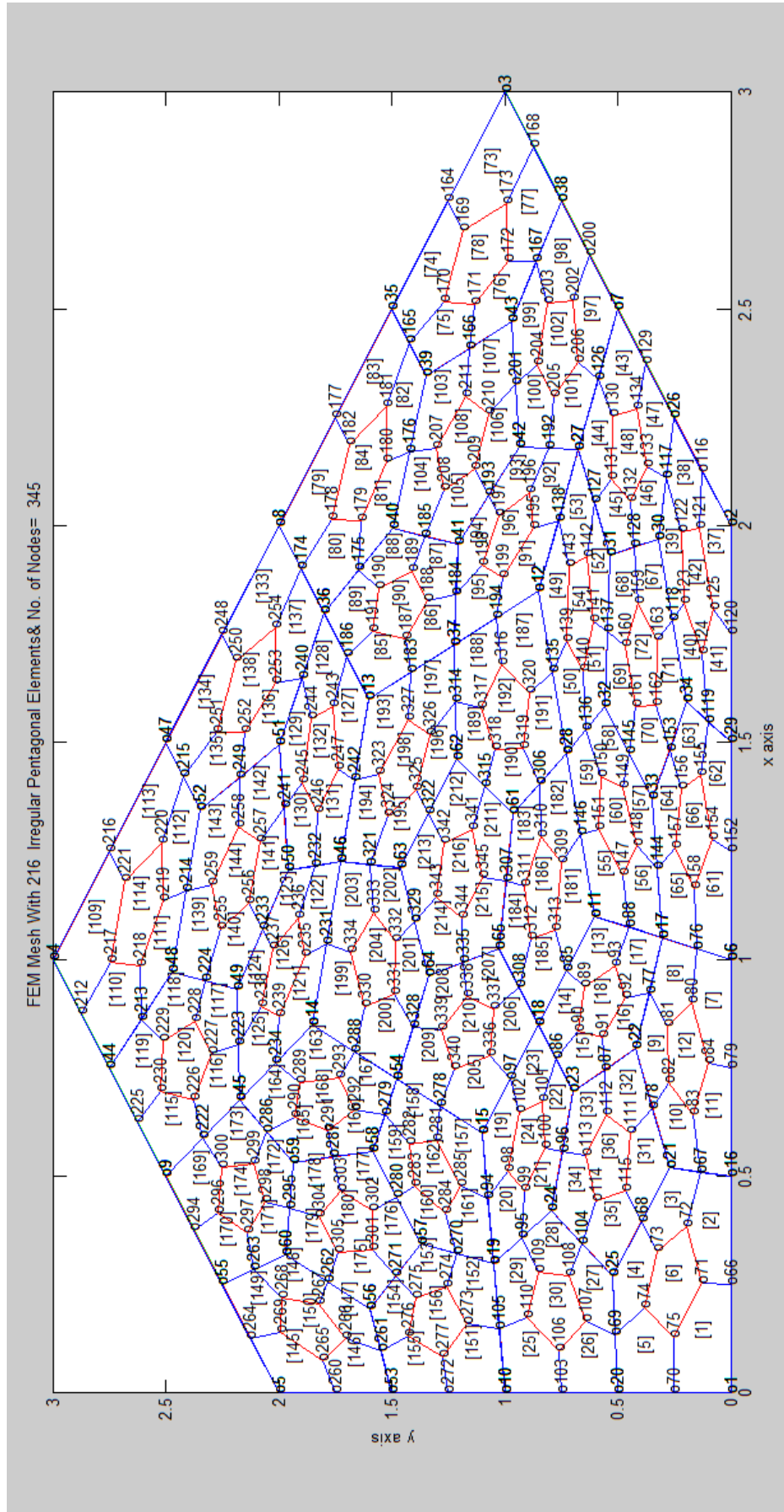
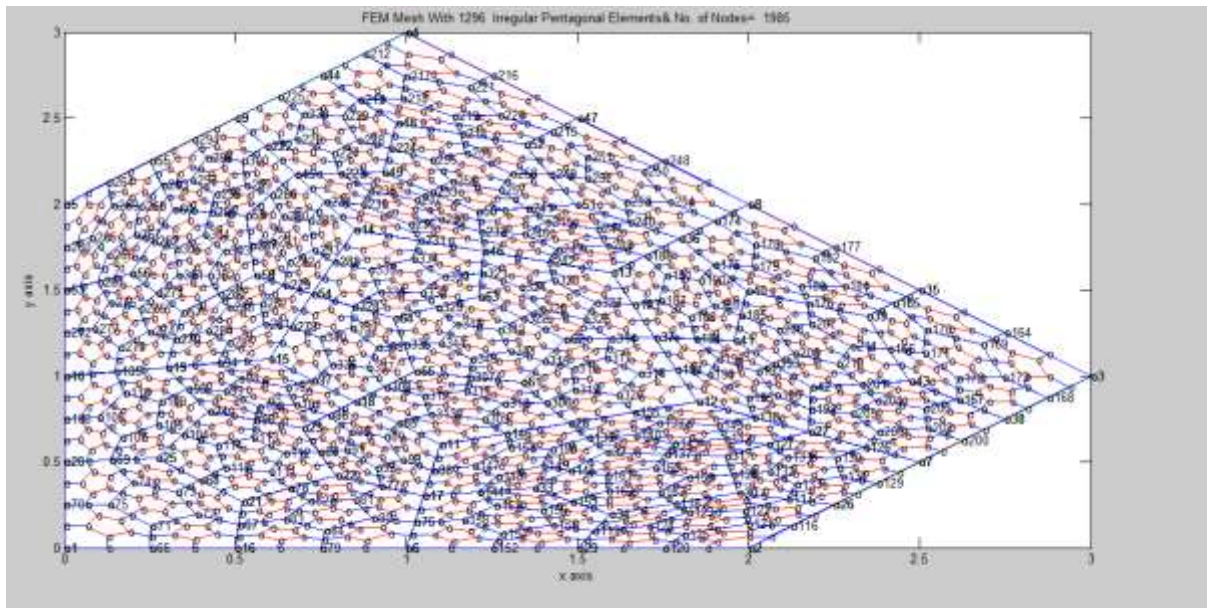


Fig.10c Pentagonal Division of a Unsymmetrical Pentagon-Third Refinement(Rotated View)**Fig.10d Pentagonal Division of a Unsymmetrical Pentagon-Fourth Refinement**

Next we compute the exact value of the following integral

$$\iint_P f(x,y) dx dy = \int_d^e \int_{x=m_1y-c_1}^{x=-m_1y+c_1} f(x,y) dx dy + \int_{-b}^d \int_{x=-m_0y-c_0}^{x=m_0y+c_0} f(x,y) dx dy \dots\dots\dots(19)$$

Where P is the symmetrical pentagon depicted in Fig. 11 and $f(x,y) = (px + qy)^m$ in which p, q, m are real and arbitrary

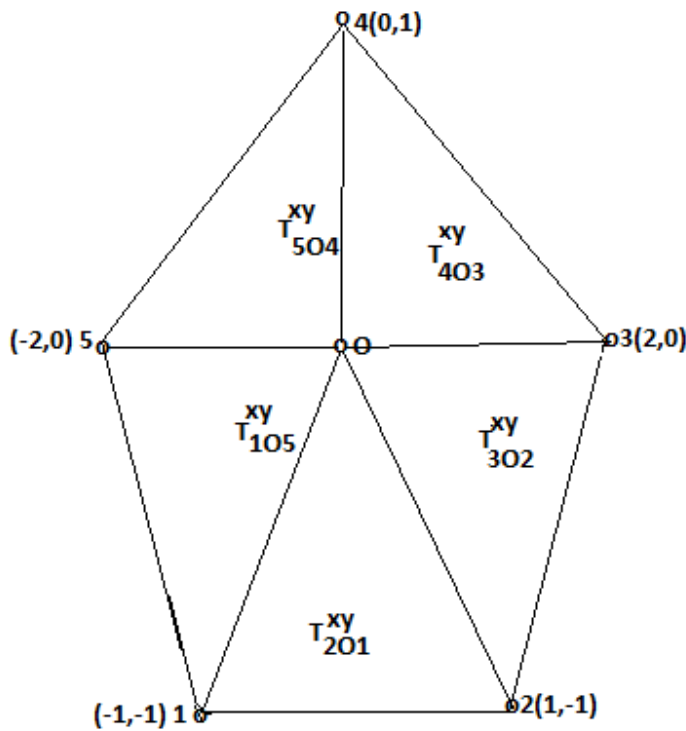


Fig.11 Division of a Pentagon into five triangles, T_{ijk}^{xy} , $i=2,3,4,5,1; j=O; k=1,2,3,4,5$

The exact value of the above integral can be computed by using the Fubini Type formula given in eqn(19) , instead of this we show here the direct application of Theorem 2 given in this paper to obtain the exact value of the integral over the pentagon P of Fig.11

Using formulas of eqn(2) and eqn(6), we can write

$$\int_P (px + qy)^m dx dy = \int_{T_{201}^{xy}} (px + qy)^m dx dy + \int_{T_{302}^{xy}} (px + qy)^m dx dy + \int_{T_{403}^{xy}} (px + qy)^m dx dy + \int_{T_{504}^{xy}} (px + qy)^m dx dy + \int_{T_{105}^{xy}} (px + qy)^m dx dy \dots\dots\dots(24)$$

On any triangle T_{iok}^{xy} , we have from Theorem 2 $(px + qy)^m = r^m [(px_i + qy_i) + s(x_{ki} p + y_{ki} q)]^m$ and hence from eqn(), we obtain

$$\int_{T_{iok}^{xy}} (px + qy)^m dx dy = (2\Delta_{iok}^{xy}) \int_0^1 \int_0^1 r^{m+1} [(px_i + qy_i) + s(x_{ki} p + y_{ki} q)]^m dr ds = \frac{(2\Delta_{iok}^{xy})}{(m+2)} \int_0^1 [(px_i + qy_i) + s(x_{ki} p + y_{ki} q)]^m ds \dots\dots\dots(25)$$

Using the above results, we thus obtain

$$\int_P (px + qy)^m dx dy = \frac{2}{(m+2)} \int_0^1 \{ [(p - q) - 2ps]^m + [2p - (p + q)s]^m + [q + (2p - q)s]^m + [-(p + q) - (p - q)s]^m \} ds \dots\dots\dots(26)$$

The above eqn(26) suggests that one can straight way proceed to the application Gauss Legendre quadrature which will not put any conditions on p,q. Thus numerical integration is simple and efficient. But we have to impose several conditions on p,q to obtain the exact integration formulas for the evaluation of the above integral expression in eqn(19) and eqn(24).The explicit formulas are now listed below.

Case(i):When none of the quantities $p, (p + q), (2p - q), (2p + q), (p - q)$ are zero, the exact value of the integral is given as

$$\int_p (px + qy)^m dx dy = \frac{2}{(m+1)(m+2)} \left[\frac{\{(-1)^m(p+q)^{m+1} + (p-q)^{m+1}\}}{2p} + \frac{\{-(p-q)^{m+1} + (2p)^{m+1}\}}{p+q} + \frac{\{(2p)^{m+1} - q^{m+1}\}}{2p-q} + \frac{\{q^{m+1} + (-1)^m(2p)^{m+1}\}}{2p+q} + \frac{(-1)^m\{(2p)^{m+1} - (p+q)^{m+1}\}}{p-q} \right] \dots\dots\dots(27)$$

Case(ii)Substituting $p = 0$, on either side of eqn(), we obtain

$$\int_p y^m dx dy = \frac{2}{(m+2)} (-1)^m + \frac{4}{(m+1)(m+2)} [1 + (-1)^m] \dots\dots\dots (28)$$

Case(iii) When, $p + q = 0$, substituting $p = -q$ on either side of eqn(), we obtain

$$\int_p (x - y)^m dx dy = \frac{2}{(m+2)} 2^m + \frac{2(-1)^m}{(m+1)(m+2)} \left[2^m(1 + (-1)^m) - \frac{2}{3} + (-1)^m \frac{2^{m+1}}{3} + 2^{m+1} \right] \dots\dots\dots(29)$$

Case(iv) When $2p - q = 0$, substituting $q = 2p$ on either side of equation (), we obtain

$$\int_p (x + 2y)^m dx dy = \frac{2}{(m+1)(m+2)} \left\{ \frac{(-1)^m}{2} [3^{m+1} - 1] + \frac{1}{3} [2^m - (-1)^m] + 2^{(m-1)} [1 - (-1)^{m+1}] + [(-2)^{m+1} - (-3)^{m+1}] \right\} + \frac{2}{(m+2)} 2^m \dots\dots\dots(30)$$

Case(v)When $2p + q = 0$, substituting $q = -2p$ on either side of equation (), we obtain

$$\int_p (x - 2y)^m dx dy = \frac{2}{(m+1)(m+2)} \left\{ \frac{(3^{m+1} - 1)}{2} + (3^{m+1} - 2^{m+1}) + 2^{m-1}(1 + (-1)^m) + \frac{1}{3}(1 - (-2)^{m+1}) \right\} + \frac{2}{(m+2)} (-2)^m \dots\dots\dots(31)$$

Case(vi) When, $p - q = 0$, substituting $p = q$ on either side of eqn(), we obtain

$$\int_p (x + y)^m dx dy = \frac{2}{(m+1)(m+2)} \left\{ 2^m [1 + (-1)^m] + [2^{m+1} - 1] + \frac{[1 - (-2)^{m+1}]}{3} \right\} + \frac{2}{(m+2)} (-2)^m \dots\dots\dots(32)$$

7.0 NUMERICAL EXAMPLES

We now choose some typical integrands $f(x,y)$ to demonstrate the computational scheme which uses the all pentagonal mesh generation and the boundary integration method. When $f(x,y)$ is a simple integrand this method can also be applied to obtain exact values of the integral as demonstrated in previous section 6 of this paper. When integrand is complicated Gaussian Quadrature rules such as **Gauss Legendre, Gauss Jacobi, Gauss Lobatto, Gauss Chebyshev etc** can be easily adopted. We have adopted **Gauss Legendre Rules** for the examples presented in this paper because it is more widely used. Exact values of integrals when $f(x,y)$ is a polynomial function is demonstrated for a symmetrical pentagon and unsymmetrical pentagon as given in the previous section. They are selected as typical test integrals. We have also noted some typical integrals tested in recent works[42,43]. We have summarised our findings in Tables 1 to 11, where in the results are displayed for the four Pentagonal element refinements along with the integrals, their domains and the exact values.

Table-1

NUMERICAL VALUES FOR THE INTEGRAL				
$\int \int_P \frac{(x^4 + y^3)}{(1 + x^2)} dx dy$				
Where P=pentagon				
OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement				
[I]	P=SP, SYMMETRICAL PENTAGON, SPANNED BY VERTICES <1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)>			
	EXACT VALUE OF INTEGRAL=1.92403054263265005374705651775			
OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	1.826052715428815e+000	1.907987585902751e+000	1.921263256819497e+000	1.923545370574599e+000
2	1.924378632830950e+000	1.924026589969111e+000	1.924030154135693e+000	1.924030525047537e+000
3	1.924019990232980e+000	1.924030496413962e+000	1.924030543202332e+000	1.924030542639478e+000
4	1.924030040438066e+000	1.924030544498806e+000	1.924030542631851e+000	1.924030542632648e+000
5	1.924030615634664e+000	1.924030542598669e+000	1.924030542632650e+000	1.924030542632652e+000
6	1.924030538232491e+000	1.924030542633047e+000	1.924030542632649e+000	1.924030542632651e+000
7	1.924030542813883e+000	1.924030542632648e+000	1.924030542632649e+000	1.924030542632651e+000
8	1.924030542627057e+000	1.924030542632650e+000	1.924030542632650e+000	1.924030542632652e+000
9	1.924030542632803e+000	1.924030542632650e+000	1.924030542632649e+000	1.924030542632651e+000
10	1.924030542632643e+000	1.924030542632650e+000	1.924030542632649e+000	1.924030542632651e+000
	P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}			
	EXACT VALUE OF INTEGRAL= 20.482563614686924324814754072577			
OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	2.008018530492386e+001	2.041150706961537e+001	2.046999790811742e+001	2.048033643043846e+001
2	2.048066894719810e+001	2.048251625034292e+001	2.048256248750700e+001	2.048256358646244e+001
3	2.048257124319406e+001	2.048256385922152e+001	2.048256361692538e+001	2.048256361470399e+001
4	2.048256443505482e+001	2.048256361607802e+001	2.048256361468829e+001	2.048256361468691e+001
5	2.048256361769028e+001	2.048256361467609e+001	2.048256361468692e+001	2.048256361468692e+001
6	2.048256361411323e+001	2.048256361468701e+001	2.048256361468692e+001	2.048256361468691e+001
7	2.048256361470748e+001	2.048256361468692e+001	2.048256361468692e+001	2.048256361468692e+001
8	2.048256361468646e+001	2.048256361468692e+001	2.048256361468692e+001	2.048256361468692e+001
9	2.048256361468691e+001	2.048256361468692e+001	2.048256361468692e+001	2.048256361468691e+001
10	2.048256361468692e+001	2.048256361468692e+001	2.048256361468692e+001	2.048256361468691e+001

Table-2

NUMERICAL VALUES FOR THE INTEGRAL				
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$$\int \int_P (1-x)\sin(10xy) dx dy$$

Where P= pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
EXACT VALUE OF INTEGRAL= -0.013103719669957

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	-6.716976464703817e-001	9.184031604782990e-003	-1.082196017681281e-002	-1.271967264137169e-002
2	1.201575404545178e-001	-1.593479145306170e-002	-1.313401359413872e-002	-1.310445596537816e-002
3	-2.877801360407369e-002	-1.294348766465626e-002	-1.310354565605636e-002	-1.310372052884517e-002
4	-1.141818425287232e-002	-1.310872183608549e-002	-1.310372318795237e-002	-1.310371966954461e-002
5	-1.323027324598598e-002	-1.310366489213734e-002	-1.310371962874142e-002	-1.310371966994762e-002
6	-1.310043004387755e-002	-1.310371871870112e-002	-1.310371967012742e-002	-1.310371966995748e-002
7	-1.310355662854792e-002	-1.310371970068666e-002	-1.310371966995725e-002	-1.310371966995724e-002
8	-1.310372868709502e-002	-1.310371966980632e-002	-1.310371966995699e-002	-1.310371966995721e-002
9	-1.310371993158009e-002	-1.310371966995343e-002	-1.310371966995705e-002	-1.310371966995727e-002
10	-1.310371964498538e-002	-1.310371966995745e-002	-1.310371966995699e-002	-1.310371966995737e-002

[II]

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	4.914920374262107e-001	1.370572225696587e-001	2.393305295183613e-001	2.347246652259218e-001
2	-1.547821786391834e-001	2.484570553817125e-001	2.330252603696399e-001	2.330029998683565e-001
3	2.795800687728918e-001	2.330422610901967e-001	2.330070061172488e-001	2.330294758805691e-001
4	2.721309325859074e-001	2.327752473746906e-001	2.330301814492648e-001	2.330293241962427e-001
5	2.156324032062001e-001	2.330553932397373e-001	2.330293125747657e-001	2.330293242691677e-001
6	2.359134446275979e-001	2.330282045628970e-001	2.330293242979270e-001	2.330293242715241e-001
7	2.328077982547262e-001	2.330293433635078e-001	2.330293242724600e-001	2.330293242715162e-001
8	2.330348818736523e-001	2.330293243420203e-001	2.330293242715077e-001	2.330293242715164e-001
9	2.330295625354210e-001	2.330293242710551e-001	2.330293242715160e-001	2.330293242715164e-001
10	2.330292947832513e-001	2.330293242710863e-001	2.330293242715159e-001	2.330293242715164e-001

Table-3

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P (0,2x + 0.3y)^{19} dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
EXACT VALUE OF INTEGRAL= -0.000000055690678919857142857142857142857

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
3.247407437070757e-008	-4.873897934031697e-008	-5.419997586673978e-008	-5.541514597384191e-008	
2	-5.213643423241444e-008	-5.541893748890154e-008	-5.567830283127593e-008	-5.569022617441491e-008
3	-5.542527132029883e-008	-5.568552436275478e-008	-5.569062114917165e-008	-5.569067843431846e-008
4	-5.567890472402252e-008	-5.569060420557144e-008	-5.569067869434349e-008	-5.569067891939248e-008
5	-5.569016997954512e-008	-5.569067794096829e-008	-5.569067891917016e-008	-5.569067891985687e-008
6	-5.569065771408572e-008	-5.569067891212251e-008	-5.569067891985601e-008	-5.569067891985717e-008
7	-5.569067842603220e-008	-5.569067891983030e-008	-5.569067891985718e-008	-5.569067891985722e-008
8	-5.569067891565097e-008	-5.569067891985717e-008	-5.569067891985718e-008	-5.569067891985720e-008

1

9 -5.569067891985232e-008 -5.569067891985719e-008 -5.569067891985719e-008 -5.569067891985720e-008
 10 -5.569067891985718e-008 -5.569067891985717e-008 -5.569067891985716e-008 -5.569067891985718e-008

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}
 EXACT VALUE OF INTEGRAL= 0.69436450455892343345238095238095

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	5.536331888606911e-001	6.635652051383600e-001	6.887425376626309e-001	6.933806223804730e-001
2	6.877568652191953e-001	6.940474450322103e-001	6.943527230903406e-001	6.943641000561289e-001
3	6.942331152371809e-001	6.943631067001767e-001	6.943644930868269e-001	6.943645044728243e-001
4	6.943632947045650e-001	6.943645016603108e-001	6.943645045533783e-001	6.943645045589146e-001
5	6.943644991379966e-001	6.943645045559432e-001	6.943645045589226e-001	6.943645045589252e-001
6	6.943645045465742e-001	6.943645045589210e-001	6.943645045589230e-001	6.943645045589240e-001
7	6.943645045589088e-001	6.943645045589236e-001	6.943645045589235e-001	6.943645045589251e-001
8	6.943645045589234e-001	6.943645045589236e-001	6.943645045589235e-001	6.943645045589250e-001
9	6.943645045589235e-001	6.943645045589234e-001	6.943645045589234e-001	6.943645045589248e-001
10	6.943645045589236e-001	6.943645045589230e-001	6.943645045589232e-001	6.943645045589246e-001

Table-4

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P (0, 17x + 0.25y)^{25} dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
 EXACT VALUE OF INTEGRAL=-0.000000000069990091267998353953694168811778

	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴	OGLR
1	-3.172138336344716e-012	-5.686719074858495e-012	-6.686311072436234e-012	-6.939384076330868e-012	
2	-6.148491023561045e-012	-6.911765402105541e-012	-6.994402031261994e-012	-6.998833417910701e-012	
3	-6.894156730007480e-012	-6.996232312580676e-012	-6.998974191896908e-012	-6.999008818621111e-012	
4	-6.991670008481077e-012	-6.998956251031735e-012	-6.999008938999576e-012	-6.999009126369590e-012	
5	-6.998664979913602e-012	-6.999008214439382e-012	-6.999009125822582e-012	-6.999009126799267e-012	
6	-6.998992995861380e-012	-6.999009110835939e-012	-6.999009126795658e-012	-6.999009126799841e-012	
7	-6.999008254005350e-012	-6.999009126598904e-012	-6.999009126799830e-012	-6.999009126799848e-012	
8	-6.999009090268436e-012	-6.999009126798383e-012	-6.999009126799843e-012	-6.999009126799846e-012	
9	-6.999009125902003e-012	-6.999009126799838e-012	-6.999009126799842e-012	-6.999009126799846e-012	
10	-6.999009126788874e-012	-6.999009126799842e-012	-6.999009126799838e-012	-6.999009126799844e-012	

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}
 EXACT VALUE OF INTEGRAL= 0.0088740194927385799673192916212099

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	6.177840394968492e-003	8.206337758125843e-003	8.747360243525626e-003	8.851787167926313e-003
2	8.656358137589306e-003	8.861336027046940e-003	8.873518313085025e-003	8.874002143505429e-003
3	8.865760790468582e-003	8.873908643046652e-003	8.874018510692692e-003	8.874019485234939e-003
4	8.873859540907999e-003	8.874019004349511e-003	8.874019491725432e-003	8.874019492736758e-003
5	8.874017835458105e-003	8.874019491587636e-003	8.874019492738016e-003	8.874019492738612e-003
6	8.874019483198976e-003	8.874019492737060e-003	8.874019492738578e-003	8.874019492738597e-003
7	8.874019492707407e-003	8.874019492738585e-003	8.874019492738588e-003	8.874019492738612e-003

8 8.874019492738526e-003 8.874019492738588e-003 8.874019492738586e-003 8.874019492738611e-003
 9 8.874019492738588e-003 8.874019492738585e-003 8.874019492738586e-003 8.874019492738609e-003
 10 8.874019492738581e-003 8.874019492738580e-003 8.874019492738581e-003 8.874019492738602e-003

Table-5

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_p (x + y)^{19} / (10^{10}) dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
 EXACT VALUE OF INTEGRAL= -0.0000046603380952380952380952380952381-

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	-3.152896039677961e-006	-4.118910591384930e-006	-4.511502146288937e-006	-4.629542913011446e-006
2	-4.337319454879283e-006	-4.617986759280833e-006	-4.657836737745992e-006	-4.660239898042306e-006
3	-4.611085420110539e-006	-4.658539877665016e-006	-4.660314032650732e-006	-4.660337886616668e-006
4	-4.655152417298368e-006	-4.660294605998913e-006	-4.660337966072463e-006	-4.660338094976856e-006
5	-4.660004324978146e-006	-4.660337549827477e-006	-4.660338094886030e-006	-4.660338095237922e-006
6	-4.660326632860938e-006	-4.660338091936372e-006	-4.660338095237632e-006	-4.660338095238087e-006
7	-4.660337910296154e-006	-4.660338095229199e-006	-4.660338095238100e-006	-4.660338095238092e-006
8	-4.660338094095138e-006	-4.660338095238087e-006	-4.660338095238100e-006	-4.660338095238092e-006
9	-4.660338095236724e-006	-4.660338095238098e-006	-4.660338095238100e-006	-4.660338095238092e-006
10	-4.660338095238094e-006	-4.660338095238093e-006	-4.660338095238098e-006	-4.660338095238087e-006

[II] P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2)}
 EXACT VALUE OF INTEGRAL= 10.995115778438095238095238095238

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	9.535010164240415e+000	1.062003864043387e+001	1.092063769691975e+001	1.098153211145822e+001
2	1.090905677107142e+001	1.099066387244695e+001	1.099494876495080e+001	1.099511009318607e+001
3	1.099316009387640e+001	1.099509426479678e+001	1.099511560354962e+001	1.099511577714817e+001
4	1.099509549344272e+001	1.099511572913958e+001	1.099511577834482e+001	1.099511577843790e+001
5	1.099511567673852e+001	1.099511577838219e+001	1.099511577843808e+001	1.099511577843808e+001
6	1.099511577818981e+001	1.099511577843806e+001	1.099511577843809e+001	1.099511577843807e+001
7	1.099511577843782e+001	1.099511577843810e+001	1.099511577843810e+001	1.099511577843808e+001
8	1.099511577843809e+001	1.099511577843811e+001	1.099511577843810e+001	1.099511577843808e+001
9	1.099511577843810e+001	1.099511577843810e+001	1.099511577843810e+001	1.099511577843808e+001
10	1.099511577843810e+001	1.099511577843810e+001	1.099511577843810e+001	1.099511577843807e+001

Table-6

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_p (x - y)^{20} / (10^5) dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
EXACT VALUE OF INTEGRAL= 1.1650844155844155844155844155844

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	6.403884248404116e-001	9.723152170709110e-001	1.115926413699784e+000	1.155395118584921e+000
2	1.041017981251689e+000	1.150466025636280e+000	1.164248425255834e+000	1.165051813330887e+000
3	1.148082239981732e+000	1.164504765421631e+000	1.165076579928031e+000	1.165084346855592e+000
4	1.163478171193124e+000	1.165070485510601e+000	1.165084372207653e+000	1.165084415494875e+000
5	1.164981130547152e+000	1.165084223916640e+000	1.165084415452191e+000	1.165084415584353e+000
6	1.165080403553624e+000	1.165084414195942e+000	1.165084415584205e+000	1.165084415584416e+000
7	1.165084333549183e+000	1.165084415579519e+000	1.165084415584416e+000	1.165084415584417e+000
8	1.165084414832602e+000	1.165084415584408e+000	1.165084415584415e+000	1.165084415584417e+000
9	1.165084415581997e+000	1.165084415584416e+000	1.165084415584415e+000	1.165084415584417e+000
10	1.165084415584414e+000	1.165084415584416e+000	1.165084415584415e+000	1.165084415584416e+000

[II] P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2)}
EXACT VALUE OF INTEGRAL= 2.0880734199134199134199134199134

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
1	1.080560588938075e+000	1.716717319580095e+000	1.982646411801784e+000	2.065618639933176e+000
2	1.822891224660700e+000	2.049103020656937e+000	2.085099504294714e+000	2.087940189107559e+000
3	2.040453929527864e+000	2.085269563287610e+000	2.088016205274084e+000	2.088072829607343e+000
4	2.080448700698647e+000	2.087930487144813e+000	2.088072755392358e+000	2.088073418333937e+000
5	2.087067085807480e+000	2.088069241058631e+000	2.088073415883397e+000	2.088073419911218e+000
6	2.087987528015845e+000	2.088073357189506e+000	2.088073419901264e+000	2.088073419913416e+000
7	2.088069382948703e+000	2.088073419464628e+000	2.088073419913401e+000	2.088073419913420e+000
8	2.088073330470947e+000	2.088073419912056e+000	2.088073419913417e+000	2.088073419913420e+000
9	2.088073419210281e+000	2.088073419913420e+000	2.088073419913418e+000	2.088073419913419e+000
10	2.088073419912595e+000	2.088073419913419e+000	2.088073419913418e+000	2.088073419913418e+000

Table-7

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P \cos(30(x + y)) dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
EXACT VALUE OF INTEGRAL= -0.0074361772990243732198584488994964

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	1.487048233650115e-002	1.163444740424753e-003	-7.419427696575087e-003	-7.436186026933724e-003
10	-3.513867317140852e-002	-7.436844686825669e-003	-7.436177299548956e-003	-7.436177299024340e-003
15	-7.374551976469766e-003	-7.436177298818107e-003	-7.436177299024401e-003	-7.436177299024409e-003
20	-7.436178716955182e-003	-7.436177299024226e-003	-7.436177299024438e-003	-7.436177299024317e-003
25	-7.436177299022614e-003	-7.436177299024217e-003	-7.436177299024511e-003	-7.436177299024257e-003
30	-7.436177299024596e-003	-7.436177299024278e-003	-7.436177299024432e-003	-7.436177299024351e-003
35	-7.436177299024073e-003	-7.436177299024376e-003	-7.436177299024422e-003	-7.436177299024297e-003

40 -7.436177299024144e-003 -7.436177299024478e-003 -7.436177299024309e-003 -7.436177299024340e-003
 45 -7.436177299024125e-003 -7.436177299024322e-003 -7.436177299024476e-003 -7.436177299024295e-003

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))} [11]
 EXACT VALUE OF INTEGRAL=0.036538064524804112293611778879387

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	-2.978460980082388e-001	3.607635606747262e-002	3.653743681343850e-002	3.653806431485410e-002
10	3.820873524496943e-002	3.653806509012749e-002	3.653806452480418e-002	3.653806452480405e-002
15	3.653805414435617e-002	3.653806452480372e-002	3.653806452480376e-002	3.653806452480427e-002
20	3.653806452480379e-002	3.653806452480439e-002	3.653806452480365e-002	3.653806452480424e-002
25	3.653806452480438e-002	3.653806452480417e-002	3.653806452480371e-002	3.653806452480426e-002
30	3.653806452480481e-002	3.653806452480422e-002	3.653806452480374e-002	3.653806452480436e-002
35	3.653806452480388e-002	3.653806452480389e-002	3.653806452480348e-002	3.653806452480405e-002
40	3.653806452480398e-002	3.653806452480406e-002	3.653806452480353e-002	3.653806452480412e-002
45	3.653806452480463e-002	3.653806452480420e-002	3.653806452480363e-002	3.653806452480431e-002

Table-8

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P \sqrt{((x - 0.5)^2 + (y - 0.5)^2)} dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule; NPMR=Number of Pentagons used in Mesh Refinement

[1] P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}
 EXACT VALUE OF INTEGRAL=5.8095345948989937115376443744064

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	5.809632828241665e+000	5.809537500950220e+000	5.809534803290252e+000	5.809534590511865e+000
10	5.809536996640648e+000	5.809535680543106e+000	5.809534645275297e+000	5.809534598295638e+000
15	5.809529306809983e+000	5.809534972777953e+000	5.809534587924151e+000	5.809534596797954e+000
20	5.809536528167203e+000	5.809534673971211e+000	5.809534600720899e+000	5.809534595850399e+000
25	5.809533866423590e+000	5.809534554466219e+000	5.809534598424464e+000	5.809534595337206e+000
30	5.809534530846443e+000	5.809534531596558e+000	5.809534588569728e+000	5.809534595054050e+000
35	5.809534883309418e+000	5.809534563006950e+000	5.809534593540599e+000	5.809534594898946e+000
40	5.809534156130308e+000	5.809534593374709e+000	5.809534596095078e+000	5.809534594815993e+000
45	5.809534743227466e+000	5.809534606740333e+000	5.809534595365181e+000	5.809534594799386e+000

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))} [11]
 EXACT VALUE OF INTEGRAL=7.800618298021123954289758058444

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	7.800631021150374e+000	7.800621381477646e+000	7.80061806668203e+000	7.800618298661771e+000
10	7.800623558100750e+000	7.800618726971288e+000	7.800618396555366e+000	7.800618298096128e+000
15	7.800619530297125e+000	7.800617872510332e+000	7.800618278257638e+000	7.800618297973196e+000
20	7.800618080058866e+000	7.800618275919166e+000	7.800618292342051e+000	7.800618297975006e+000
25	7.800617871275819e+000	7.800618348045524e+000	7.800618305984281e+000	7.800618297971114e+000
30	7.800618069810641e+000	7.800618322119879e+000	7.800618295026687e+000	7.800618297992551e+000
35	7.800618236612546e+000	7.800618269499288e+000	7.800618296939613e+000	7.800618297994679e+000
40	7.800618327385326e+000	7.800618291744808e+000	7.800618300094140e+000	7.800618298012231e+000
45	7.80061835888679e+000	7.800618305993477e+000	7.800618297028252e+000	7.800618298017581e+000

Table-9

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NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P e^{-((x-\frac{1}{2})^2 + (y-\frac{1}{2})^2)} dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}				
[I] EXACT VALUE OF INTEGRAL=1.7291752918422164454108867422149				
OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	1.729175291727280e+000	1.729175291842019e+000	1.729175291842216e+000	1.729175291842218e+000
10	1.729175291842217e+000	1.729175291842216e+000	1.729175291842216e+000	1.729175291842217e+000
15	1.729175291842216e+000	1.729175291842216e+000	1.729175291842216e+000	1.729175291842218e+000
20	1.729175291842216e+000	1.729175291842216e+000	1.729175291842216e+000	1.729175291842217e+000
25	1.729175291842217e+000	1.729175291842217e+000	1.729175291842216e+000	1.729175291842218e+000
30	1.729175291842216e+000	1.729175291842216e+000	1.729175291842216e+000	1.729175291842217e+000
35	1.729175291842216e+000	1.729175291842216e+000	1.729175291842215e+000	1.729175291842216e+000
40	1.729175291842216e+000	1.729175291842215e+000	1.729175291842215e+000	1.729175291842217e+000
45	1.729175291842216e+000	1.729175291842216e+000	1.729175291842216e+000	1.729175291842217e+000

[II]

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2)}

EXACT VALUE OF INTEGRAL=1.7980961465811526708021984391916

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	1.798096147004040e+000	1.798096146581256e+000	1.798096146581153e+000	1.798096146581151e+000
10	1.798096146581153e+000	1.798096146581153e+000	1.798096146581154e+000	1.798096146581151e+000
15	1.798096146581153e+000	1.798096146581153e+000	1.798096146581153e+000	1.798096146581151e+000
20	1.798096146581154e+000	1.798096146581153e+000	1.798096146581154e+000	1.798096146581151e+000
25	1.798096146581153e+000	1.798096146581152e+000	1.798096146581153e+000	1.798096146581151e+000
30	1.798096146581152e+000	1.798096146581152e+000	1.798096146581153e+000	1.798096146581151e+000
35	1.798096146581152e+000	1.798096146581152e+000	1.798096146581153e+000	1.798096146581150e+000
40	1.798096146581150e+000	1.798096146581152e+000	1.798096146581152e+000	1.798096146581150e+000
45	1.798096146581150e+000	1.798096146581152e+000	1.798096146581152e+000	1.798096146581151e+000

Table-10

=====

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P e^{-100((x-\frac{1}{2})^2 + (y-\frac{1}{2})^2)} dx dy$$

Where P=pentagon

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

P=SP, SYMMETRICAL PENTAGON , SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)}				
[I] EXACT VALUE OF INTEGRAL=0.031391337254729663963679685981861				
OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	3.144575600692522e-002	3.139103643197601e-002	3.139133768940916e-002	3.139133725488259e-002
10	3.138436254302145e-002	3.139133748004325e-002	3.139133725472974e-002	3.139133725472965e-002
15	3.139136991267207e-002	3.139133725473267e-002	3.139133725472965e-002	3.139133725472965e-002
20	3.139133734899555e-002	3.139133725472967e-002	3.139133725472966e-002	3.139133725472965e-002
25	3.139133725436420e-002	3.139133725472965e-002	3.139133725472967e-002	3.139133725472965e-002
30	3.139133725472979e-002	3.139133725472967e-002	3.139133725472965e-002	3.139133725472965e-002

35	3.139133725472965e-002	3.139133725472966e-002	3.139133725472965e-002	3.139133725472964e-002
40	3.139133725472965e-002	3.139133725472966e-002	3.139133725472965e-002	3.139133725472963e-002
45	3.139133725472969e-002	3.139133725472961e-002	3.139133725472967e-002	3.139133725472965e-002

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}
 EXACT VALUE OF INTEGRAL=0.031415926535849631660672804517763

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	3.178890452349738e-002	3.141774210056893e-002	3.141592585616345e-002	3.141592653589832e-002
10	3.141581212974690e-002	3.141592652861738e-002	3.141592653584965e-002	3.141592653584959e-002
15	3.141592643874352e-002	3.141592653584964e-002	3.141592653584965e-002	3.141592653584958e-002
20	3.141592653584716e-002	3.141592653584965e-002	3.141592653584963e-002	3.141592653584958e-002
25	3.141592653584961e-002	3.141592653584962e-002	3.141592653584966e-002	3.141592653584960e-002
30	3.141592653584958e-002	3.141592653584960e-002	3.141592653584965e-002	3.141592653584959e-002
35	3.141592653584958e-002	3.141592653584960e-002	3.141592653584963e-002	3.141592653584958e-002
40	3.141592653584961e-002	3.141592653584956e-002	3.141592653584964e-002	3.141592653584956e-002
45	3.141592653584961e-002	3.141592653584966e-002	3.141592653584964e-002	3.141592653584958e-002

Table-11

NUMERICAL VALUES FOR THE INTEGRAL

$$\int \int_P (f_1(x, y) + f_2(x, y) + f_3(x, y) + f_4(x, y)) dx dy$$

Where P=pentagon,

$$f_1(x, y) = 0.75 * \exp(-0.25 * (9 * x - 2)^2 - 0.25 * (9 * y - 2)^2)$$

$$f_2(x, y) = 0.75 * \exp((-1/49) * (9 * x + 1)^2 - 0.1 * (9 * y + 1))$$

$$f_3(x, y) = 0.5 * \exp(-0.25 * (9 * x - 7)^2 - 0.25 * (9 * y - 3)^2)$$

$$f_4(x, y) = -0.2 * \exp(-(9 * y - 4)^2 - (9 * y - 7)^2)$$

OGLR=Order of Gauss Legendre Rule;NPMR=Number of Pentagons used in Mesh Refinement

[I]	P=SP, SYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(-1,-1),2(1,-1),3(2,0),4(0,1),5(-2,0)} EXACT VALUE OF INTEGRAL=2.1900183843184857485969002102345			
OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	2.189885492132464e+000	2.190018421988602e+000	2.190018384317350e+000	2.190018384318481e+000
10	2.190018374577564e+000	2.190018384318501e+000	2.190018384318486e+000	2.190018384318484e+000
15	2.190018384318295e+000	2.190018384318486e+000	2.190018384318486e+000	2.190018384318484e+000
20	2.190018384318486e+000	2.190018384318486e+000	2.190018384318486e+000	2.190018384318484e+000
25	2.190018384318487e+000	2.190018384318486e+000	2.190018384318486e+000	2.190018384318484e+000
30	2.190018384318485e+000	2.190018384318486e+000	2.190018384318486e+000	2.190018384318483e+000
35	2.190018384318486e+000	2.190018384318485e+000	2.190018384318486e+000	2.190018384318483e+000
40	2.190018384318486e+000	2.190018384318485e+000	2.190018384318485e+000	2.190018384318484e+000
45	2.190018384318487e+000	2.190018384318486e+000	2.190018384318486e+000	2.190018384318484e+000

P=USP, UNSYMMETRICAL PENTAGON, SPANNED BY VERTICES {1(0,0),2(2,0),3(3,1),4(1,3),5((0,2))}
 EXACT VALUE OF INTEGRAL=0.55803512760150392849146936659177

OGLR	NPMR=6	NPMR=6 ²	NPMR=6 ³	NPMR=6 ⁴
5	5.581087222701432e-001	5.580348726179162e-001	5.580351261888881e-001	5.580351276023901e-001
10	5.580354432895984e-001	5.580351272766695e-001	5.580351276015048e-001	5.580351276015034e-001

15	5.580350696854708e-001	5.580351276014699e-001	5.580351276015034e-001	5.580351276015035e-001
20	5.580351272209716e-001	5.580351276015041e-001	5.580351276015034e-001	5.580351276015034e-001
25	5.580351276044324e-001	5.580351276015041e-001	5.580351276015033e-001	5.580351276015034e-001
30	5.580351276015080e-001	5.580351276015039e-001	5.580351276015033e-001	5.580351276015033e-001
35	5.580351276015040e-001	5.580351276015036e-001	5.580351276015033e-001	5.580351276015033e-001
40	5.580351276015041e-001	5.580351276015036e-001	5.580351276015032e-001	5.580351276015031e-001
45	5.580351276015032e-001	5.580351276015040e-001	5.580351276015035e-001	5.580351276015032e-001

=====

8.0 Computer Programs

In this section, we consider several examples to show that the present formulations may be applied to integrals which find applications in practical situations. In several physical applications in science and engineering, the boundary value problem require meshes generated over convex polygons. Again our aim is to have a code which automatically generates a mesh of convex pentagons for the complex domains such as those in [40-44]. We use the theory and procedure developed in sections 2, 3 and 4 for this purpose. The following MATLAB codes are written for this purpose.

- (1) `fnxy.m`
- (2) `newpolygon_boundary_n_pentagonNsixgon.m`
- (3) `nodaladdressesforpentagon.m`
- (4) `pentagonalmeshgeneratorforfemiterations.m`
- (5) `compositeboundaryintegrationconvexpolygonofpentagons_n.m`
- (6) `pentagonalmeshgeneratorforfemiterationstrial.m`
- [7] `nodaladdressesformultiplepentagon.m`

These MATLAB programs [1] to [5] are appended to this paper

9.0 Conclusions

An automatic recursive pentagonal mesh generator technique is presented for the two dimensional convex polygonal domains. This mesh generation is made fully automatic and allows the user to define the problem domain with minimum amount of input such as coordinates of boundary. Once this input is created, by selecting an appropriate interior point of the convex polygonal domain, we form the pentagonal subdomains. It is shown in literature that one cannot refine a hexagon using hexagons of smaller size. In general, one can only refine an n-gon by n-gons of smaller size if $n \leq 5$. Furthermore, we introduce a refinement scheme of a general polygon based on the pentagon scheme. This paper first presents a pentagonalization (or pentagonal conversion) scheme that can create a pentagonal mesh from any arbitrary mesh structure. We also introduce a pentagonal preservation scheme that can create a pentagonal mesh from any pentagonal mesh. This paper then presents a new numerical integration technique proposed earlier by the first author and co-workers, known as boundary integration method [34-40] is now applied to arbitrary polygonal domains using pentagonal finite element mesh. Numerical results presented is tested on examples of complicated integrals over convex polygons in the context of pentagonal domains with composite numerical integration scheme of triangular finite elements which can be easily created by joining the centre point of pentagons, this shows that the proposed method yields accurate results even for low order Gauss Legendre Quadrature rules. Our numerical results suggest that the **refinement scheme for pentagons and polygons** may lead to higher accuracy than the **uniform refinement of triangulations and quadrangulations**.

We have also appended MATLAB programs which provide the nodal coordinates, element nodal connectivity and graphic display of the generated all pentagonal mesh for the pentagon and the complex polygonal domains. We believe that this work will be useful for various applications in science and engineering.

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APPENDIX: COMPUTER PROGRAMS

%*****FIRST COMPUTER PROGRAM*****

```
function [fn]=fnxy(n,x,y)
switch n
case 100%pentagon
    fn=(x^4+y^3)/(1+x^2);
case 101
```

```

    fn=(1-x)*sin(10*x*y);
case 102
    fn=(.2*x+.3*y)^19;
case 103

    fn=(.17*x+.25*y)^25;

case 104
    fn=(x+y)^19/10^10;
case 105
    fn=(x-y)^20/10^5;
case 106
    fn=cos(30*(x+y));
case 107
    fn=sqrt((x-0.5)^2+(y-0.5)^2);
case 108
    fn=exp(-((x-1/2)^2+(y-1/2)^2));

case 109
    fn=exp(-100*((x-1/2)^2+(y-1/2)^2));
case 110
    f1=0.75*exp(-0.25*(9*x-2)^2-0.25*(9*y-2)^2);
    f2=0.75*exp((-1/49)*(9*x+1)^2-0.1*(9*y+1));
    f3=0.5*exp(-0.25*(9*x-7)^2-0.25*(9*y-3)^2);
    f4=-0.2*exp(-(9*y-4)^2-(9*y-7)^2);
    fn=f1+f2+f3+f4;
otherwise
    disp('something wrong')
end
%*****SECOND COMPUTER PROGRAM*****

function [II]=newpolygon_boundary_n_pentagonNsixgon(m,n,dataset)
%integration over polygon with n sides
%using symbolic maths
%fn=integrand function listed,fn=1,2,3,4,5,6,7
%n=number of sides of polygon
%m=1,for n-expanding triangles with respect to origin
%m=2,boundary integration along n-sides
%boundaryintegrationconvexpolygon_n(5,10,100,[-1;1;2;0;-2;-1],[-1;-1;0;1;0;-1])
%newpolygon_boundary_n_pentagonNsixgon(m=1,n=5)
%newpolygon_boundary_n_pentagonNsixgon(m=2,n=5)
syms t x y u v
format long e
%
nn=n;
if nn==6%convex polygon is a sixgon
switch dataset
case 1
A=[0.1;0.7;1;0.75;0.5;0;0.1];
B=[0;0.2;0.5;0.85;1;0.25;0];
case 2

end
end
if nn==5%convex polygon is a pentagon
switch dataset
case 1
A=[-1;1;2;0;-2;-1];
B=[-1;-1;0;1;0;-1];
case 2
A=[0;2;3;1;0;0];

```



```

    B=[0;0;1;3;2;0];
    end
end
n1=length(A)-1;n2=length(B)-1;
if (n1~=n2) | (n~=n1) | (n~=n2)
    disp('mismatch of X,Y &number of sides')
    disp(n)
    disp(n1)
    disp(n2)
end

nn=n+1;
switch m
    case 1
        %THIS PROGRAM SEGMENT IS DELETED
    case 2
        disp('direct application of GREENS THEOREM')
        for fn=3:11
            switch fn
                case 1%no success
                    f=(x^4+y^3)/(1+x^2)
                    ff=int(f,x)
                    X=A;Y=B;
                case 2
                    f=(1-x)*sin(10*x*y)
                    ff=int(f,x)
                    X=A;Y=B;
                case 3
                    f=(.2*x+.3*y)^19
                    ff=int(f,x)
                    X=A;Y=B;
                case 4
                    f=((.17*x+.25*y)^25)
                    ff=int(f,x)
                    X=A;Y=B;
                case 5
                    f=(x+y)^19/(10^10)
                    ff=int(f,x)
                    X=A;Y=B;
                case 6
                    f=(x-y)^20/10^5
                    ff=int(f,x)
                    X=A;Y=B;
                    %=====
                case 7
                    f=cos(30*(x+y))
                    ff=int(f,x)
                    X=A;Y=B;

                case 8
                    f=sqrt((x-0.5)^2+(y-0.5)^2)
                    ff=int(f,x)
                    X=A;Y=B;
                case 9
                    f=exp(-((x-0.5)^2+(y-0.5)^2))
                    ff=int(f,x)
                    X=A-0.5*ones(nn,1)
                    Y=B-0.5*ones(nn,1)
                    ff=int(exp(-(x^2+y^2)),x)
                case 10
                    f=exp(-100*((x-0.5)^2+(y-0.5)^2))
                    ff=int(f,x)

```



```

X=A;Y=B;

case 11
f1=0.75*exp(-0.25*(9*x-2)^2-0.25*(9*y-2)^2)
f2=0.75*exp((-1/49)*(9*x+1)^2-0.1*(9*y+1))
f3=0.5*exp(-0.25*(9*x-7)^2-0.25*(9*y-3)^2)
f4=-0.2*exp(-(9*y-4)^2-(9*y-7)^2)
f=f1+f2+f3+f4
ff=int(f,x)
X=A;Y=B;

end
ii=0;
for N=1:n
xi=X(N+1);yi=Y(N+1);xk=X(N);yk=Y(N);
xx=xk+(xi-xk)*t;yy=yk+(yi-yk)*t;
d=(yi-yk);
fff=subs(ff,{x,y},{xx,yy});
i=d*int(fff,t,0,1);
ii=ii+i;
end%end for N-LOOP%case 2

iii=vpa(ii)
II(fn)=vpa(iii,16);
end%end for fn

case 3
%THIS PROGRAM SEGMENT IS DELETED

end%end for switch m

%*****THIRD COMPUTER PROGRAM*****

function [nvv, nuu, nww, elm]=nodaladdressesforpentagon(iter)
%
nvv(1:6,1)=[1;2;3;4;5;1]
maxnvv=max(max(nvv))
mdpt(1:maxnvv,1:maxnvv)=zeros(maxnvv,maxnvv)
for i=1:5
maxnvv=maxnvv+1;
mdpt(nvv(i,1),nvv(i+1,1))=maxnvv;
mdpt(nvv(i+1,1),nvv(i,1))=maxnvv;
nuu(i,1)=maxnvv;
end
for i=1:5
maxnvv=maxnvv+1;
nww(i,1)=maxnvv;
end
nvv;
nuu;
nww;

[p,q]=size(nvv)
nel=p*q
for j=1:q
k=(j-1)*p+1;
elm(1:5,k)=[nvv(1,j) nuu(1,j) nww(1,j) nww(5,j) nuu(5,j)];

```

```

elm(1:5,k+1)=[nvv(2,j) nuu(2,j) nww(2,j) nww(1,j) nuu(1,j)];
elm(1:5,k+2)=[nvv(3,j) nuu(3,j) nww(3,j) nww(2,j) nuu(2,j)];
elm(1:5,k+3)=[nvv(4,j) nuu(4,j) nww(4,j) nww(3,j) nuu(3,j)];
elm(1:5,k+4)=[nvv(5,j) nuu(5,j) nww(5,j) nww(4,j) nuu(4,j)];
elm(1:5,k+5)=[nww(1,j) nww(2,j) nww(3,j) nww(4,j) nww(5,j)];
end
elm
[pp,qq]=size(elm)
if(iter==1)
    return
end
%iter=2
for j=1:qq
    nvv(1:5,j)=elm(1:5,j);
    nvv(6,j)=elm(1,j);
end
nvv
maxnvv=max(max(nvv))
mdpt(1:maxnvv,1:maxnvv)=zeros(maxnvv,maxnvv)
%compute mdpt matrix and nuu
for j=1:qq
for i=1:5

    if (mdpt(nvv(i,j),nvv(i+1,j))==0)
        maxnvv=maxnvv+1;
        mdpt(nvv(i,j),nvv(i+1,j))=maxnvv;
        mdpt(nvv(i+1,j),nvv(i,j))=maxnvv;
        nuu(i,j)=maxnvv;
    end

    if (mdpt(nvv(i,j),nvv(i+1,j))~=0)
        nuu(i,j)=mdpt(nvv(i,j),nvv(i+1,j));
    end

end

for i=1:5
    maxnvv=maxnvv+1;
    nww(i,j)=maxnvv;
end

end

mdpt
nuu

[p,q]=size(nvv)
nel=p*q
for j=1:q
    k=(j-1)*p+1;
    elm(1:5,k)=[nvv(1,j) nuu(1,j) nww(1,j) nww(5,j) nuu(5,j)];
    elm(1:5,k+1)=[nvv(2,j) nuu(2,j) nww(2,j) nww(1,j) nuu(1,j)];
    elm(1:5,k+2)=[nvv(3,j) nuu(3,j) nww(3,j) nww(2,j) nuu(2,j)];
    elm(1:5,k+3)=[nvv(4,j) nuu(4,j) nww(4,j) nww(3,j) nuu(3,j)];
    elm(1:5,k+4)=[nvv(5,j) nuu(5,j) nww(5,j) nww(4,j) nuu(4,j)];
    elm(1:5,k+5)=[nww(1,j) nww(2,j) nww(3,j) nww(4,j) nww(5,j)];
end
elm
[pp,qq]=size(elm)

```

```

if(iter==2)
    return
end

%iter=3
for j=1:qq
    nvv(1:5,j)=elm(1:5,j);
    nvv(6,j)=elm(1,j);
end
nvv
maxnvv=max(max(nvv))
mdpt(1:maxnvv,1:maxnvv)=zeros(maxnvv,maxnvv)
%-----
%compute mdpt matrix and nuu
for j=1:qq
for i=1:5

    if (mdpt(nvv(i,j),nvv(i+1,j))==0)
        maxnvv=maxnvv+1;
        mdpt(nvv(i,j),nvv(i+1,j))=maxnvv;
        mdpt(nvv(i+1,j),nvv(i,j))=maxnvv;
        nuu(i,j)=maxnvv;
    end

    if (mdpt(nvv(i,j),nvv(i+1,j))~0)
        nuu(i,j)=mdpt(nvv(i,j),nvv(i+1,j));
    end

end

end

for i=1:5
    maxnvv=maxnvv+1;
    nww(i,j)=maxnvv;
end

end

mdpt
nuu

[p,q]=size(nvv)
nel=p*q
for j=1:q
    k=(j-1)*p+1;
    elm(1:5,k)=[nvv(1,j) nuu(1,j) nww(1,j) nww(5,j) nuu(5,j)];
    elm(1:5,k+1)=[nvv(2,j) nuu(2,j) nww(2,j) nww(1,j) nuu(1,j)];
    elm(1:5,k+2)=[nvv(3,j) nuu(3,j) nww(3,j) nww(2,j) nuu(2,j)];
    elm(1:5,k+3)=[nvv(4,j) nuu(4,j) nww(4,j) nww(3,j) nuu(3,j)];
    elm(1:5,k+4)=[nvv(5,j) nuu(5,j) nww(5,j) nww(4,j) nuu(4,j)];
    elm(1:5,k+5)=[nww(1,j) nww(2,j) nww(3,j) nww(4,j) nww(5,j)];
end
elm
[pp,qq]=size(elm)

if(iter==3)
    nnode=max(max(elm))
    iter

```

```

return
end

%-----
%iter=4
for j=1:qq
    nvv(1:5,j)=elm(1:5,j);
    nvv(6,j)=elm(1,j);
end
nvv
maxnvv=max(max(nvv))
mdpt(1:maxnvv,1:maxnvv)=zeros(maxnvv,maxnvv)
%-----
%compute mdpt matrix and nuu
for j=1:qq
for i=1:5

    if (mdpt(nvv(i,j),nvv(i+1,j))==0)
        maxnvv=maxnvv+1;
        mdpt(nvv(i,j),nvv(i+1,j))=maxnvv;
        mdpt(nvv(i+1,j),nvv(i,j))=maxnvv;
        nuu(i,j)=maxnvv;
    end

    if (mdpt(nvv(i,j),nvv(i+1,j))~=0)
        nuu(i,j)=mdpt(nvv(i,j),nvv(i+1,j));
    end

end

for i=1:5
    maxnvv=maxnvv+1;
    nww(i,j)=maxnvv;
end

end

mdpt
nuu

[p,q]=size(nvv)
nel=p*q
for j=1:q
    k=(j-1)*p+1;
    elm(1:5,k)=[nvv(1,j) nuu(1,j) nww(1,j) nww(5,j) nuu(5,j)];
    elm(1:5,k+1)=[nvv(2,j) nuu(2,j) nww(2,j) nww(1,j) nuu(1,j)];
    elm(1:5,k+2)=[nvv(3,j) nuu(3,j) nww(3,j) nww(2,j) nuu(2,j)];
    elm(1:5,k+3)=[nvv(4,j) nuu(4,j) nww(4,j) nww(3,j) nuu(3,j)];
    elm(1:5,k+4)=[nvv(5,j) nuu(5,j) nww(5,j) nww(4,j) nuu(4,j)];
    elm(1:5,k+5)=[nww(1,j) nww(2,j) nww(3,j) nww(4,j) nww(5,j)];
end
elm
[pp,qq]=size(elm)

if(iter==4)
    nnode=max(max(elm))
    iter
return

```

```

end

%*****FOURTH COMPUTERPROGRAM*****

function [ELM,xcord,ycord]=pentagonalmeshgeneratorforfemiterations(xv,yv,iteration)
%(xv,yv,iteration)
%pentagonalmeshelementnodalconnectivity
% coordinates of vertices for the original pentagon
%clear
%-----example-1-----
%xv(1,1)=0;yv(1,1)=1;
%xv(2,1)=0;yv(2,1)=0.1;
%xv(3,1)=0.45;yv(3,1)=-0.2;
%xv(4,1)=1.1;yv(4,1)=0;
%xv(5,1)=1.1;yv(5,1)=1.1;
%xv(6,1)=0;yv(6,1)=1;
%xv=[0;0.0; 0.45;1.1;1.1;0];
%yv=[1;0.1;-0.20;0.0;1.1;1];
%convert the column vectors (xv,yv) into row vectors (xvv,yvv)
%xvv(1,:)=xv(:,1)';yvv(1,:)=yv(:,1)';
% draw outline of the given pentagon
% with vertex nodes
%pentagonalmeshpreprocessor_fem_3iterations([0;0.0;0.45;1.1;1.1;0],[1;0.1;-
0.20;0.0;1.1;1],iteration)
%pentagonalmeshgeneratorforfemiterations([0;0.0;0.45;1.1;1.1;0],[1;0.1;-
0.20;0.0;1.1;1],iteration)
%iteration=1,2,3
%-----example-2-----
%pentagonalmeshgeneratorforfemiterations([-1;1;2;0;-2;-1],[-1;-1;0;1;0;-1],1)
switch iteration
case 1
figure(1)
plot(xv(:,1)',yv(:,1)','g')
hold on
%centroid of the given pentagonal region '(pxv,pyv)'
pxv(1,1)=(xv(1,1)+xv(2,1)+xv(3,1)+xv(4,1)+xv(5,1))/5;
pyv(1,1)=(yv(1,1)+yv(2,1)+yv(3,1)+yv(4,1)+yv(5,1))/5;
%find mid-points of five sides,say '(xu,yu)' and say '(xw,yw)' mid-point of centroid c
and the midpoint of sides 'u'
for i=1:5
xu(i,1)=(xv(i,1)+xv(i+1,1))/2;yu(i,1)=(yv(i,1)+yv(i+1,1))/2;
xw(i,1)=(xu(i,1)+pxv(1,1))/2;yw(i,1)=(yu(i,1)+pyv(1,1))/2;
end
%we are assuming that the given pentagon has nodal vertices as 1,2,3,4,5 stored in a
vector nv()
%using this compute node numbers of midpoint vertices nu() and interior vertices nw()
[nv,nu,nw,elm]=nodaladdressesforpentagon(iteration)
%for i=1:5
%   nv(i,1)=i;nu(i,1)=i+5;nw(i,1)=i+10;
%end
%nv(1,:)=nv(:,1)'
%
% six new pentagons are created and their outlines are drawn in figure(1)
plot([xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)],[yv(1,1),yu(1,1),yw(1,1),yw(5,1),
,yu(5,1),yv(1,1)],'r')
plot([xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)],[yv(2,1),yu(2,1),yw(2,1),yw(1,1),
,yu(1,1),yv(2,1)],'r')
plot([xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)],[yv(3,1),yu(3,1),yw(3,1),yw(2,1),
,yu(2,1),yv(3,1)],'r')
plot([xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)],[yv(4,1),yu(4,1),yw(4,1),yw(3,1),
,yu(3,1),yv(4,1)],'r')

```

```

plot([xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)],[yv(5,1),yu(5,1),yw(5,1),yw(4,1),yu(4,1),yv(5,1)], 'r')
plot([xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)],[yw(1,1),yw(2,1),yw(3,1),yw(4,1),yw(5,1),yw(1,1)], 'b')
hold on
%
% outline of given pentagon with vertex nodes
%
for i=1:5
    text(xv(i,1),yv(i,1), ['o', num2str(nv(i,1))])
    text(xu(i,1),yu(i,1), ['o', num2str(nu(i,1))])
    text(xw(i,1),yw(i,1), ['o', num2str(nw(i,1))])
end

%centroids of six new pentagons
pxv(2,1)=sum([xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1)])/5;pyv(2,1)=sum([yv(1,1),yu(1,1),yw(1,1),yw(5,1),yu(5,1)])/5;
pxv(3,1)=sum([xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1)])/5;pyv(3,1)=sum([yv(2,1),yu(2,1),yw(2,1),yw(1,1),yu(1,1)])/5;
pxv(4,1)=sum([xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1)])/5;pyv(4,1)=sum([yv(3,1),yu(3,1),yw(3,1),yw(2,1),yu(2,1)])/5;
pxv(5,1)=sum([xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1)])/5;pyv(5,1)=sum([yv(4,1),yu(4,1),yw(4,1),yw(3,1),yu(3,1)])/5;
pxv(6,1)=sum([xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1)])/5;pyv(6,1)=sum([yv(5,1),yu(5,1),yw(5,1),yw(4,1),yu(4,1)])/5;
pxv(7,1)=sum([xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1)])/5;pyv(7,1)=sum([yw(1,1),yw(2,1),yw(3,1),yw(4,1),yw(5,1)])/5;
for kk=2:7
text(pxv(kk,1),pyv(kk,1), [' ', num2str(kk-1), ''])
end
elm(1:5,1)=[nv(1,1),nu(1,1),nw(1,1),nw(5,1),nu(5,1)];
elm(1:5,2)=[nv(2,1),nu(2,1),nw(2,1),nw(1,1),nu(1,1)];
elm(1:5,3)=[nv(3,1),nu(3,1),nw(3,1),nw(2,1),nu(2,1)];
elm(1:5,4)=[nv(4,1),nu(4,1),nw(4,1),nw(3,1),nu(3,1)];
elm(1:5,5)=[nv(5,1),nu(5,1),nw(5,1),nw(4,1),nu(4,1)];
elm(1:5,6)=[nw(1,1),nw(2,1),nw(3,1),nw(4,1),nw(5,1)];
[(1:5)' elm]
nnode=max(max(elm))
[nnel,nel]=size(elm)
hold on
xlabel('x axis')
ylabel('y axis')
st1='Mesh With ';
st2=num2str(nel);
st3=' Irregular ';
st4=' Pentagonal';
st5=' Elements'
st6=' &No. of Nodes= '
st7=num2str(nnode);
title([st1,st2,st3,st4,st5,st6,st7])
[(1:nel)' elm']
ELM=elm';
for pp=1:5
xcord(nv(pp,1),1)=xv(pp,1);ycord(nv(pp,1),1)=yv(pp,1);
xcord(nu(pp,1),1)=xu(pp,1);ycord(nu(pp,1),1)=yu(pp,1);
xcord(nw(pp,1),1)=xw(pp,1);ycord(nw(pp,1),1)=yw(pp,1);
end
[sn,sm]=size(xcord)
disp('-----')
disp('xcord          ycoord')
[(1:sn)' xcord ycord]

```

```

if iteration==1
    return
end

%-----
case 2
figure(2)
plot(xv(:,1)',yv(:,1)', 'g')
hold on
%centroid of the given pentagonal region '(pxv,pyv)'
pxv(1,1)=(xv(1,1)+xv(2,1)+xv(3,1)+xv(4,1)+xv(5,1))/5;
pyv(1,1)=(yv(1,1)+yv(2,1)+yv(3,1)+yv(4,1)+yv(5,1))/5;
%find mid-points of five sides,say '(xu,yu)' and say '(xw,yw)' mid-point of centroid c
and the midpoint of sides 'u'
for i=1:5
xu(i,1)=(xv(i,1)+xv(i+1,1))/2;yu(i,1)=(yv(i,1)+yv(i+1,1))/2;
xw(i,1)=(xu(i,1)+pxv(1,1))/2;yw(i,1)=(yu(i,1)+pyv(1,1))/2;
end
[nv,nu,nw,elm]=nodaladdressesforpentagon(1)
%compute node numbers of vertices
%for i=1:5
%    nv(i,1)=i;nu(i,1)=i+5;nw(i,1)=i+10;
%end
%nv(1,:)=nv(:,1)'
%evv(1,:)=[nv(1,1),nv(2,1),nv(3,1),nv(4,1),nv(5,1),nv(1,1)];
% outline of given pentagon with vertex nodes
%
% six new pentagons are created and their outlines are drawn in figure(1)
plot([xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)], [yv(1,1),yu(1,1),yw(1,1),yw(5,1),
,yu(5,1),yv(1,1)], 'r')
plot([xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)], [yv(2,1),yu(2,1),yw(2,1),yw(1,1),
,yu(1,1),yv(2,1)], 'r')
plot([xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)], [yv(3,1),yu(3,1),yw(3,1),yw(2,1),
,yu(2,1),yv(3,1)], 'r')
plot([xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)], [yv(4,1),yu(4,1),yw(4,1),yw(3,1),
,yu(3,1),yv(4,1)], 'r')
plot([xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)], [yv(5,1),yu(5,1),yw(5,1),yw(4,1),
,yu(4,1),yv(5,1)], 'r')
plot([xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)], [yw(1,1),yw(2,1),yw(3,1),yw(4,1),
,yw(5,1),yw(1,1)], 'b')
hold on

% outline of given pentagon with vertex nodes

for i=1:5
    text(xv(i,1),yv(i,1), ['o', num2str(nv(i,1))])
    text(xu(i,1),yu(i,1), ['o', num2str(nu(i,1))])
    text(xw(i,1),yw(i,1), ['o', num2str(nw(i,1))])
end

%
elm(1:5,1)=[nv(1,1),nu(1,1),nw(1,1),nw(5,1),nu(5,1)]';
elm(1:5,2)=[nv(2,1),nu(2,1),nw(2,1),nw(1,1),nu(1,1)]';
elm(1:5,3)=[nv(3,1),nu(3,1),nw(3,1),nw(2,1),nu(2,1)]';
elm(1:5,4)=[nv(4,1),nu(4,1),nw(4,1),nw(3,1),nu(3,1)]';
elm(1:5,5)=[nv(5,1),nu(5,1),nw(5,1),nw(4,1),nu(4,1)]';
elm(1:5,6)=[nw(1,1),nw(2,1),nw(3,1),nw(4,1),nw(5,1)]';

%

```

```

%vertices of pentagons ((xv(1:5, kk), yv(1:5, kk)), kk=2,3,4,5,6,7) are now defined
xv(1:6, 2)=[xv(1, 1), xu(1, 1), xw(1, 1), xw(5, 1), xu(5, 1), xv(1, 1)]'; yv(1:6, 2)=[yv(1, 1), yu(1, 1),
, yw(1, 1), yw(5, 1), yu(5, 1), yv(1, 1)]';
xv(1:6, 3)=[xv(2, 1), xu(2, 1), xw(2, 1), xw(1, 1), xu(1, 1), xv(2, 1)]'; yv(1:6, 3)=[yv(2, 1), yu(2, 1),
, yw(2, 1), yw(1, 1), yu(1, 1), yv(2, 1)]';
xv(1:6, 4)=[xv(3, 1), xu(3, 1), xw(3, 1), xw(2, 1), xu(2, 1), xv(3, 1)]'; yv(1:6, 4)=[yv(3, 1), yu(3, 1),
, yw(3, 1), yw(2, 1), yu(2, 1), yv(3, 1)]';
xv(1:6, 5)=[xv(4, 1), xu(4, 1), xw(4, 1), xw(3, 1), xu(3, 1), xv(4, 1)]'; yv(1:6, 5)=[yv(4, 1), yu(4, 1),
, yw(4, 1), yw(3, 1), yu(3, 1), yv(4, 1)]';
xv(1:6, 6)=[xv(5, 1), xu(5, 1), xw(5, 1), xw(4, 1), xu(4, 1), xv(5, 1)]'; yv(1:6, 6)=[yv(5, 1), yu(5, 1),
, yw(5, 1), yw(4, 1), yu(4, 1), yv(5, 1)]';
xv(1:6, 7)=[xw(1, 1), xw(2, 1), xw(3, 1), xw(4, 1), xw(5, 1), xw(1, 1)]'; yv(1:6, 7)=[yw(1, 1), yw(2, 1),
, yw(3, 1), yw(4, 1), yw(5, 1), yw(1, 1)]';
for kk=2:7
pxv(kk, 1)=(xv(1, kk)+xv(2, kk)+xv(3, kk)+xv(4, kk)+xv(5, kk))/5;
pyv(kk, 1)=(yv(1, kk)+yv(2, kk)+yv(3, kk)+yv(4, kk)+yv(5, kk))/5;
%text(pxv(kk, 1), pyv(kk, 1), [' ', num2str(kk-1), ''])
end
[(1:5)' elm]
[nnel, nel]=size(elm)

%-----
%-----
%now divide each of these six pentagons into six new pentagons
% note that xv(p,q) and yv(p,q) with p=1,2,3,4,5,6 and q=2,3,4,5,6,7
%refer to the vertices where (xv(6,q), yv(6,q))=(xv(1,q), yv(1,q))
%compute the centroids, midpoint nodes and interior nodes for each pentagon
for kk=2:7
pxv(kk, 1)=(xv(1, kk)+xv(2, kk)+xv(3, kk)+xv(4, kk)+xv(5, kk))/5;
pyv(kk, 1)=(yv(1, kk)+yv(2, kk)+yv(3, kk)+yv(4, kk)+yv(5, kk))/5;

for i=1:5
xu(i, kk)=(xv(i, kk)+xv(i+1, kk))/2; yu(i, kk)=(yv(i, kk)+yv(i+1, kk))/2;
xw(i, kk)=(xu(i, kk)+pxv(kk, 1))/2; yw(i, kk)=(yu(i, kk)+pyv(kk, 1))/2;
end
%divide each pentagon into six new pentagons
% 1st to 5th-pentagons adjacent to the perimeter are colored with blue lines
%6th pentagon is colored with red lines
plot([xv(1, kk), xu(1, kk), xw(1, kk), xw(5, kk), xu(5, kk), xv(1, kk)], [yv(1, kk), yu(1, kk), yw(1, kk),
, yw(5, kk), yu(5, kk), yv(1, kk)], 'b')
plot([xv(2, kk), xu(2, kk), xw(2, kk), xw(1, kk), xu(1, kk), xv(2, kk)], [yv(2, kk), yu(2, kk), yw(2, kk),
, yw(1, kk), yu(1, kk), yv(2, kk)], 'b')
plot([xv(3, kk), xu(3, kk), xw(3, kk), xw(2, kk), xu(2, kk), xv(3, kk)], [yv(3, kk), yu(3, kk), yw(3, kk),
, yw(2, kk), yu(2, kk), yv(3, kk)], 'b')
plot([xv(4, kk), xu(4, kk), xw(4, kk), xw(3, kk), xu(3, kk), xv(4, kk)], [yv(4, kk), yu(4, kk), yw(4, kk),
, yw(3, kk), yu(3, kk), yv(4, kk)], 'b')
plot([xv(5, kk), xu(5, kk), xw(5, kk), xw(4, kk), xu(4, kk), xv(5, kk)], [yv(5, kk), yu(5, kk), yw(5, kk),
, yw(4, kk), yu(4, kk), yv(5, kk)], 'b')
plot([xw(1, kk), xw(2, kk), xw(3, kk), xw(4, kk), xw(5, kk), xw(1, kk)], [yw(1, kk), yw(2, kk), yw(3, kk),
, yw(4, kk), yw(5, kk), yw(1, kk)], 'r')

end
%-----WE HAVE DELETED THE FOLLOWING-----
%-----
nv(6, 1)=nv(1, 1)
%initial pentagon as closed domain has vertex nodes
[nv(1:6, 1)]

%nodal vector for first pentagons of 2nd iteration

```



```

%nv(1:6,2)=[nv(1,1),nu(1,1),nw(1,1),nw(5,1),nu(5,1),nv(1,1)]';
%nv(1:6,3)=[nv(2,1),nu(2,1),nw(2,1),nw(1,1),nu(1,1),nv(2,1)]';
%nv(1:6,4)=[nv(3,1),nu(3,1),nw(3,1),nw(2,1),nu(2,1),nv(3,1)]';
%nv(1:6,5)=[nv(4,1),nu(4,1),nw(4,1),nw(3,1),nu(3,1),nv(4,1)]';
%nv(1:6,6)=[nv(5,1),nu(5,1),nw(5,1),nw(4,1),nu(4,1),nv(5,1)]';
%nv(1:6,7)=[nw(1,1),nw(2,1),nw(3,1),nw(4,1),nw(5,1),nw(1,1)]';
%

[nvv,nuu,nww,elm]=nodaladdressesforpentagon(2)

for iel=1:nel
    nv(1:6,iel+1)=nvv(1:6,iel);
    nu(1:5,iel+1)=nuu(1:5,iel);
    nw(1:5,iel+1)=nww(1:5,iel);
end

kk=1
%kkk=max(max(elm))

for j=2:7

elm(1:5,kk)=[nv(1,j),nu(1,j),nw(1,j),nw(5,j),nu(5,j)]';
elm(1:5,kk+1)=[nv(2,j),nu(2,j),nw(2,j),nw(1,j),nu(1,j)]';
elm(1:5,kk+2)=[nv(3,j),nu(3,j),nw(3,j),nw(2,j),nu(2,j)]';
elm(1:5,kk+3)=[nv(4,j),nu(4,j),nw(4,j),nw(3,j),nu(3,j)]';
elm(1:5,kk+4)=[nv(5,j),nu(5,j),nw(5,j),nw(4,j),nu(4,j)]';
elm(1:5,kk+5)=[nw(1,j),nw(2,j),nw(3,j),nw(4,j),nw(5,j)]';
%elnum(:,1)=[kk;kk+1;kk+2;kk+3;kk+4;kk+5];
%[elnum elm(kk:kk+5,:)]
%[mdpt(1,6),mdpt(6,11),mdpt(11,15),mdpt(15,10),mdpt(10,1)]
%[mdpt(6,1),mdpt(11,6),mdpt(15,11),mdpt(10,15),mdpt(1,10)]
%-----WE HAVE DELETED THE ABOVE-----
-----

for i=1:5
    text(xv(i,j),yv(i,j),['o',num2str(nv(i,j))])
    text(xu(i,j),yu(i,j),['o',num2str(nu(i,j))])
    text(xw(i,j),yw(i,j),['o',num2str(nw(i,j))])
end
pxvv(kk,1)=(xv(1,j)+xu(1,j)+xw(1,j)+xw(5,j)+xu(5,j))/5;pyvv(kk,1)=(yv(1,j)+yu(1,j)+yw(1,j)+yw(5,j)+yu(5,j))/5;
pxvv(kk+1,1)=(xv(2,j)+xu(2,j)+xw(2,j)+xw(1,j)+xu(1,j))/5;pyvv(kk+1,1)=(yv(2,j)+yu(2,j)+yw(2,j)+yw(1,j)+yu(1,j))/5;
pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+yw(3,j)+yw(4,j)+yw(5,j))/5;
%
text(pxvv(kk,1),pyvv(kk,1),[' ',num2str(kk),' '])
text(pxvv(kk+1,1),pyvv(kk+1,1),[' ',num2str(kk+1),' '])
text(pxvv(kk+2,1),pyvv(kk+2,1),[' ',num2str(kk+2),' '])
text(pxvv(kk+3,1),pyvv(kk+3,1),[' ',num2str(kk+3),' '])
text(pxvv(kk+4,1),pyvv(kk+4,1),[' ',num2str(kk+4),' '])
text(pxvv(kk+5,1),pyvv(kk+5,1),[' ',num2str(kk+5),' '])

```

```

=====
kk=kk+6
end%(for j==2:7)
hold on
nnode=max(max(elm))
[nnel,nel]=size(elm)
%[nel,nnel]=size(elm)
hold on
xlabel('x axis')
ylabel('y axis')
st1='FEM Mesh With ';
st2=num2str(nel);
st3=' Irregular';
st4=' Pentagonal';
st5=' Elements'
st6='& No. of Nodes= '
st7=num2str(nnode);
title([st1,st2,st3,st4,st5,st6,st7])
[(1:nel)' elm']
ELM=elm';
hold on

for qq=1:7
for pp=1:5
xcord(nv(pp,qq),1)=xv(pp,qq);ycord(nv(pp,qq),1)=yv(pp,qq);
xcord(nu(pp,qq),1)=xu(pp,qq);ycord(nu(pp,qq),1)=yu(pp,qq);
xcord(nw(pp,qq),1)=xw(pp,qq);ycord(nw(pp,qq),1)=yw(pp,qq);
end
end
[sn,sm]=size(xcord)
disp('-----')
disp('xcoord          ycoord')
[(1:sn)' xcord ycord]
if iteration==2
return
end

case 3
figure(3)
plot(xv(:,1)',yv(:,1)', 'g')
hold on
%centroid of the given pentagonal region '(pxv,pyv)'
pxv(1,1)=(xv(1,1)+xv(2,1)+xv(3,1)+xv(4,1)+xv(5,1))/5;
pyv(1,1)=(yv(1,1)+yv(2,1)+yv(3,1)+yv(4,1)+yv(5,1))/5;
%find mid-points of five sides,say '(xu,yu)' and say '(xw,yw)' mid-point of centroid c
and the midpoint of sides 'u'
for i=1:5
xu(i,1)=(xv(i,1)+xv(i+1,1))/2;yu(i,1)=(yv(i,1)+yv(i+1,1))/2;
xw(i,1)=(xu(i,1)+pxv(1,1))/2;yw(i,1)=(yu(i,1)+pyv(1,1))/2;
end

[nv,nu,nw,elm]=nodaladdressesforpentagon(1)
%compute node numbers of vertices
%for i=1:5
% nv(i,1)=i;nu(i,1)=i+5;nw(i,1)=i+10;
%end
%nvv(1,:)=nv(:,1)'

```

```

%evv(1,:)=[nv(1,1),nv(2,1),nv(3,1),nv(4,1),nv(5,1),nv(1,1)];
% outline of given pentagon with vertex nodes
%
% six new pentagons are created and their outlines are drawn in figure(1)
plot([xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)], [yv(1,1),yu(1,1),yw(1,1),yw(5,1),
,yu(5,1),yv(1,1)], 'r')
plot([xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)], [yv(2,1),yu(2,1),yw(2,1),yw(1,1),
,yu(1,1),yv(2,1)], 'r')
plot([xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)], [yv(3,1),yu(3,1),yw(3,1),yw(2,1),
,yu(2,1),yv(3,1)], 'r')
plot([xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)], [yv(4,1),yu(4,1),yw(4,1),yw(3,1),
,yu(3,1),yv(4,1)], 'r')
plot([xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)], [yv(5,1),yu(5,1),yw(5,1),yw(4,1),
,yu(4,1),yv(5,1)], 'r')
plot([xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)], [yw(1,1),yw(2,1),yw(3,1),yw(4,1),
,yw(5,1),yw(1,1)], 'b')
hold on

% outline of given pentagon with vertex nodes

for i=1:5
    text(xv(i,1),yv(i,1), ['o', num2str(nv(i,1))])
    text(xu(i,1),yu(i,1), ['o', num2str(nu(i,1))])
    text(xw(i,1),yw(i,1), ['o', num2str(nw(i,1))])
end
%
%
elm(1:5,1)=[nv(1,1),nu(1,1),nw(1,1),nw(5,1),nu(5,1)]';
elm(1:5,2)=[nv(2,1),nu(2,1),nw(2,1),nw(1,1),nu(1,1)]';
elm(1:5,3)=[nv(3,1),nu(3,1),nw(3,1),nw(2,1),nu(2,1)]';
elm(1:5,4)=[nv(4,1),nu(4,1),nw(4,1),nw(3,1),nu(3,1)]';
elm(1:5,5)=[nv(5,1),nu(5,1),nw(5,1),nw(4,1),nu(4,1)]';
elm(1:5,6)=[nw(1,1),nw(2,1),nw(3,1),nw(4,1),nw(5,1)]';

%

%vertices of pentagons ((xv(1:5,kk),yv(1:5,kk)),kk=2,3,4,5,6,7) are now defined
xv(1:6,2)=[xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)]';yv(1:6,2)=[yv(1,1),yu(1,1),
,yw(1,1),yw(5,1),yu(5,1),yv(1,1)]';
xv(1:6,3)=[xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)]';yv(1:6,3)=[yv(2,1),yu(2,1),
,yw(2,1),yw(1,1),yu(1,1),yv(2,1)]';
xv(1:6,4)=[xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)]';yv(1:6,4)=[yv(3,1),yu(3,1),
,yw(3,1),yw(2,1),yu(2,1),yv(3,1)]';
xv(1:6,5)=[xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)]';yv(1:6,5)=[yv(4,1),yu(4,1),
,yw(4,1),yw(3,1),yu(3,1),yv(4,1)]';
xv(1:6,6)=[xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)]';yv(1:6,6)=[yv(5,1),yu(5,1),
,yw(5,1),yw(4,1),yu(4,1),yv(5,1)]';
xv(1:6,7)=[xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)]';yv(1:6,7)=[yw(1,1),yw(2,1),
,yw(3,1),yw(4,1),yw(5,1),yw(1,1)]';
for kk=2:7
pxv(kk,1)=(xv(1,kk)+xv(2,kk)+xv(3,kk)+xv(4,kk)+xv(5,kk))/5;
pyv(kk,1)=(yv(1,kk)+yv(2,kk)+yv(3,kk)+yv(4,kk)+yv(5,kk))/5;
%text(pxv(kk,1),pyv(kk,1), [' ', num2str(kk-1), ' '])
end
[(1:5)' elm]
%-----
%-----
%now divide each of these six pentagons into six new pentagons
% note that xv(p,q) and yv(p,q) with p=1,2,3,4,5,6 andq=2,3,4,5,6,7
%refer to the vertices where (xv(6,q),yv(6,q))=(xv(1,q),yv(1,q))

```

```

%compute the centroids, midpoint nodes and interior nodes for each pentagon
for kk=2:7
pxv(kk,1)=(xv(1, kk)+xv(2, kk)+xv(3, kk)+xv(4, kk)+xv(5, kk))/5;
pyv(kk,1)=(yv(1, kk)+yv(2, kk)+yv(3, kk)+yv(4, kk)+yv(5, kk))/5;

for i=1:5
xu(i, kk)=(xv(i, kk)+xv(i+1, kk))/2;yu(i, kk)=(yv(i, kk)+yv(i+1, kk))/2;
xw(i, kk)=(xu(i, kk)+pxv(kk, 1))/2;yw(i, kk)=(yu(i, kk)+pyv(kk, 1))/2;
end
%divide each pentagon into six new pentagons
% 1st to 5th-pentagons adjacent to the perimeter are colored with blue lines
%6th pentagon is colored with red lines
plot([xv(1, kk), xu(1, kk), xw(1, kk), xw(5, kk), xu(5, kk), xv(1, kk)], [yv(1, kk), yu(1, kk), yw(1, kk), yw(5, kk), yu(5, kk), yv(1, kk)], 'b')
plot([xv(2, kk), xu(2, kk), xw(2, kk), xw(1, kk), xu(1, kk), xv(2, kk)], [yv(2, kk), yu(2, kk), yw(2, kk), yw(1, kk), yu(1, kk), yv(2, kk)], 'b')
plot([xv(3, kk), xu(3, kk), xw(3, kk), xw(2, kk), xu(2, kk), xv(3, kk)], [yv(3, kk), yu(3, kk), yw(3, kk), yw(2, kk), yu(2, kk), yv(3, kk)], 'b')
plot([xv(4, kk), xu(4, kk), xw(4, kk), xw(3, kk), xu(3, kk), xv(4, kk)], [yv(4, kk), yu(4, kk), yw(4, kk), yw(3, kk), yu(3, kk), yv(4, kk)], 'b')
plot([xv(5, kk), xu(5, kk), xw(5, kk), xw(4, kk), xu(4, kk), xv(5, kk)], [yv(5, kk), yu(5, kk), yw(5, kk), yw(4, kk), yu(4, kk), yv(5, kk)], 'b')
plot([xw(1, kk), xw(2, kk), xw(3, kk), xw(4, kk), xw(5, kk), xw(1, kk)], [yw(1, kk), yw(2, kk), yw(3, kk), yw(4, kk), yw(5, kk), yw(1, kk)], 'r')

end%for kk=2:7
nv(6,1)=nv(1,1)
%initial pentagon as closed domain has vertex nodes
[nv(1:6,1)]

[nvv, nuu, nww, elm]=nodaladdressesforpentagon(2)

%

kk=1
%kkk=max(max(elm))

for j=2:7

%-----

for i=1:5
text(xv(i, j), yv(i, j), ['o', num2str(nvv(i, j-1))])
text(xu(i, j), yu(i, j), ['o', num2str(nuu(i, j-1))])
text(xw(i, j), yw(i, j), ['o', num2str(nww(i, j-1))])
end

%=====
pxvv(kk,1)=(xv(1, j)+xu(1, j)+xw(1, j)+xw(5, j)+xu(5, j))/5;pyvv(kk,1)=(yv(1, j)+yu(1, j)+yw(1, j)+yw(5, j)+yu(5, j))/5;
pxvv(kk+1,1)=(xv(2, j)+xu(2, j)+xw(2, j)+xw(1, j)+xu(1, j))/5;pyvv(kk+1,1)=(yv(2, j)+yu(2, j)+yw(2, j)+yw(1, j)+yu(1, j))/5;

```

```

pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+
yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+
yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+
yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+
yw(3,j)+yw(4,j)+yw(5,j))/5;
%

kk=kk+6
end%(for j==2:7)

%hold on
[nel,nnel]=size(elm)
%hold on
xlabel('x axis')
ylabel('y axis')
st1='FEM Mesh With ';
st2=num2str(nel);
st3=' Irregular';
st4=' Pentagonal';
st5=' Elements'
st6='& No. of Nodes= '
st7=num2str(nnode);
title([st1,st2,st3,st4,st5,st6,st7])

hold on

%make further refinement of 36-element mesh
for kk=2:7
pxv(kk,1)=(xv(1,kk)+xv(2,kk)+xv(3,kk)+xv(4,kk)+xv(5,kk))/5;
pyv(kk,1)=(yv(1,kk)+yv(2,kk)+yv(3,kk)+yv(4,kk)+yv(5,kk))/5;

for i=1:5
xu(i,kk)=(xv(i,kk)+xv(i+1,kk))/2;yu(i,kk)=(yv(i,kk)+yv(i+1,kk))/2;
xw(i,kk)=(xu(i,kk)+pxv(kk,1))/2;yw(i,kk)=(yu(i,kk)+pyv(kk,1))/2;
end
%divide each pentagon into six new pentagons
% 1st to 5th-pentagons adjacent to the perimeter are colored with blue lines
%6th pentagon is colored with red lines
plot([xv(1,kk),xu(1,kk),xw(1,kk),xw(5,kk),xu(5,kk),xv(1,kk)], [yv(1,kk),yu(1,kk),yw(1,kk),
yw(5,kk),yu(5,kk),yv(1,kk)], 'b')
plot([xv(2,kk),xu(2,kk),xw(2,kk),xw(1,kk),xu(1,kk),xv(2,kk)], [yv(2,kk),yu(2,kk),yw(2,kk),
yw(1,kk),yu(1,kk),yv(2,kk)], 'b')
plot([xv(3,kk),xu(3,kk),xw(3,kk),xw(2,kk),xu(2,kk),xv(3,kk)], [yv(3,kk),yu(3,kk),yw(3,kk),
yw(2,kk),yu(2,kk),yv(3,kk)], 'b')
plot([xv(4,kk),xu(4,kk),xw(4,kk),xw(3,kk),xu(3,kk),xv(4,kk)], [yv(4,kk),yu(4,kk),yw(4,kk),
yw(3,kk),yu(3,kk),yv(4,kk)], 'b')
plot([xv(5,kk),xu(5,kk),xw(5,kk),xw(4,kk),xu(4,kk),xv(5,kk)], [yv(5,kk),yu(5,kk),yw(5,kk),
yw(4,kk),yu(4,kk),yv(5,kk)], 'b')
plot([xw(1,kk),xw(2,kk),xw(3,kk),xw(4,kk),xw(5,kk),xw(1,kk)], [yw(1,kk),yw(2,kk),yw(3,kk),
yw(4,kk),yw(5,kk),yw(1,kk)], 'r')

hold on

end%for kk=2:7

```

```

hold on
%end%switch iteration
%return
hold on
%if iteration==3
    mm=8;
    for kk=2:7

        xv(1:6,mm)=[xv(1, kk), xu(1, kk), xw(1, kk), xw(5, kk), xu(5, kk), xv(1, kk)]'; yv(1:6, mm)=[yv(1, kk)
        ), yu(1, kk), yw(1, kk), yw(5, kk), yu(5, kk), yv(1, kk)]';
        xv(1:6, mm+1)=[xv(2, kk), xu(2, kk), xw(2, kk), xw(1, kk), xu(1, kk), xv(2, kk)]'; yv(1:6, mm+1)=[yv(
        2, kk), yu(2, kk), yw(2, kk), yw(1, kk), yu(1, kk), yv(2, kk)]';
        xv(1:6, mm+2)=[xv(3, kk), xu(3, kk), xw(3, kk), xw(2, kk), xu(2, kk), xv(3, kk)]'; yv(1:6, mm+2)=[yv(
        3, kk), yu(3, kk), yw(3, kk), yw(2, kk), yu(2, kk), yv(3, kk)]';
        xv(1:6, mm+3)=[xv(4, kk), xu(4, kk), xw(4, kk), xw(3, kk), xu(3, kk), xv(4, kk)]'; yv(1:6, mm+3)=[yv(
        4, kk), yu(4, kk), yw(4, kk), yw(3, kk), yu(3, kk), yv(4, kk)]';
        xv(1:6, mm+4)=[xv(5, kk), xu(5, kk), xw(5, kk), xw(4, kk), xu(4, kk), xv(5, kk)]'; yv(1:6, mm+4)=[yv(
        5, kk), yu(5, kk), yw(5, kk), yw(4, kk), yu(4, kk), yv(5, kk)]';
        xv(1:6, mm+5)=[xw(1, kk), xw(2, kk), xw(3, kk), xw(4, kk), xw(5, kk), xw(1, kk)]'; yv(1:6, mm+5)=[yw(
        1, kk), yw(2, kk), yw(3, kk), yw(4, kk), yw(5, kk), yw(1, kk)]';
        for nn=mm:mm+5
            pppp=0; qqqq=0;
            for i=1:5
                pppp=pppp+xv(i, nn); qqqq=qqqq+yv(i, nn);
            end
            pxvv(nn, 1)=pppp/5; pyvv(nn, 1)=qqqq/5;
            for i=1:5
                xu(i, nn)=(xv(i, nn)+xv(i+1, nn))/2; yu(i, nn)=(yv(i, nn)+yv(i+1, nn))/2;
                xw(i, nn)=(xu(i, nn)+pxvv(nn, 1))/2; yw(i, nn)=(yu(i, nn)+pyvv(nn, 1))/2;
            end

            plot([xv(1, nn), xu(1, nn), xw(1, nn), xw(5, nn), xu(5, nn), xv(1, nn)], [yv(1, nn), yu(1, nn), yw(1, nn)
            ), yw(5, nn), yu(5, nn), yv(1, nn)], 'b')
            plot([xv(2, nn), xu(2, nn), xw(2, nn), xw(1, nn), xu(1, nn), xv(2, nn)], [yv(2, nn), yu(2, nn), yw(2, nn)
            ), yw(1, nn), yu(1, nn), yv(2, nn)], 'b')
            plot([xv(3, nn), xu(3, nn), xw(3, nn), xw(2, nn), xu(2, nn), xv(3, nn)], [yv(3, nn), yu(3, nn), yw(3, nn)
            ), yw(2, nn), yu(2, nn), yv(3, nn)], 'b')
            plot([xv(4, nn), xu(4, nn), xw(4, nn), xw(3, nn), xu(3, nn), xv(4, nn)], [yv(4, nn), yu(4, nn), yw(4, nn)
            ), yw(3, nn), yu(3, nn), yv(4, nn)], 'b')
            plot([xv(5, nn), xu(5, nn), xw(5, nn), xw(4, nn), xu(4, nn), xv(5, nn)], [yv(5, nn), yu(5, nn), yw(5, nn)
            ), yw(4, nn), yu(4, nn), yv(5, nn)], 'b')
            plot([xw(1, nn), xw(2, nn), xw(3, nn), xw(4, nn), xw(5, nn), xw(1, nn)], [yw(1, nn), yw(2, nn), yw(3, nn)
            ), yw(4, nn), yw(5, nn), yw(1, nn)], 'r')
        end%for nn=mm:(mm+5)
        mm=mm+6;
    end%for kk=2:7

%-----
[nvv, nuu, nww, elm]=nodaladdressesforpentagon(3)

kk=1

for j=8:43

%-----

```

```

for i=1:5
    text(xv(i,j),yv(i,j),['o',num2str(nvv(i,j-7))])
    text(xu(i,j),yu(i,j),['o',num2str(nuu(i,j-7))])
    text(xw(i,j),yw(i,j),['o',num2str(nww(i,j-7))])
end

pxvv(kk,1)=(xv(1,j)+xu(1,j)+xw(1,j)+xw(5,j)+xu(5,j))/5;pyvv(kk,1)=(yv(1,j)+yu(1,j)+yw(1,j)+yw(5,j)+yu(5,j))/5;
pxvv(kk+1,1)=(xv(2,j)+xu(2,j)+xw(2,j)+xw(1,j)+xu(1,j))/5;pyvv(kk+1,1)=(yv(2,j)+yu(2,j)+yw(2,j)+yw(1,j)+yu(1,j))/5;
pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+yw(3,j)+yw(4,j)+yw(5,j))/5;
%

%
text(pxvv(kk,1),pyvv(kk,1),[' ',num2str(kk),' '])
text(pxvv(kk+1,1),pyvv(kk+1,1),[' ',num2str(kk+1),' '])
text(pxvv(kk+2,1),pyvv(kk+2,1),[' ',num2str(kk+2),' '])
text(pxvv(kk+3,1),pyvv(kk+3,1),[' ',num2str(kk+3),' '])
text(pxvv(kk+4,1),pyvv(kk+4,1),[' ',num2str(kk+4),' '])
text(pxvv(kk+5,1),pyvv(kk+5,1),[' ',num2str(kk+5),' '])

%=====
=====
kk=kk+6
end%(for j==8:43)

hold on
hold on
nnode=max(max(elm))
[nnel,nel]=size(elm)
hold on
xlabel('x axis')
ylabel('y axis')
st1='FEM Mesh With ';
st2=num2str(nel);
st3=' Irregular';
st4=' Pentagonal';
st5=' Elements'
st6='& No. of Nodes= '
st7=num2str(nnode);
title([st1,st2,st3,st4,st5,st6,st7])
[1:nel]' elm'
ELM=elm';
hold on

for qq=8:43
for pp=1:5
xcord(nvv(pp,qq-7),1)=xv(pp,qq);ycord(nvv(pp,qq-7),1)=yv(pp,qq);
xcord(nuu(pp,qq-7),1)=xu(pp,qq);ycord(nuu(pp,qq-7),1)=yu(pp,qq);
xcord(nww(pp,qq-7),1)=xw(pp,qq);ycord(nww(pp,qq-7),1)=yw(pp,qq);
end
end

```

```

[sn,sm]=size(xcord)
disp('-----')
disp('xcoord          ycoord')
[(1:sn)' xcord ycord]
    if iteration==3
        return
    end

%*****
%*****

    case 4
figure(4)
plot(xv(:,1)',yv(:,1)', 'g')
hold on
%centroid of the given pentagonal region '(pxv,pyv)'
pxv(1,1)=(xv(1,1)+xv(2,1)+xv(3,1)+xv(4,1)+xv(5,1))/5;
pyv(1,1)=(yv(1,1)+yv(2,1)+yv(3,1)+yv(4,1)+yv(5,1))/5;
%find mid-points of five sides,say '(xu,yu)' and say '(xw,yw)' mid-point of centroid c
and the midpoint of sides 'u'
for i=1:5
xu(i,1)=(xv(i,1)+xv(i+1,1))/2;yu(i,1)=(yv(i,1)+yv(i+1,1))/2;
xw(i,1)=(xu(i,1)+pxv(1,1))/2;yw(i,1)=(yu(i,1)+pyv(1,1))/2;
end

[nv,nu,nw,elm]=nodaladdressesforpentagon(1)
%compute node numbers of vertices
%for i=1:5
    %    nv(i,1)=i;nu(i,1)=i+5;nw(i,1)=i+10;
%end
%nvv(1,:)=nv(:,1)'
%evv(1,:)= [nv(1,1),nv(2,1),nv(3,1),nv(4,1),nv(5,1),nv(1,1)];
% outline of given pentagon with vertex nodes
%
% six new pentagons are created and their outlines are drawn in figure(1)
plot([xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)], [yv(1,1),yu(1,1),yw(1,1),yw(5,1),
,yu(5,1),yv(1,1)], 'r')
plot([xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)], [yv(2,1),yu(2,1),yw(2,1),yw(1,1),
,yu(1,1),yv(2,1)], 'r')
plot([xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)], [yv(3,1),yu(3,1),yw(3,1),yw(2,1),
,yu(2,1),yv(3,1)], 'r')
plot([xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)], [yv(4,1),yu(4,1),yw(4,1),yw(3,1),
,yu(3,1),yv(4,1)], 'r')
plot([xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)], [yv(5,1),yu(5,1),yw(5,1),yw(4,1),
,yu(4,1),yv(5,1)], 'r')
plot([xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)], [yw(1,1),yw(2,1),yw(3,1),yw(4,1),
,yw(5,1),yw(1,1)], 'b')
hold on

% outline of given pentagon with vertex nodes

for i=1:5
    text(xv(i,1),yv(i,1), ['o', num2str(nv(i,1))])
    text(xu(i,1),yu(i,1), ['o', num2str(nu(i,1))])
    text(xw(i,1),yw(i,1), ['o', num2str(nw(i,1))])

```



```

end
%
%
elm(1:5,1)=[nv(1,1),nu(1,1),nw(1,1),nw(5,1),nu(5,1)]';
elm(1:5,2)=[nv(2,1),nu(2,1),nw(2,1),nw(1,1),nu(1,1)]';
elm(1:5,3)=[nv(3,1),nu(3,1),nw(3,1),nw(2,1),nu(2,1)]';
elm(1:5,4)=[nv(4,1),nu(4,1),nw(4,1),nw(3,1),nu(3,1)]';
elm(1:5,5)=[nv(5,1),nu(5,1),nw(5,1),nw(4,1),nu(4,1)]';
elm(1:5,6)=[nw(1,1),nw(2,1),nw(3,1),nw(4,1),nw(5,1)]';

%

%vertices of pentagons ((xv(1:5,kk),yv(1:5,kk)),kk=2,3,4,5,6,7) are now defined
xv(1:6,2)=[xv(1,1),xu(1,1),xw(1,1),xw(5,1),xu(5,1),xv(1,1)]';yv(1:6,2)=[yv(1,1),yu(1,1),yw(1,1),yw(5,1),yu(5,1),yv(1,1)]';
xv(1:6,3)=[xv(2,1),xu(2,1),xw(2,1),xw(1,1),xu(1,1),xv(2,1)]';yv(1:6,3)=[yv(2,1),yu(2,1),yw(2,1),yw(1,1),yu(1,1),yv(2,1)]';
xv(1:6,4)=[xv(3,1),xu(3,1),xw(3,1),xw(2,1),xu(2,1),xv(3,1)]';yv(1:6,4)=[yv(3,1),yu(3,1),yw(3,1),yw(2,1),yu(2,1),yv(3,1)]';
xv(1:6,5)=[xv(4,1),xu(4,1),xw(4,1),xw(3,1),xu(3,1),xv(4,1)]';yv(1:6,5)=[yv(4,1),yu(4,1),yw(4,1),yw(3,1),yu(3,1),yv(4,1)]';
xv(1:6,6)=[xv(5,1),xu(5,1),xw(5,1),xw(4,1),xu(4,1),xv(5,1)]';yv(1:6,6)=[yv(5,1),yu(5,1),yw(5,1),yw(4,1),yu(4,1),yv(5,1)]';
xv(1:6,7)=[xw(1,1),xw(2,1),xw(3,1),xw(4,1),xw(5,1),xw(1,1)]';yv(1:6,7)=[yw(1,1),yw(2,1),yw(3,1),yw(4,1),yw(5,1),yw(1,1)]';
for kk=2:7
pxv(kk,1)=(xv(1,kk)+xv(2,kk)+xv(3,kk)+xv(4,kk)+xv(5,kk))/5;
pyv(kk,1)=(yv(1,kk)+yv(2,kk)+yv(3,kk)+yv(4,kk)+yv(5,kk))/5;
%text(pxv(kk,1),pyv(kk,1),[' ',num2str(kk-1),'])
end
[(1:5)' elm]
%-----
%-----
%now divide each of these six pentagons into six new pentagons
% note that xv(p,q) and yv(p,q) with p=1,2,3,4,5,6 andq=2,3,4,5,6,7
%refer to the vertices where (xv(6,q),yv(6,q))=(xv(1,q),yv(1,q))
%compute the centroids,midpoint nodes and interior nodes for each pentagon
for kk=2:7
pxv(kk,1)=(xv(1,kk)+xv(2,kk)+xv(3,kk)+xv(4,kk)+xv(5,kk))/5;
pyv(kk,1)=(yv(1,kk)+yv(2,kk)+yv(3,kk)+yv(4,kk)+yv(5,kk))/5;

for i=1:5
xu(i,kk)=(xv(i,kk)+xv(i+1,kk))/2;yu(i,kk)=(yv(i,kk)+yv(i+1,kk))/2;
xw(i,kk)=(xu(i,kk)+pxv(kk,1))/2;yw(i,kk)=(yu(i,kk)+pyv(kk,1))/2;
end
%divide each pentagon into six new pentagons
% 1st to 5th-pentagons adjacent to the perimeter are colored with blue lines
%6th pentagon is colored with red lines
plot([xv(1,kk),xu(1,kk),xw(1,kk),xw(5,kk),xu(5,kk),xv(1,kk)], [yv(1,kk),yu(1,kk),yw(1,kk),yw(5,kk),yu(5,kk),yv(1,kk)], 'b')
plot([xv(2,kk),xu(2,kk),xw(2,kk),xw(1,kk),xu(1,kk),xv(2,kk)], [yv(2,kk),yu(2,kk),yw(2,kk),yw(1,kk),yu(1,kk),yv(2,kk)], 'b')
plot([xv(3,kk),xu(3,kk),xw(3,kk),xw(2,kk),xu(2,kk),xv(3,kk)], [yv(3,kk),yu(3,kk),yw(3,kk),yw(2,kk),yu(2,kk),yv(3,kk)], 'b')
plot([xv(4,kk),xu(4,kk),xw(4,kk),xw(3,kk),xu(3,kk),xv(4,kk)], [yv(4,kk),yu(4,kk),yw(4,kk),yw(3,kk),yu(3,kk),yv(4,kk)], 'b')
plot([xv(5,kk),xu(5,kk),xw(5,kk),xw(4,kk),xu(4,kk),xv(5,kk)], [yv(5,kk),yu(5,kk),yw(5,kk),yw(4,kk),yu(4,kk),yv(5,kk)], 'b')
plot([xw(1,kk),xw(2,kk),xw(3,kk),xw(4,kk),xw(5,kk),xw(1,kk)], [yw(1,kk),yw(2,kk),yw(3,kk),yw(4,kk),yw(5,kk),yw(1,kk)], 'r')

```

```

end%for kk=2:7
nv(6,1)=nv(1,1)
%initial pentagon as closed domain has vertex nodes
[nv(1:6,1)]

[nvv,nuu,nww,elm]=nodaladdressesforpentagon(2)

%

kk=1
%kkk=max(max(elm))

for j=2:7

%-----

for i=1:5
    text(xv(i,j),yv(i,j),['o',num2str(nvv(i,j-1))])
    text(xu(i,j),yu(i,j),['o',num2str(nuu(i,j-1))])
    text(xw(i,j),yw(i,j),['o',num2str(nww(i,j-1))])
end

%=====
=====
pxvv(kk,1)=(xv(1,j)+xu(1,j)+xw(1,j)+xw(5,j)+xu(5,j))/5;pyvv(kk,1)=(yv(1,j)+yu(1,j)+yw(1,j)+yw(5,j)+yu(5,j))/5;
pxvv(kk+1,1)=(xv(2,j)+xu(2,j)+xw(2,j)+xw(1,j)+xu(1,j))/5;pyvv(kk+1,1)=(yv(2,j)+yu(2,j)+yw(2,j)+yw(1,j)+yu(1,j))/5;
pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+yw(3,j)+yw(4,j)+yw(5,j))/5;
%

kk=kk+6
end%(for j==2:7)

%hold on
[nel,nnel]=size(elm)
%hold on
xlabel('x axis')
ylabel('y axis')
%st1='FEM Mesh With ';
%st2=num2str(nel);
%st3=' Irregular';
%st4=' Pentagonal';
%st5=' Elements'
%st6='& No. of Nodes= '
%st7=num2str(nnode);

```

```

%title([st1,st2,st3,st4,st5,st6,st7])

hold on

%make further refinement of 36-element mesh
for kk=2:7
pxv(kk,1)=(xv(1,kk)+xv(2,kk)+xv(3,kk)+xv(4,kk)+xv(5,kk))/5;
pyv(kk,1)=(yv(1,kk)+yv(2,kk)+yv(3,kk)+yv(4,kk)+yv(5,kk))/5;

for i=1:5
xv(i,kk)=(xv(i,kk)+xv(i+1,kk))/2;yu(i,kk)=(yv(i,kk)+yv(i+1,kk))/2;
xw(i,kk)=(xu(i,kk)+pxv(kk,1))/2;yw(i,kk)=(yu(i,kk)+pyv(kk,1))/2;
end
%divide each pentagon into six new pentagons
% 1st to 5th-pentagons adjacent to the perimeter are colored with blue lines
%6th pentagon is colored with red lines
plot([xv(1,kk),xu(1,kk),xw(1,kk),xw(5,kk),xu(5,kk),xv(1,kk)], [yv(1,kk),yu(1,kk),yw(1,kk),yw(5,kk),yu(5,kk),yv(1,kk)], 'b')
plot([xv(2,kk),xu(2,kk),xw(2,kk),xw(1,kk),xu(1,kk),xv(2,kk)], [yv(2,kk),yu(2,kk),yw(2,kk),yw(1,kk),yu(1,kk),yv(2,kk)], 'b')
plot([xv(3,kk),xu(3,kk),xw(3,kk),xw(2,kk),xu(2,kk),xv(3,kk)], [yv(3,kk),yu(3,kk),yw(3,kk),yw(2,kk),yu(2,kk),yv(3,kk)], 'b')
plot([xv(4,kk),xu(4,kk),xw(4,kk),xw(3,kk),xu(3,kk),xv(4,kk)], [yv(4,kk),yu(4,kk),yw(4,kk),yw(3,kk),yu(3,kk),yv(4,kk)], 'b')
plot([xv(5,kk),xu(5,kk),xw(5,kk),xw(4,kk),xu(4,kk),xv(5,kk)], [yv(5,kk),yu(5,kk),yw(5,kk),yw(4,kk),yu(4,kk),yv(5,kk)], 'b')
plot([xw(1,kk),xw(2,kk),xw(3,kk),xw(4,kk),xw(5,kk),xw(1,kk)], [yw(1,kk),yw(2,kk),yw(3,kk),yw(4,kk),yw(5,kk),yw(1,kk)], 'r')

hold on

end%for kk=2:7
hold on
%end%switch iteration
%return
hold on
%if iteration==3
mm=8;
for kk=2:7

xv(1:6,mm)=[xv(1,kk),xu(1,kk),xw(1,kk),xw(5,kk),xu(5,kk),xv(1,kk)]';yv(1:6,mm)=[yv(1,kk),yu(1,kk),yw(1,kk),yw(5,kk),yu(5,kk),yv(1,kk)]';
xv(1:6,mm+1)=[xv(2,kk),xu(2,kk),xw(2,kk),xw(1,kk),xu(1,kk),xv(2,kk)]';yv(1:6,mm+1)=[yv(2,kk),yu(2,kk),yw(2,kk),yw(1,kk),yu(1,kk),yv(2,kk)]';
xv(1:6,mm+2)=[xv(3,kk),xu(3,kk),xw(3,kk),xw(2,kk),xu(2,kk),xv(3,kk)]';yv(1:6,mm+2)=[yv(3,kk),yu(3,kk),yw(3,kk),yw(2,kk),yu(2,kk),yv(3,kk)]';
xv(1:6,mm+3)=[xv(4,kk),xu(4,kk),xw(4,kk),xw(3,kk),xu(3,kk),xv(4,kk)]';yv(1:6,mm+3)=[yv(4,kk),yu(4,kk),yw(4,kk),yw(3,kk),yu(3,kk),yv(4,kk)]';
xv(1:6,mm+4)=[xv(5,kk),xu(5,kk),xw(5,kk),xw(4,kk),xu(4,kk),xv(5,kk)]';yv(1:6,mm+4)=[yv(5,kk),yu(5,kk),yw(5,kk),yw(4,kk),yu(4,kk),yv(5,kk)]';
xv(1:6,mm+5)=[xw(1,kk),xw(2,kk),xw(3,kk),xw(4,kk),xw(5,kk),xw(1,kk)]';yv(1:6,mm+5)=[yw(1,kk),yw(2,kk),yw(3,kk),yw(4,kk),yw(5,kk),yw(1,kk)]';
for nn=mm:mm+5
pppp=0;qqqq=0;
for i=1:5
pppp=pppp+xv(i,nn);qqqq=qqqq+yv(i,nn);
end

```

```

pxvv(nn,1)=pppp/5;pyvv(nn,1)=qqqq/5;
for i=1:5
xu(i,nn)=(xv(i,nn)+xv(i+1,nn))/2;yu(i,nn)=(yv(i,nn)+yv(i+1,nn))/2;
xw(i,nn)=(xu(i,nn)+pxvv(nn,1))/2;yw(i,nn)=(yu(i,nn)+pyvv(nn,1))/2;
end

plot([xv(1,nn),xu(1,nn),xw(1,nn),xw(5,nn),xu(5,nn),xv(1,nn)],[yv(1,nn),yu(1,nn),yw(1,nn),yw(5,nn),yu(5,nn),yv(1,nn)],'b')
plot([xv(2,nn),xu(2,nn),xw(2,nn),xw(1,nn),xu(1,nn),xv(2,nn)],[yv(2,nn),yu(2,nn),yw(2,nn),yw(1,nn),yu(1,nn),yv(2,nn)],'b')
plot([xv(3,nn),xu(3,nn),xw(3,nn),xw(2,nn),xu(2,nn),xv(3,nn)],[yv(3,nn),yu(3,nn),yw(3,nn),yw(2,nn),yu(2,nn),yv(3,nn)],'b')
plot([xv(4,nn),xu(4,nn),xw(4,nn),xw(3,nn),xu(3,nn),xv(4,nn)],[yv(4,nn),yu(4,nn),yw(4,nn),yw(3,nn),yu(3,nn),yv(4,nn)],'b')
plot([xv(5,nn),xu(5,nn),xw(5,nn),xw(4,nn),xu(4,nn),xv(5,nn)],[yv(5,nn),yu(5,nn),yw(5,nn),yw(4,nn),yu(4,nn),yv(5,nn)],'b')
plot([xw(1,nn),xw(2,nn),xw(3,nn),xw(4,nn),xw(5,nn),xw(1,nn)],[yw(1,nn),yw(2,nn),yw(3,nn),yw(4,nn),yw(5,nn),yw(1,nn)],'r')
end%for nn=mm:(mm+5)
mm=mm+6;
end%for kk=2:7

%-----
[nvv,nuu,nww,elm]=nodaladdressesforpentagon(3)

kk=1

for j=8:43

%-----

for i=1:5
text(xv(i,j),yv(i,j),['o',num2str(nvv(i,j-7))])
text(xu(i,j),yu(i,j),['o',num2str(nuu(i,j-7))])
text(xw(i,j),yw(i,j),['o',num2str(nww(i,j-7))])
end

pxvv(kk,1)=(xv(1,j)+xu(1,j)+xw(1,j)+xw(5,j)+xu(5,j))/5;pyvv(kk,1)=(yv(1,j)+yu(1,j)+yw(1,j)+yw(5,j)+yu(5,j))/5;
pxvv(kk+1,1)=(xv(2,j)+xu(2,j)+xw(2,j)+xw(1,j)+xu(1,j))/5;pyvv(kk+1,1)=(yv(2,j)+yu(2,j)+yw(2,j)+yw(1,j)+yu(1,j))/5;
pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+yw(3,j)+yw(4,j)+yw(5,j))/5;
%

%
%text(pxvv(kk,1),pyvv(kk,1),[['',num2str(kk),'']])
%text(pxvv(kk+1,1),pyvv(kk+1,1),[['',num2str(kk+1),'']])
%text(pxvv(kk+2,1),pyvv(kk+2,1),[['',num2str(kk+2),'']])
%text(pxvv(kk+3,1),pyvv(kk+3,1),[['',num2str(kk+3),'']])

```

```
%text (pxvv (kk+4,1),pyvv (kk+4,1), [' ', num2str (kk+4), ' '])
%text (pxvv (kk+5,1),pyvv (kk+5,1), [' ', num2str (kk+5), ' '])
```

```
%=====
=====
kk=kk+6
end%(for j==8:43)

hold on
mm=44;
for kk=8:43

xv (1:6,mm)=[xv (1, kk), xu (1, kk), xw (1, kk), xw (5, kk), xu (5, kk), xv (1, kk) ]'; yv (1:6,mm)=[yv (1, kk)
), yu (1, kk), yw (1, kk), yw (5, kk), yu (5, kk), yv (1, kk) ]';
xv (1:6,mm+1)=[xv (2, kk), xu (2, kk), xw (2, kk), xw (1, kk), xu (1, kk), xv (2, kk) ]'; yv (1:6,mm+1)=[yv (
2, kk), yu (2, kk), yw (2, kk), yw (1, kk), yu (1, kk), yv (2, kk) ]';
xv (1:6,mm+2)=[xv (3, kk), xu (3, kk), xw (3, kk), xw (2, kk), xu (2, kk), xv (3, kk) ]'; yv (1:6,mm+2)=[yv (
3, kk), yu (3, kk), yw (3, kk), yw (2, kk), yu (2, kk), yv (3, kk) ]';
xv (1:6,mm+3)=[xv (4, kk), xu (4, kk), xw (4, kk), xw (3, kk), xu (3, kk), xv (4, kk) ]'; yv (1:6,mm+3)=[yv (
4, kk), yu (4, kk), yw (4, kk), yw (3, kk), yu (3, kk), yv (4, kk) ]';
xv (1:6,mm+4)=[xv (5, kk), xu (5, kk), xw (5, kk), xw (4, kk), xu (4, kk), xv (5, kk) ]'; yv (1:6,mm+4)=[yv (
5, kk), yu (5, kk), yw (5, kk), yw (4, kk), yu (4, kk), yv (5, kk) ]';
xv (1:6,mm+5)=[xw (1, kk), xw (2, kk), xw (3, kk), xw (4, kk), xw (5, kk), xw (1, kk) ]'; yv (1:6,mm+5)=[yw (
1, kk), yw (2, kk), yw (3, kk), yw (4, kk), yw (5, kk), yw (1, kk) ]';
for nn=mm:mm+5
pppp=0;qqqq=0;
for i=1:5
pppp=pppp+xv (i, nn);qqqq=qqqq+yv (i, nn);
end
pxvv (nn,1)=pppp/5;pyvv (nn,1)=qqqq/5;
for i=1:5
xu (i, nn)=(xv (i, nn)+xv (i+1, nn))/2;yu (i, nn)=(yv (i, nn)+yv (i+1, nn))/2;
xw (i, nn)=(xu (i, nn)+pxvv (nn,1))/2;yw (i, nn)=(yu (i, nn)+pyvv (nn,1))/2;
end

plot ([xv (1, nn), xu (1, nn), xw (1, nn), xw (5, nn), xu (5, nn), xv (1, nn)], [yv (1, nn), yu (1, nn), yw (1, nn)
), yw (5, nn), yu (5, nn), yv (1, nn)], 'b')
plot ([xv (2, nn), xu (2, nn), xw (2, nn), xw (1, nn), xu (1, nn), xv (2, nn)], [yv (2, nn), yu (2, nn), yw (2, nn)
), yw (1, nn), yu (1, nn), yv (2, nn)], 'b')
plot ([xv (3, nn), xu (3, nn), xw (3, nn), xw (2, nn), xu (2, nn), xv (3, nn)], [yv (3, nn), yu (3, nn), yw (3, nn)
), yw (2, nn), yu (2, nn), yv (3, nn)], 'b')
plot ([xv (4, nn), xu (4, nn), xw (4, nn), xw (3, nn), xu (3, nn), xv (4, nn)], [yv (4, nn), yu (4, nn), yw (4, nn)
), yw (3, nn), yu (3, nn), yv (4, nn)], 'b')
plot ([xv (5, nn), xu (5, nn), xw (5, nn), xw (4, nn), xu (4, nn), xv (5, nn)], [yv (5, nn), yu (5, nn), yw (5, nn)
), yw (4, nn), yu (4, nn), yv (5, nn)], 'b')
plot ([xw (1, nn), xw (2, nn), xw (3, nn), xw (4, nn), xw (5, nn), xw (1, nn)], [yw (1, nn), yw (2, nn), yw (3, nn)
), yw (4, nn), yw (5, nn), yw (1, nn)], 'r')
end%for nn=mm:(mm+5)
mm=mm+6;
end%for kk=8:43

[nvv, nuu, nww, elm]=nodaladdressesforpentagon (4)

kk=1
```

```

for j=44:259

%for i=1:5
% text(xv(i,j),yv(i,j),['o',num2str(nvv(i,j-43))])
% text(xu(i,j),yu(i,j),['o',num2str(nuu(i,j-43))])
% text(xw(i,j),yw(i,j),['o',num2str(nww(i,j-43))])
%end
for i=1:5
text(xv(i,j),yv(i,j),['o'])
text(xu(i,j),yu(i,j),['o'])
text(xw(i,j),yw(i,j),['o'])
end

pxvv(kk,1)=(xv(1,j)+xu(1,j)+xw(1,j)+xw(5,j)+xu(5,j))/5;pyvv(kk,1)=(yv(1,j)+yu(1,j)+yw(1,j)+yw(5,j)+yu(5,j))/5;
pxvv(kk+1,1)=(xv(2,j)+xu(2,j)+xw(2,j)+xw(1,j)+xu(1,j))/5;pyvv(kk+1,1)=(yv(2,j)+yu(2,j)+yw(2,j)+yw(1,j)+yu(1,j))/5;
pxvv(kk+2,1)=(xv(3,j)+xu(3,j)+xw(3,j)+xw(2,j)+xu(2,j))/5;pyvv(kk+2,1)=(yv(3,j)+yu(3,j)+yw(3,j)+yw(2,j)+yu(2,j))/5;
pxvv(kk+3,1)=(xv(4,j)+xu(4,j)+xw(4,j)+xw(3,j)+xu(3,j))/5;pyvv(kk+3,1)=(yv(4,j)+yu(4,j)+yw(4,j)+yw(3,j)+yu(3,j))/5;
pxvv(kk+4,1)=(xv(5,j)+xu(5,j)+xw(5,j)+xw(4,j)+xu(4,j))/5;pyvv(kk+4,1)=(yv(5,j)+yu(5,j)+yw(5,j)+yw(4,j)+yu(4,j))/5;
pxvv(kk+5,1)=(xw(1,j)+xw(2,j)+xw(3,j)+xw(4,j)+xw(5,j))/5;pyvv(kk+5,1)=(yw(1,j)+yw(2,j)+yw(3,j)+yw(4,j)+yw(5,j))/5;
%

%
%text(pxvv(kk,1),pyvv(kk,1),[[' ',num2str(kk),' ']])
%text(pxvv(kk+1,1),pyvv(kk+1,1),[[' ',num2str(kk+1),' ']])
%text(pxvv(kk+2,1),pyvv(kk+2,1),[[' ',num2str(kk+2),' ']])
%text(pxvv(kk+3,1),pyvv(kk+3,1),[[' ',num2str(kk+3),' ']])
%text(pxvv(kk+4,1),pyvv(kk+4,1),[[' ',num2str(kk+4),' ']])
%text(pxvv(kk+5,1),pyvv(kk+5,1),[[' ',num2str(kk+5),' ']])

%=====
=====
kk=kk+6
end%(for j==44:259)

nnode=max(max(elm))
[nnel,nel]=size(elm)
hold on
xlabel('x axis')
ylabel('y axis')
st1='FEM Mesh With ';
st2=num2str(nel);
st3=' Irregular';
st4=' Pentagonal';
st5=' Elements'
st6='& No. of Nodes= '
st7=num2str(nnode);
title([st1,st2,st3,st4,st5,st6,st7])
[1:nel]' elm'
ELM=elm';
hold on

```

```

for qq=44:259
for pp=1:5
xcord (nvv (pp, qq-43), 1)=xv (pp, qq); ycord (nvv (pp, qq-43), 1)=yv (pp, qq);
xcord (nuu (pp, qq-43), 1)=xu (pp, qq); ycord (nuu (pp, qq-43), 1)=yu (pp, qq);
xcord (nww (pp, qq-43), 1)=xw (pp, qq); ycord (nww (pp, qq-43), 1)=yw (pp, qq);
end
end

[sn, sm]=size(xcord)
disp('-----')
disp('xcoord          ycoord')
[(1:sn)' xcord ycord]
if iteration==4
return
end
end%switch
%-----
%*****FIFTH COMPUTER PROGRAM*****

function []=compositeboundaryintegrationconvexpolygonofpentagons_n(ns, ng, fn, xv, yv)
syms t x y rs
syms c1 c2 m
syms p q m
exact=0
%coordinates for the vertices of polygon
%1:convex polygon 6-sides
%X=[0.1;0.7;1;0.75;0.5;0;0.1];Y=[0;0.2;0.5;0.85;1;0.25;0];
%2 nonconvex polygon 9-sides
%X=[0.25;0.75;0.75;1.0;0.75;0.75;0.5;0;0.25;0.25];
% 1 2 3 4 5 6 7 8 9 10
%Y=[0;0.5;0;0.5;0.75;0.85;1;0.75;0.5;0];
%maximum value of ng =47, this is very important
%X=[0.25;0.75;0.75;1.0;0.75;0.75;0.5;0;0.25;0.25];
% 1 2 3 4 5 6 7 8 9 10
%Y=[0;0.5;0;0.5;0.75;0.85;1;0.75;0.5;0];
%-----
%X=[-1;1;2;0;-2;-1]
%Y=[-1;-1;0;1;0;-1]
%FOR PENTAGON ns=5
%ng=10
%boundaryintegrationconvexpolygon_n(ns=5, ng=10, fn=100, X=[-1;1;2;0;-2;-1], Y=[-1;-1;0;1;0;-1])
%boundaryintegrationconvexpolygon_n(5, 10, 100, [-1;1;2;0;-2;-1], [-1;-1;0;1;0;-1])
%boundaryintegrationconvexpolygon_n(5, 10, 101, [-1;1;2;0;-2;-1], [-1;-1;0;1;0;-1])
%compositeboundaryintegrationconvexpolygon_n(ns=5, ng=10, fn=100, X=[-1;1;2;0;-2;0;1.5;1;-1;-1.5;0;0.75;0.5;-0.5;-0.75], Y=[-1;-1;0;1;0;-1;-0.5;0.5;0.5;-0.5;-0.6;-0.35;0.15;0.15;-0.35])
%-----
% 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
%X=[-1;1;2;0;-2;0;1.5;1;-1;-1.5;0;0.75;0.5;-0.5;-0.75]
% 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
%Y=[-1;-1;0;1;0;-1;-0.5;0.5;0.5;-0.5;-0.6;-0.35;0.15;0.15;-0.35]
%-----
%compositeboundaryintegrationconvexpolygonofpentagons_n(ns=5, ng=10, fn=100, xv=[-1;1;2;0;-2;-1], yv=[-1;-1;0;1;0;-1], iteration=1)
%compositeboundaryintegrationconvexpolygonofpentagons_n(5, 10, 100, [-1;1;2;0;-2;-1], [-1;-1;0;1;0;-1], 1)
%-----
%X=[0;2;3;1;0;0]
%Y=[0;0;1;3;2;0]

```

```

%compositeboundaryintegrationconvexpolygonofpentagons_n(5,10,102,[0;2;3;1;0;0],[0;0;1;3;2;0],1)
format long e
for iteration=1:4
[elm,X,Y]=pentagonalmeshgeneratorforfemiterations(xv,yv,iteration)
[nel,nnel]=size(elm);
for iel=1:nel
    elm(iel,6)=elm(iel,1);
end
[nel,nnel]=size(elm)
[(1:nel)' elm]
%elm(1:6,1:6)=[ 1  6 11 15 10  1;...
%              2  7 12 11  6  2;...
%              3  8 13 12  7  3;...
%              4  9 14 13  8  4;...
%              5 10 15 14  9  5;...
%              11 12 13 14 15 11]
[nel,nnel]=size(elm);
%determine element centroid and element coordinates
for iel=1:nel
    xc(iel,1)=0; yc(iel,1)=0;
end
for iel=1:nel
    for k=1:nnel-1
        ielk=elm(iel,k);
        xc(iel,1)=xc(iel,1)+X(ielk,1);
        yc(iel,1)=yc(iel,1)+Y(ielk,1);
    end
    xc(iel,1)= xc(iel,1)/5;yc(iel,1)= yc(iel,1)/5;
end
switch fn
case 16
    f=(x+y)^19
case 17
    f=cos(30*(x+y))
case 18
    f=sqrt((x-0.5)^2+(y-0.5)^2)
case 19
    f=exp(-((x-0.5)^2+(y-0.5)^2))
case 20
    f=exp(-100*((x-0.5)^2+(y-0.5)^2))
case 21
    f1=0.75*exp(-0.25*(9*x-2)^2-0.25*(9*y-2)^2)
    f2=0.75*exp((-1/49)*(9*x+1)^2-0.1*(9*y+1))
    f3=0.5*exp(-0.25*(9*x-7)^2-0.25*(9*y-3)^2)
    f4=-0.2*exp(-(9*y-4)^2-(9*y-7)^2)
    f=f1+f2+f3+f4
case 100
    f=(x^4+y^3)/(1+x^2)
    if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
        exact=vpa(20.482563614686924528279846749765,32)
    end
    if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
        exact=vpa(1.9240305426326501215751453696299,32)
    end
case 101
    f=(1-x)*sin(10*x*y)

```



```

    if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
    exact=vpa(-0.013103719669957,16)
    end
case 102
f=(.2*x+.3*y)^19
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
syms c1 c2 m
c1=sym('0.2');c2=sym('0.3'); m=sym('19');
exact=( (-2*(c1+3*c2)^(m+2))/((c1+c2)*(c1-c2)) + (2*(3*c1+c2)^(m+2))/((c1+c2)*(c1-
c2)) - (2*c1)^(m+2)/(c1*(c1+c2)) - (2*c2)^(m+2)/(c2*(c1+c2)) )/((m+1)*(m+2));
exact=vpa(exact,32);
end
if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
    syms p q m
    p=sym('0.2');q=sym('0.3'); m=sym('19');
MM=2/((m+1)*(m+2))
exact1=(((-1)^m)*(p+q)^(m+1)+(p-q)^(m+1))/(2*p);
exact2=(-(p-q)^(m+1)+(2*p)^(m+1))/(p+q);
exact3=((2*p)^(m+1)-q^(m+1))/(2*p-q);
exact4=(q^(m+1)+((-1)^m)*(2*p)^(m+1))/(2*p+q);
exact5=(-1)^m*((2*p)^(m+1)-(p+q)^(m+1))/(p-q);
exact=MM*(exact1+exact2+exact3+exact4+exact5);
exact=vpa(exact,32);
end

case 103

f=(.17*x+.25*y)^25)
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
c1=sym('0.17');c2=sym('.25'); m=sym('25');
exact=( (-2*(c1+3*c2)^(m+2))/((c1+c2)*(c1-c2)) + (2*(3*c1+c2)^(m+2))/((c1+c2)*(c1-
c2)) - (2*c1)^(m+2)/(c1*(c1+c2)) - (2*c2)^(m+2)/(c2*(c1+c2)) )/((m+1)*(m+2));
end
if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
    p=sym('0.17');q=sym('.25'); m=sym('25');
MM=2/((m+1)*(m+2));
exact1=(((-1)^m)*(p+q)^(m+1)+(p-q)^(m+1))/(2*p);
exact2=(-(p-q)^(m+1)+(2*p)^(m+1))/(p+q);
exact3=((2*p)^(m+1)-q^(m+1))/(2*p-q);
exact4=(q^(m+1)+((-1)^m)*(2*p)^(m+1))/(2*p+q);
exact5=(-1)^m*((2*p)^(m+1)-(p+q)^(m+1))/(p-q);
exact=MM*(exact1+exact2+exact3+exact4+exact5)
end

case 104
f=(x+y)^19/10^10
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
m=sym('19');
exact=((2^(m+1)-(1/(m+2)))/(m+1))*2^(m+2);
exact=exact/10^10;
end
if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
    m=sym('19');M1=2/(m+2);
    M0=2/((m+1)*(m+2));
ex1=(2^m)*(1+(-1)^m);
ex2=(2^(m+1)-1);
ex3=(1-(-2)^(m+1))/3;
ex4=(-2)^m;

```

```

exact=M0*(ex1+ex2+ex3)+M1*ex4;
exact=exact/10^10;
end
case 105
f=(x-y)^20/10^5
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
m=sym('20');
exact=0;
if mod(m,2)==0
exact=(2^(m+2)/(m+1))*(1/(m+2)+1);
exact=exact/10^5;
end
end
if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
m=sym('20');
M0=2*((-1)^m)/((m+1)*(m+2));M1=2/(m+2);
exact=M0*(2^m)*(1+(-1)^m)-2/3+((-1)^m)*(2^(m+1))/3+2^(m+1)+M1*2^m;
exact=exact/10^5;
end
case 106
f=cos(30*(x+y))
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
exact=vpa(sym('0.036538064524804112293611778879387'))
end

if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
exact=vpa(sym('-0.0074361772990243732198584488994964'))
end
case 107
f=sqrt((x-0.5)^2+(y-0.5)^2)
if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
exact=vpa(sym('7.800618298021123954289758058444'))
end

if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
exact=vpa(sym('5.8095345948989937115376443744064'))
end
case 108
f=exp(-((x-1/2)^2+(y-1/2)^2));

if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
exact=vpa(sym('1.7980961465811526708021984391916'))
end

if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
exact=vpa(sym('1.7291752918422164454108867422149'))
end
case 109
f=exp(-100*((x-1/2)^2+(y-1/2)^2));

if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
exact=vpa(sym('0.031415926535849631660672804517763'))
end

if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
exact=vpa(sym('0.031391337254729663963679685981861'))
end
case 110
f1=0.75*exp(-0.25*(9*x-2)^2-0.25*(9*y-2)^2)
f2=0.75*exp((-1/49)*(9*x+1)^2-0.1*(9*y+1))

```

```

f3=0.5*exp(-0.25*(9*x-7)^2-0.25*(9*y-3)^2)
f4=-0.2*exp(-(9*y-4)^2-(9*y-7)^2)
f=f1+f2+f3+f4

if (xv==[0;2;3;1;0;0]& yv==[0;0;1;3;2;0])
    exact=vpa(sym(' 0.55803512760150392849146936659177 '))
end

if( xv==[-1;1;2;0;-2;-1]&yv==[-1;-1;0;1;0;-1])
exact=vpa(sym('2.1900183843184857485969002102345 '))
end

end

ff=f;
cc=0;
for n=5:5:ng
    cc=cc+1;
    iii(cc,iteration)=0;
    np0(cc,1)=n;
    [ss,ww]=glsampleptsweights(n);
    [sss,www]=glsampleptsweights(n+1);
    for iel=1:nel
        ii(cc,iel)=0;
        xcc=xc(iel,1);
        ycc=yc(iel,1);
    for N=1:ns
        II=0;k=0;
        ielN=elm(iel,N);ielN1=elm(iel,N+1);
        xi=X(ielN1,1);yi=Y(ielN1,1);xk=X(ielN,1);yk=Y(ielN,1);
        d=(xcc-xi)*(yk-yi)-(xk-xi)*(ycc-yi);
        if d~=0
            for jj=1:(n+1)
                for kk=1:n
                    k=k+1;
                    ps=(1+sss(jj))/2;qs=(1-sss(jj))/2;
                    t=ss(kk);wt=ww(kk)*www(jj)/(4);
                    xs=xcc*qs+ps*((xi+xk)/2+(xk-xi)*t/2);ys=ycc*qs+ps*((yi+yk)/2+(yk-
yi)*t/2);
                    fff=ps*wt*fnxy(fn,xs,ys);
                    II=II+fff;
                end
            end
            end%if
            ii(cc,iel)=ii(cc,iel)+II*d;
        end%for N=1:ns
        iii(cc,iteration)=iii(cc,iteration)+ii(cc,iel);
    end%for iel=1:nel
    iii(cc,iteration)=double(iii(cc,iteration));
end%for n=1:ng
iii(:,iteration)%%
%table8(:,1)=np0;
table8(:,iteration)=iii(:,iteration);
end%for iteration
%table8(:,1)=np0;
%table8(:,iteration+1)=iii(:,iteration);
disp('-----NUMERICAL VALUES FOR THE INTEGRAL-----')
disp(f)

```

```

disp('      iteration=1                iteration=2                iteration=3
iteration=4                ')
disp(table8)
disp('-----')
-----')
if exact~=0
disp('exact value=')
disp(exact)
end
%
```

9.0 Conclusions

An automatic recursive pentagonal mesh generator technique is presented for the two dimensional convex polygonal domains. This mesh generation is made fully automatic and allows the user to define the problem domain with minimum amount of input such as coordinates of boundary. Once this input is created, by selecting an appropriate interior point of the convex polygonal domain, we form the pentagonal subdomains. It is shown in literature that one cannot refine a hexagon using hexagons of smaller size. In general, one can only refine an n -gon by n -gons of smaller size if $n \leq 5$. Furthermore, we introduce a refinement scheme of a general polygon based on the pentagon scheme. This paper first presents a pentagonalization (or pentagonal conversion) scheme that can create a pentagonal mesh from any arbitrary mesh structure. We also introduce a pentagonal preservation scheme that can create a pentagonal mesh from any pentagonal mesh. This paper then presents a new numerical integration technique proposed earlier by the first author and co-workers, known as boundary integration method [34-40] is now applied to arbitrary polygonal domains using pentagonal finite element mesh. Numerical results presented is tested on examples of complicated integrals over convex polygons in the context of pentagonal domains with composite numerical integration scheme of triangular finite elements which can be easily created by joining the centre point of pentagons, this shows that the proposed method yields accurate results even for low order Gauss Legendre Quadrature rules. Our numerical results suggest that the **refinement scheme for pentagons and polygons** may lead to higher accuracy than the **uniform refinement of triangulations and quadrangulations**.

We have also appended MATLAB programs which provide the nodal coordinates, element nodal connectivity and graphic display of the generated all pentagonal mesh for the pentagon and the complex polygonal domains. We believe that this work will be useful for various applications in science and engineering.